



Division of Audiovox Corporation 185 Oser Ave., Hauppauge, NY 11788

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HANDHELD PORTABLE CELLULAR TELEPHONE

OWNER'S OPERATING INSTRUCTIONS

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Touch Tone  $^{TM}$  is a registered trade mark of AT & T.

# AUDIOVOX "MINIVOX LITE" HANDHELD PORTABLE CELLULAR TELEPHONE

Audiovox introduces the "Minivox Lite" the smallest, slimmest and most advanced Handheld Portable Cellular Telephone in the world. Weighing in at a mere 6.2 oz. the Minivox Lite allows you the freedom to enjoy the benefits of cellular communications without limitations.

Audiovox has utilized the latest in micro electronics to deliver the most advanced handheld portable in one very compact package. The high capacity battery pack provides over 60 minutes of talk time by utilizing the latest in battery technology.

The Minivox Lite is packed with advanced features, like one touch dialing, programmable emergency calling, a battery life indicator.

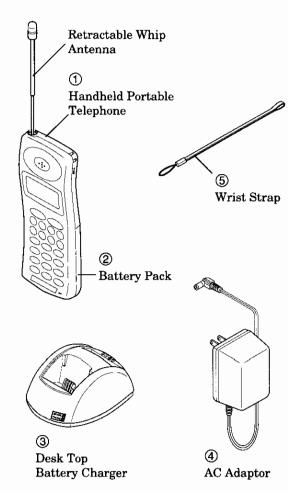
The Minivox Lite also features "any digit key" answering that allows you to answer a call by pressing any of the numbered keys on the keypad. It also has the ability to redial any of the last three numbers you attempted to call!

Optional accessories include; additional High Capacity Battery Packs, a Handsfree Car Kit with RJ11 output (for interface with computers or facsimile machines), and provisions for external antenna and Power Booster. A cigarette lighter adapter, travel charger and leather carrying case are also available.

And of course, your new Minivox Lite comes with something only an Audiovox phone can provide. The proven reliability that has made Audiovox one of the worlds leading suppliers of cellular communications equipment.

# SYSTEM CONFIGURATION

System configuration and the equipment list are as shown below.



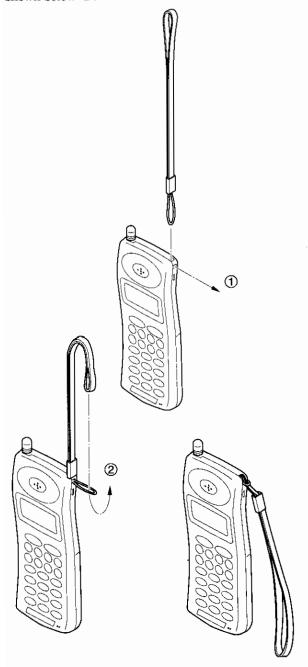
#### List of Equipment

No.	Name of the Equipment
$\Theta\Theta\Theta\Theta\Theta$	Handheld Portable Telephone Battery Pack Desk Top Battery Charger (DTC-700) AC Adaptor (CNR-700) Wrist Strap (WS-700)

# WRIST STRAP ATTACHMENT

Attach the wrist strap to the unit through the strap hole as shown below ①.

Then put the long loop through the smaller loop as shown below ②.



## BATTERY INSTALLATION AND RECHARGING

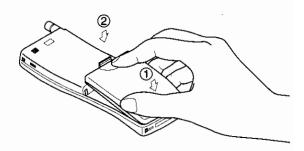
The Portable Telephone contains a Detachable Battery Pack (BTR-700). Fully charged Battery Pack offers approximately 60 minutes Talk Time or 12 hours standby.

It is recommended to carry one fully charged spare Battery Pack for longer operation.

(Additional Battery Packs may be purchased at your Cellular Telephone Dealer.)

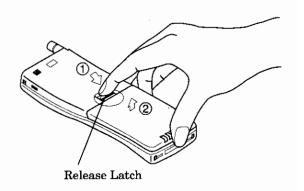
### To Attach the Battery Pack

- Insert the hook at the end of the Battery Pack into the slot at the end of the unit.
- 2 Press the Battery Pack down to lock the Battery Pack onto the unit.



### To Detach the Battery Pack

- Press the Release Latch as shown below.
- ② Lift up to remove the Battery Pack from the unit gently.



7

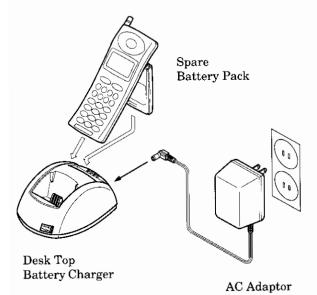
### To Recharge Battery

Desk Top Battery Charger (DTC-700) can recharge spare Battery and the Battery connected to the Portable Telephone at the same time. Moreover, the Battery Charger can recharge an optional Extended Life Battery (BTE-700). DC voltage is supplied by the separate AC Adaptor. It takes approximately eight hours for full charge.

- Two LEDs (Light Emitting Diode) on the Desk Top Battery Charger light green when DC voltage is supplied from the AC Adaptor.
- 2. The Battery charging starts when the Portable Phone and/or a spare Battery are/is placed into the Battery Charger, the LED(s) light(s) red.
- 3. When the charging is finished, the LED(s) return(s) a flash green.

Note: (1) Environmental temperature for full battery recharging with 8 hours: 0 ~ +35°C

- (2) We recommend you to turn off the power of the telephone to secure complete recharging of the battery.
- (3) The Battery Charger and the Battery Pack will get warm during the charging cycle. This is normal.



### **PRECAUTIONS**

Your Handheld Portable Telephone is a high quality piece of equipment. Before operating the equipment, please take the following precautions.

- Don't use this equipment in an extreme environment where high temperature or high humidity exists.
- Don't abuse the equipment. Avoid striking, shaking or shocking. When not using the unit, lay down the unit to avoid possible damage due to instability.
- 3. Don't expose this equipment to rain or spilled beverages.
- Recharge the battery fully before your first use of the unit.
- 5. When the battery becomes discharged, two beep tones will be heard every 10 seconds, and the display will show **Discharged**. Replace the discharged battery with a fully charged one, and recharge the discharged battery.
- 6. To ensure long battery life, operate the unit until Discharged is displayed, then recharging the battery. Remove Battery Pack from the unit when it is not expected to be used for a long period. Recharging at least once every month is recommended when not being used.
- Don't charge the Battery in a place in the sunshine.
- 8. The Battery charging and charging timer will be inactive in case of lower or higher environmental temperature. (However, the LED remains at red.) When the temperature returns to normal, the charging will be automatically resumed. In this case, it takes more than about 8 hours until the LED(s) return(s) to flash green.



The product that you have purchased contains a rechargeable Battery. The Battery is recyclable. At the end of it's useful life, under various state and local laws, it may

be illegal to dispose of this Battery into the municipal waste stream. Check with your local solid waste officials for details in your area for recycling options or proper disposal.

### GENERAL SPECIFICATIONS

(Subject to change without notice)

Frequency Range: 824 to 849 MHz, Transmit

869 to 894 MHz, Receive

Number of RF Channels: 832, Full Duplex

Channel Spacing: 30 KHz

Duplex Spacing: 45 MHz Frequency Stability: ±2.5 PPM

RF Output Power: 0.6W ERP With Power

Control

Control

Receiver Sensitivity: -116 dBm (12 dB SINAD)

Modulation/Demodulation: Voice PM (With Compander)

Data FM

Operating Temperature: -20°C to +60°C

Supply Voltage: 4.8 V

(NiMH Battery 1.2 V x 4,

600 mAH)

Current Drain: In Use;

Approx. 540 mA

Standby;

Approx. 50 mA

Operating Time: Talk;

Approx. 60 min.

(at full power output)

Standby:

Approx. 12 hours

Size: Approx.

16 (H) x 53 (W) x 150 (D) mm

0.63 (H) x 2.1 (W) x 5.9 (D) inch

Weight: Approx. 175 gr (6.2 oz)

# FEATURES AND OPTIONS

- Push Button Dialing
- Backlit Keypad and Display with On/Off Control
- Large Size Dot-matrix LCD Display

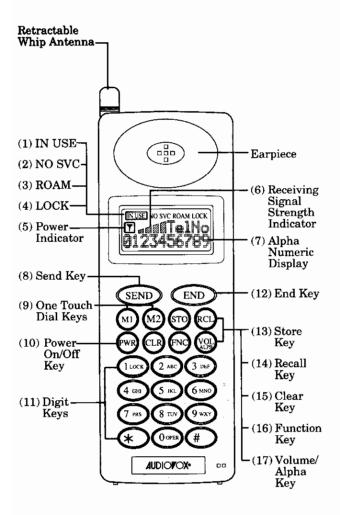
Status/Function Indicator

15 Digits Dial Number

Receiving Signal Strength Indicator

- Battery Level Indicator
- (Electronic) Volume Control
- Pre-set Dialing up to 16 Digits (32 Digits: NAM Option)
- Extended Readability (Prefix Review)
- Last Digit Clear
- Digit Display Clear
- Programmable Emergency Call in locked or restricted modes
- Repertory Dialing: 16/80-Digit 101 Memories
- Speed Dialing
- Repertory Memory Scroll
- Automatic Storing into a Vacant Memory Address
- Secret Memory
- Memory Name Tag
- Alpha Search
- Linked Preset Dialing from Memory
- One Touch Dialing
- Any Digit Key Answering (NAM Option)
- Automatic Answering
- Last Number Redial
- Last Three Number Redial
- Automatic Redial (NAM Option)
- Mute or Hold
- Scratch-pad Dialing (with/without Keying Tones)
- End-to-End Signaling
- Touch Tone<sup>™</sup> from Memory
- Continuous DTMF from Keypad
- Call Restrictions (NAM Option)
- Silent Incoming Calls
- Call Time Display (Five Functions)
- Automatic Calls in Absence Indicator
- Display Own Telephone Number
- Multiple A/B System Selection
- System Inhibit (NAM Option)
- Multiple City Registration
- Last Rescan SID Indicator
- RF Channel Indicator
- Electronic Lock
- Automatic Lock (NAM Option)
- Function Review

### **FUNCTIONS**



- (1) **IN USE** indicator lights when a call is in progress.
- (2) NOSVC (no service) indicator lights when the unit is in a non-coverage area.
- (3) ROAM indicator lights when the unit is out of the home area.
- (4) LOCK indicator lights when the unit is locked.
- (5) Y is used as a POWER ON indicator which lights when the unit is turned on.
- (6) RECEIVING SIGNAL STRENGTH INDICATOR:

The number of shaded blocks indicates the Receiving Signal Strength.

(7) 15-CHARACTER FUNCTIONAL ALPHA-NUMERIC DISPLAY:

First 5 characters indicate current function and status conditions.

The remaining 10 characters show the last 10 digits of the dialed number.

- (8) SEND (send key) is used for placing or receiving a call.
- (9) M1, M2 (one-touch keys) allows you to place a call with a single key stroke.
- (10) PWR (power on/off key) is used to turn on/off the unit.
- (11) DIGIT KEYS to enter a phone number.
- (12) END (end key) terminates a call.
- (13) STO (store key) stores phone numbers in repertory memory.
- (14) RCL (recall key) recalls phone numbers from repertory memory.
- (15) CLR (clear key) clears the digit(s) from the display.
- (16) FNC (function key) shifts the digit keys to the functional keys.
- (17) VOL/ALPH (volume/alpha key) is used to control Earpiece audio level as well as the Alert Tone. VOL is also used as ALPH (alpha key) in combination with FNC to enter 5 Alphabetical characters.

### **BASIC OPERATION**

### Turning the Unit On/Off

Press PWR for about one second to turn on the unit. The indicator Y will light (all indicators will light momentarily: display will show the programmed name or your phone number, and a tone will be heard). Press PWR again for about one second to turn off the unit.

#### Antenna Position

Your portable cellular telephone has been equipped with a dual position antenna system.

This dual position antenna has been especially designed to allow your phone to receive calls while the antenna is down. However, for optimum performance and signal strength or while operating in poor signal areas, it is recommended that the antenna be fully extended.

Note: The antenna can be used in its fully extended or fully retracted position only.

#### • Receiving Signal Strength Indicator

The number of shaded blocks indicates the Signal Strength in your area. Four blocks show the maximum level. The display will vary as you move with the unit. If the signal is not strong enough to place a call, the NOSVC indicator will appear on the readout.

#### • Battery Level Indicator

You can monitor the current battery voltage level. Press [RCL], key \* then [8], the battery voltage condition will be displayed on the readout in one of four steps for 5 sec..

The number of shaded blocks indicates the battery condition as follows:

в
В 🔳 🔳 –
В 🕶 🗖 — —
В 🔳

Full charge Normal phone call Short phone call Recharge battery

### To Store a Number in Memory

1. Press CLR, then enter the phone number.

2. Press STO, then enter the memory address (01 through 99).

Example: Press STO, key 1 then 5, the displayed number will be stored into memory ad-

dress 15.

Note: A number of more than 16 digits can be

stored only into memory address 91

through 99.

### To Recall a Number from Memory

Press RCL, then enter the memory address (01 through 99).

Example: Press RCL, key 1 then 5, the number stored in memory address 15 will be displayed on the readout.

#### To Review the Prefix

(Number longer than 10 digits)

After pressing RCL, hold down the second digit of the memory address.

Note: When a set of linked numbers is recalled, you can review only the last linked number by this feature. To review Link 1 to Link 5, use FNC, RCL then key X(X is 1 to 5). See "Link Dialing".

### **Display Own Telephone Number**

You can see your system ID number and your own phone number on the readout. Press RCL, key \* then \* again. The System ID number is shown while pressing key \* at the 2nd time.

### Repertory Memory Scroll

This feature is useful in finding a certain phone number by scrolling the repertory memory from one of the designated starting addresses.

Press RCL, key X then #.
 X is the digit to assign the starting address as follows.

X	Starting address
0	01
1	11
2	21
•	•
•	•
•	•
8	81
9	91

- 2. Press # or \*.
  - # :Scroll upward (with roll back to 01)
  - \* :Scroll downward (with roll up to 99)

Memory address and the last 7 digits of the stored number will be displayed on the readout as follows.

Example: 31-1234567

Address No. Tel. No.

Note: In this scroll feature, any vacant memory address(es) will be skipped.

### Automatic Storing into a Vacant Memory Address

This feature allows automatic storing into a vacant repertory memory address. This ends the possible problem of writing over a previously stored number.

- 1. Enter the phone number.
- 2. Press STO.
- 3. Enter the memory address group number in which you want to store a number.
  - 0: From 01 to 10
  - 1: From 11 to 20
  - **2**: From 21 to 30
  - •
  - •
  - 8: From 81 to 90
  - 9: From 91 to 99
  - #: From 01 to 99
- 4. Press # .

The memory address and the last 7 digits of the stored phone number will be displayed on the readout as follows.

Example: 31-1234567

Note: If there is no vacant address in the assigned area, the phone number will not be stored in the memory.

### Secret Memory

This feature allows you to store ID code, telephone credit card numbers, etc. in secret memory locations. For security purposes, you must enter your three-digit security code to display the secret number. For practical use of the secret memory, refer to "END-TO-END SIGNALING".

$T_{\Lambda}$	Store	tho	Secret	Number
10	Store	une	Secret	ишпиег

- 1. Press CLR, then enter secret number.
- 2. Press FNC, STO, then enter the memory address (01 through 99). SECRET will be displayed on the readout.

Example: To store the secret number 9876 into memory address 41 or automatically store this number into a vacant memory address of 40's.

- 1. Press CLR.
- 2. Enter secret number

9 8 7 6 9876 3. Press FNC, STO (secret memory store)

4. Press keys 4, 1. (address number)

or

press keys  $\boxed{4}$ ,  $\boxed{\#}$ . (to store vacant memory address of 40's)

41-SECRET

#### To Confirm the Secret Number

- 1. Enter the three-digit security code.
- 2. Press FCL, then enter the memory address (01 through 99). The last 10 digits of the secret number will be displayed on the readout.

Example: To confirm the secret number stored into memory address 41.

- 1. Enter the three-digit security code 1 2 3.
- 2. Press RCL, key 4 then 1.

Note: If you recall the secret memory without the three-digit security code, the secret number is not displayed on the readout as shown below:

Press RCL, key 4 then 1.

or

Press RCL, key 4 then #.

411-SECRET

#### To Lock the Unit

Press FNC, then key 1 (LOCK).

The LOCK indicator lights. The unit will remain locked until unlocked, even if the power is turned off.

### **Automatic Lock (NAM Option)**

If you request the feature of Automatic Lock, your NAM can be programmed so that your unit will automatically go into the locked condition when the power of the unit is turned "off". When PWR is turned "on", the unlock code is required to operate the unit.

#### To Unlock the Unit

Enter the three-digit unlock code. The LOCK indicator will go out when the three-digit code is the same as the code registered in the NAM.

### **Backlighting On/Off Control**

LCD display and the keypad are backlit automatically after the Power-On. If needed, backlighting can be turned off by pressing  $\overline{RCL}$ , key \* then 5.

Even if the unit is in the backlighting "Off" mode, the backlighting will be turned on again automatically for 10 seconds when any key operation is conducted or a call is received.

To return to the backlighting "On" mode, press RCL, key \* then 5 again.

### **Volume Control**

The audio level of the earpiece and the alert tone can be adjusted by the Volume Control Key  $\boxed{\text{VOL}}$ .

• Earpiece:

Keep pressing VOL until you get the desired sound level.

Sound level will be displayed on the readout digitally during the level adjustment and the sample tone will indicate the sound level when you are not engaged in a telephone conversation. The display format is as follows.

H.S [ (1 to 9)

• Alert Tone:

Press RCL, key \* then 6.

Then adjust the alert tone level in the same manner as above. Your telephone will ring at the new level. In this case, the display format is as follows.

ALT [ (1 to 9)

### MEMORY NAME TAG

This feature permits you to tag an identifying name (in up to 5 characters) to each phone number in the memory address. The name will be displayed each time you recall a number from memory address.

# To Enter Names using Alpha (Letters)

- 1. Press FNC, then ALPH. Alpha will appear on the readout to indicate the Alpha Mode is active.
- Press digit keys repeatedly until the character you need appears. The following table shows which character is assigned with each digit key.

		Key	ASSIGNED ALPHA CHARACTERS				
-	1		(Blank)		_	1	
:	2	(ABC)	A	В	C	2	
	3	(DEF)	D	E	F	3	
	4	(GHI)	G	H	I	4	
	5	(JKL)	J	K	L	5	
	6	(MNO)	м	N	0	6	
	7	(PRS)	P	Q	R	S	7
	8	(VUT)	т	U	v	8	
	9	(WXY)	W	x	Y	Z	9
	0		0				
	×		*				
	#		#				

- 3. When the character you need is displayed, press ALPH to move to the next space.
- 4. Go back to step 2, and repeat the same procedures until the complete character name is displayed.
- 5. When an entry error is made, press CLR momentarily to erase the last character. If you press CLR more than a second, all characters on the readout will be erased.
- 6. To exit Alpha Mode, press FNC, then ALPH.

### To Store Name with Phone Number

- 1. Enter the phone number.
- 2. Press FNC, then ALPH to set Alpha Mode.
- 3. Enter the name you need. (Refer to "To Enter Names using Alpha".)
- Press STO, then enter the memory address (01 through 99), to store the number with the name into memory.

Note: If you enter the phone number after entering the name, the name will be erased.

Example: To store the phone number 123–4567 with the name JOHN into memory address 15.

1. Enter the phone number;

	1 2 3 4 5 6 7	
Set Alpha Mode;	FNC ALPH	
Enter the Name;	5 ALPH 6 6 6 ALPH	
	(T) (A)	

4 4 ALPH 6 6 ALPH
(H) (N)
STO 1 5

4. Store the Number:

2.

3.

### To Recall from Memory with Name

Recalling from the repertory memory with name is identical to standard repertory recall. When the number is recalled, the display will show the Alpha Name Tag as well as the stored phone number.

### ALPHA SEARCH

This feature permits you to find a phone number stored in the memory by the first character of the Alpha Name Tag. This search can retrieve all entries beginning with the assigned initial character.

- 1. Press FNC, then ALPH to set the Alpha Mode.
- 2. Enter the initial character, by which you need to search the phone number.
- 3. Press RCL, then ALPH. The display will show the first entry whose Name Tag begins with the assigned initial character, and which is stored in the lowest memory address. Display shows Name Tag, Memory Address and Phone Number.
- 4. Press # or **\***.
  - # :Scroll memory address upward.
  - \* :Scroll memory address downward.

Example:	
Operation	Display
FNC ALPH	Alipha
5	J
RCL ALPH	JOHN
	0 1 - 4 5 6 7 8 9 0
#	JACK
	05-7654321
#	JAMES
	15-9876543
<u>*</u>	<b>*</b>
#	JIM
_	99-8765432
#	JOHN
	0 1 - 4 5 6 7 8 9 0
*	JIM
	99-8765432

# PLACING TELEPHONE CALLS

#### To Place a Call

- Enter the phone number. The last 15 digits of the dialed number are displayed on the readout.
   Note: After 120 sec., display will return to the 10digit display mode.
- 2. If a dialing error is made, press CLR, then enter the phone number again. Pressing CLR momentarily (less than approx. 0.5 sec.) clears only the last digit.
- Press SEND. The NUSE indicator will light.
  When the called party answers, proceed with
  your conversation.

Note: If assigned in NAM, the phone number can be pre-set up to 32 digits. However, in this case it is neccessary to confirm with system operator whether such service is available or not.

### If the Call Fails to Go Through

- If you hear the "reorder" signal, press END, then
  if there were no dialing errors, press SEND for
  redial. (Redialing with digit keys is not necessary.)
- If the "intercept" signal is heard, press END, then redial the correct number.

### **Automatic Redial (NAM Option)**

If the feature of Automatic Redial (NAM Option) is selected, your unit will automatically make five attempts to reach the cell site when the first try is not successful. The NUSE indicator will stay on, but the speaker will be muted for twenty seconds. This is done so that you do not hear the reorder signals out of the speaker. If you need to terminate the automatic redial, press END.

### Terminating a Call

Press END and the INUSE indicator will go out.

### To Receive Calls

 When the telephone rings, press SEND to answer the call. The INUSE indicator will light.

### **Silent Incoming Calls**

This feature alerts you visually of an incoming call by flashing CALL on the readout instead of hearing the Alert Tone.

- Press (RCL), key ★ then 7. The SALT will appear on the readout.
- 2. When a call is received, the unit indicates it by flashing CALL on the readout without Alert Tone.
- 3. Press **SEND** to answer the call. **CALL** on the readout will go out.
- 4. This mode is deactivated by pressing **FCL**, key ₹ then 7 again.
- If the Silent Incoming Calls is activated when the unit is powered up, SALT will appear on the readout for 5 seconds.

# Any Digit Key Answering (NAM Option)

This feature permits you to answer an incoming call by pressing any of the digit keys on the key pad.

### **Automatic Answering**

With this feature, the incoming call will be automatically connected for operation after two alert tones, and the **NUSE** indicator will light on the readout. Then the unit is ready for conversation.

- To activate this mode, press FNC and then key 5.
   A.Ans will appear on the readout.
- 2. This mode is deactivated when FNC and then key 5 are pressed again.
- 3. This feature will not function if the unit is in the Lock and Silent Incoming Calls.
- 4. If the Automatic Answering is activated when the unit is powered up, A.Ans will appear on the readout for 5 seconds.

# To Place a Call with a Number in the Memory

Press <u>FCL</u>, then enter the memory address (01 through 99). The last 10 digits of the number will appear on the readout. If the number is longer than 10 digits, hold down the second digit of the memory address (after pressing <u>FCL</u>) to see the prefix.

Note: See "To Recall a Number from Memory" and "To Review the Prefix" for more details.

Press SEND. The INUSE indicator will light as the call is placed.

### **Speed Dialing**

This feature permits you to place a call from the stored memory locations without using the recall RCL key. Speed dialing is a quick method of placing calls from memory.

- 1. Enter the one or two digits of memory address (1 through 9 and 10 through 99).
- Press SEND. The last 10 digits of the phone number will appear on the readout, and the INUSE indicator will light.

### **Last Three Number Redial**

This feature permits you to redial any of the last three phone numbers you attempted to call.

Numbers will be stored in memory only if **SEND** key is pressed.

Note: If same telephone number is attempted more than once phone will only utilize one memory location.

- 1. Press RCL, key \* then #. The last phone number is displayed on the readout.

  Example: #11-1234567
- 2. Press # or ★, the scrolled number is displayed on the readout.
  - #: Scroll upward (with roll back to #1)
  - \*: Scroll downward (with roll up to #3)
- 3. Press SEND to send a displayed number.

Note: To clear the stored number, press CLR, then SEND three times.

# Programmable Emergency Call (NAM Option)

This feature permits you to place a call to 3 emergency numbers (maximum of 7 digits) even if your telephone has been set to the locked or restricted modes.

The three emergency numbers must be pre-programmed in the NAM.

Note: 911 is preset emergency number. (you may change this number if you wish.)

### Operation in Lock Mode

- 2. Press SEND, the INUSE indicator will light.
- 3. To terminate the call, press END. (The NUSE indicator will go out.)

#### **Operation in Call Restriction Mode**

The operation and display are the same as in the normal mode.

#### To Mute a Phone Conversation

- 1. Press FNC, then key 8. Mute will appear on the readout. The transmit audio will be muted and the receive audio will be heard from the receiver. The mute (or hold) feature will permit you to converse privately with a passenger during a call.
- 2. To return to normal conversation: Press FNC, then key 8 again.
- 3. Mute is reset when the call is terminated.

### ONE TOUCH DIALING

This feature permits you to place a call by a single key stroke.

### To Store a Number into One Touch Memory

- 1. Press CLR, then enter a phone number.
- 2. Press STO, then one of the two One Touch Keys (M1 or M2).

Stored numbers can be reviewed by pressing **FCL** then the One Touch Key you want to review.

# To Place a Call to a Number in One Touch Memory

Press the One Touch Key for approx. 0.5sec..

The last 10 digits of the number will be displayed on the readout, and the NUSE indicator will light as a call is placed.

# (NAM OPTION)

This feature permits you to impose various kinds of restrictions on Outgoing Calls.

#### To Set Call Restricted Mode

Enter the three-digit security code, then press FNC, key # then 7.

The following key operation is needed to activate one of the restricted modes:

- 1: Only phone numbers having 11 digits or less are accepted. Operator assisted dialing is prohibited.
- 2: Only phone numbers having 7 digits or less are accepted. Operator assisted dialing is prohibited.
- Operator assisted dialing (0 Origination) is prohibited.
- No phone calls can be placed except for repertory dialing from memory address 01 to 09. However, programmable emergency call will be available.
- 5 Only One Touch dialing is permitted. However, programmable emergency call are available.
- 0: No restriction.

# To Exit Call Restriction Programming Mode

Press FNC, then CLR.

- Note: (1) When in the restriction mode 4, number storage into the memory will not be permitted.
  - (2) In the restriction mode, a short beep tone will be heard to inform you of the improper operation, and the word **Festicted** will be shown on the readout.

### **END-TO-END SIGNALING**

This feature permits you to utilize additional phone services, such as accessing an alternate long distance network, signaling pager, or banking by phone etc..

For these services the signaling should be in DTMF (Touch  $Tone^{TM}$ ). The following two features will make it easier to send in DTMF codes.

Note: When you use this feature with a secret number, the number must be previously stored in a memory address. (Refer to "To Store the Secret Number".)

### Touch Tone™ from Memory

DTMF signaling by repertory dialing is available while engaged in a telephone conversation.

- 1. Press RCL RCL, then enter the repertory memory address (01 through 99).
  - The last 10 digits of the number will appear on the readout.

Note: However, if the memory address entered has been set as a secret memory,

the readout instead of the number.

2. Press SEND. Then DTMF signaling will be placed and the DTMF tone can be monitored through the speaker.

Note: Continuous DTMF from keypad can be manually dialed as well to access answering machines when engaged in a telephone call.

### **Link Dialing**

This feature permits you to pre-set from repertory memory or the keypad up to five numbers before placing a call. With this feature, the first number is sent in digital form to the cell site. Then up to four other numbers can be sent with DTMF signaling by simply pressing **SEND** for each additional number.

- Note: (1) Each number to be linked may be recalled from memory or entered by keypad.
  - (2) Each number to be linked should be within 16 digits including linking mark "=" at the end.
  - (3) Linked number can be stored in the memory. However, number of more than 16 digits should be stored into memory address 91 through 99.

Example: To access the alternate long distance service using a secret number, you should call your long distance service office first, and enter your ID number, then the phone number to be placed.

 Recall the phone number of the long distance service office.

Press RCL, then enter the memory address (01 through 99).

7463479

Press FNC, then key \*.
 Linking Mark "=" will be added at the end of the number and Link 1 will appear.

Link1 7463479=

Recall your ID number stored with secret attribution.

3-1. Enter the three-digit security code.

Press keys 1, 2, 3.

Link2

Note: When you recall the ID number stored without the secret attribution, omit the step 3-1 and proceed to next step 3-2.

3-2. Recall the secret memory (ID number).

Press RCL, key 4 then 1.

6714852

4. Press FNC, then key \*

Link2 6714852=

Recall or dial the phone number to be called.
 Press RCL, then enter the memory address (01 through 99) to recall the phone number to be called.

1234567890

6. Press SEND. The NUSE indicator will light as the call is placed. Link 1 will appear on the readout.

Link1 7463479=

7. After you received an answer from the long distance service office, press SEND again. The DTMF signal will be placed and the DTMF tone of your ID number can be monitored through the speaker.

Link 2 will appear on the readout.

8. If your ID number is accepted, the long distance service office will answer again, so press SEND. Then the long distance call will be placed and the DTMF tone can be monitored through the speaker. Link 3 will appear on the readout.

Note: The number linked in steps 1 through 5 can also be stored in secret memory as stated in the "Secret Memory".

- 1. When a set of linked numbers which includes a secret number has been stored in memory address 91 through 99, enter the three-digit security code, press RCL, memory address (91 through 99), and then SEND to place the call. Link 1 will appear on the readout, and the first linked number will be called as shown in step 6 above. If the secret number is not included in the linked number, you need not enter the three-digit security code in the above operation.
- 2. To complete the call, continue operations as shown in the steps 7 and 8.

### SCRATCH-PAD DIALING

This feature permits you to enter a number to be redialed (or store a number in memory) while engaged in a conversation.

# SCRATCH-PAD DIALING WITHOUT KEYING TONES

This feature permits you to activate scratch-pad memory without annoying key tones over the circuit.

- 1. Press FNC, then key 9, then enter a phone number. Tone will be displayed for 5 seconds. The Microphone circuit will remain active, but the tones will not be heard.
- 2. If necessary, press STO, then enter the memory address
- 3. To exit the Scratch-pad Mode, press **FNC**, then key **9** again.

### CALL TIME DISPLAY

This feature automatically records the elapsed time per conversation. The talk time of the last call, cumulative talk time, and the number of calls can be displayed on the readout.

The timers can also be cleared if necessary.

With beep tones you can be notified of the approximate talk time (NAM Option) in approximately 60 seconds increments.

# To Display the Talk Time of the Last Call

1. Press RCL, key \* then 1.

The talk time of the last call will be displayed on the readout for 5 seconds.

While in a conversation, the talk time of a call in progress will be displayed, and updated each second. The display format is as follows.

01m25 ... 1 min. and 25 sec.

# To Display the Cumulative Talk Time

Press RCL, key \* then 2.
 The cumulative talk time will be displayed on the readout in minute format for 5 seconds.
 18m ...18 min.

### To Display the Number of Calls

1. Press RCL, key \* then 3.

The number of calls will be displayed on the readout for 5 seconds. The display format is as follows.

86c ...Received or placed 86 calls.

### To Clear the Timer

- Press CLR, then enter the three-digit security code.
- Press STO, key \* then 1.
   The timers will be cleared, and the count for the cumulative talk time and the number of calls will start from zero.

### One Minute Beep (NAM Option)

During conversation, you can be notified of the approximate talk time by tones for the first five minutes. (a short monotone signal will sound every minute and a double beep tone will be heard after approximately 5 minutes.)

### A/B SYSTEM SELECTION

This feature permits you to select the system you need to use. The system that you are registered with is the preferred system, and your home system.

1. Standard Mode

When you turn the unit on, the unit remembers the last position of the A/B system selected, and will start to scan the radio frequency channels of that selection.

If you want to confirm the current mode, press FNE, key 1 then 4. Status indicator shows the current mode. To return the unit to the standard mode, press FNC, key 1 then 1 again. Status indicator shows 5TD. The unit will scan the preferred system channels. If unable to find an acceptable preferred channel, the unit switches to scan the non-preferred channels.

Preferred System Only Mode
 Press FNC, key 0 then 1. Status indicator
 shows PRF. The unit will scan the preferred
 system only and prevents switching over to the
 non-preferred system.

3. Non-preferred System Only Mode
Press FNC, key 0 then 3. Status indicator
shows N-PRF. The unit will scan the non-preferred system only.

Home Only Mode
 Press FNC, key 0 then 2. Status indicator shows Home. You can place or receive calls only within your home area.

Note: (1) The **ROAM** indicator lights as follows.

Lights continuously;

When the unit is in the preferred system in another city.

Flashes:

When the unit is in the nonpreferred system.

(2) The **NOSVC** indicator flashes when the unit is requesting service but not in the requested service area.

# SYSTEM INHIBIT (NAM OPTION)

This feature permits you to inhibit (by NAM Option) cellular systems, or Roam Systems you do not want to use, even when in that service area. The **NOSVC** indicator flashes, if your A/B switch is selected to any system that is inhibited.

# MULTIPLE CITY REGISTRATION

Some cellular users find it beneficial to register their phone in multiple cities, rather than rely on "roam". The multiple city registration feature permits you to reprogram from the telephone unit, the different phone numbers for the cities in which you are registered. Each programmed phone number will be designated as your home system.

Press CLR, and enter the new system ID number (5 digits) followed by the corresponding phone number (10 digits). Please include your area code. You must register your unit with the carrier in order to get both the system ID number and your phone number.

Press FNC then key 6. Your new phone number will be displayed on the readout. (Holding down 6, to display your new system ID number.)

Note: (1) System ID number and phone number can not be programmed during a call.

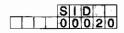
(2) Calls are placed or received using only the programmed phone number, in use at the time of call.

## LAST RESCAN SID INDICATOR

This feature permits you to recall the last system identification accessed by your phone.

Press RCL, key \* then 9 .

The last rescan SID is displayed on the readout for 5sec. The display format is as follows:



If the **NOSVC** indicator is on, the display will show

# RADIO FREQUENCY (RF) CHANNEL INDICATOR

If necessary, you can see the RF channel status in which your unit is operating.

1. Press RCL, key \* then 4.

The RF channel number, RSSI, SAT color code, and transmitting power level will be displayed on the readout. The display format is as follows:

C123 R187 S0 P2

C123.... RF channel number R187.... RSSI value

S0.... SAT color code

P2.... Transmitting power level

The display will remain on the readout until you manually reset it by pressing any key.

# AUTOMATIC CALLS IN ABSENCE INDICATOR

This feature indicates the number of unanswered incoming calls. If incoming calls are unanswered, the unit will indicate the following.

#### Called XX

XX is the number of calls (01 to 99) missed. Depressing any key (other than the Power Key) will clear the number of calls indicated in Display. However, the number of calls will remain if the unit is turned off.

### **FUNCTION REVIEW**

This feature shows you which numbered keys to use for different FNC/RCL key functions.

To review the function menu:

Press FNC for about one second.

Scroll the menu up or down, using the # or \*\* key respectively.

The display information will appear as follows.

DISPLAY	FUNCTION
[Lock ] [FNC 1	] Lock
[A.D/T] [FNC 2	] Automatic Data Transmission <sup>(4)</sup>
[A.Ans] [FNC 5	] Automatic Answering
[Mute ] [FNC 8	] Mute
[Tone ] [FNC 9	] DTMF Tone Mute
[ABsys] [FNC 0 0-4	] A/B System Selection
[Timer] [RCL * 1-3	1 Call Timer
[RF CH] [RCL * 4	RF Channel Indication
[Light] [RCL * 5	1 Backlighting Control
[Alert] [RCL * 6	] Alert Volume Control
[Silen] [RCL * 7	1 Silent Incoming Calls
[Batt.] [RCL * 8	3 Battery Level Indication
[R.SID] [RCL $\star$ 9	1 Last Rescan SID Indication
[ <id>] [RCL * *</id>	Present SIDH+Phone Number
[Alpha] [FNC ALPH	] Alpha Mode
[Data ] [FNC SEND	] Data Transmission <sup>(4)</sup>
[Secrt] [FNC STO N	] Secret Memory
[Restr] [XYZ FNC #7	Call Restricted Mode
[ID ] [ <id> FNC 6</id>	Multiple City Registration

- Note: (1) N = Repertory Memory Address (01 through 99)
  - (2) XYZ = Three-digit Security Code
  - (3) <ID> = System ID number + Own Phone Number
  - (4) These features are available only when the unit is connected with a Car Kit (option).

## IMPORTANT SAFETY INFORMATION

Please read and follow these cautions carefully. TURN OFF your unit in an explosive atmosphere (near a fuel pump, blasting area, etc.).

DO NOT dial when your unit is moving in states where this action is illegal (this is not a prudent practice, even where it is legal).

DO NOT permit untrained personnel to operate the unit.

### WARNING

The following offences can punished by fine, imprisonment, or both:

- · Using obscene, indecent, or profane language.
- · Using the unit to give off false distress calls.
- Wiretapping or otherwise intercepting a telephone call, unless that person has first obtained the consent of the parties participating in the call.
- Making anonymous calls to annoy, harass, or molest other people.
- Charging to an account without authorization to avoid payment for service.
- Refusing to yield a party line when informed that it is needed for an emergency call (It is also unlawful to take over a party line by stating falsely that it is needed for an emergency).