Welcome to the world of Motorola digital wireless communications! We are pleased that you have chosen the Vodafone 702MO 3G mobile phone.
This model was designed using Vodafone Group's global standard specification based on the standards set by 3GPP (3rd Generation Partnership Project). Therefore, some operating procedures and functions may differ from those of previous Vodafone models.

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### 3.1 Safety Precautions

IMPORTANT INFORMATION ON SAFE AND EFFICIENT OPERATION.

READ THIS INFORMATION BEFORE USING YOUR HANDSET.

Keep this manual in a convenient location for future reference.
Observe precautions to avoid injury to self or others or damage to property.

Vodafone is not liable for any damages resulting from use of this product.

To assure optimal phone performance and make sure human exposure to RF energy is within the guidelines set forth in the relevant standards, always adhere to the following procedures.

- The following symbols indicate the different degrees of injury or damage that may occur if information provided is not observed.

| DANGER | Great risk of death or serious <br> injury from improper use |  |
| :---: | :--- | :--- |
|  | WARNING | Risk of death or serious injury <br> from improper use |
|  | CAUTION | Risk of injury or damage to <br> property from improper use |

## Handset, Battery \& Charger

- The following icons are categorised to describe terms that must be followed.

|  | Indicates a prohibited action. |
| :---: | :--- |
|  | Indicates not to disassemble the device. <br> water or get it wet. |
|  | Indicates not to handle the device with <br> wet hands. |
|  | Indicates that instructions specified are <br> compulsory (must be followed). <br> unplugged from the power outlet. |

### 3.1.1 Handset, Battery \& Charger



## DANGER

- Use only the specified battery, charger or holder.
The battery may leak, overheat, explode or catch fire.



## WARNING

- Do not throw or otherwise subject to strong force or impacts. The battery may leak, overheat, explode or catch fire. Other devices may also be damaged or catch fire.

8 Safety and General Information


- Do not use the handset in locations such as gas stations where there is a risk of explosion or fire.
Use of the handset in dusty environments or in locations where there are propane, gasoline or other flammable gases may cause an explosion or fire.

- Do not place the handset, battery, or charger inside cooking appliances such as microwave ovens or pressure cookers.
The battery may leak, overheat, explode or catch fire, and the handset or charger may overheat, emit smoke or catch fire. The internal circuitry may also be damaged.

- Do not use or leave the handset in locations subject to high temperatures, such as in direct sunlight or inside a car on a hot day.
The battery may leak, overheat, explode, catch fire. Other devices may also be damaged and cause malfunction. Part of the casing may also become hot and cause burns.


## I CAUTION

- Do not store the handset in humid, dusty or hot locations. May cause malfunction or injury.
- Do not leave the handset on unstable surfaces, such as on a wobbling table or sloped surface.
The handset may fall and cause injury or be damaged.

Safety and General Information

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- If a child is using the handset, have a guardian teach them the proper handling procedures. In addition, check that the child is using the handset as directed. May result in bodily injury.

- Keep the handset out of the reach of young children.
A young child may swallow or suffer other bodily injury.


### 3.1.2 Handset



- Do not disassemble or modify handset. Fire, injury or electric shock may result.
- When instructed to do so, turn OFF the handset when aboard aircraft. Any use of a handset must be in accordance with applicable regulations per airline crew instructions.
- Turn OFF the handset prior to entering any area with a potentially explosive atmosphere. Do not remove, install or charge batteries in such areas.
Sparks in a potentially explosive atmosphere can cause an explosion or fire resulting in bodily injury or even death.

Note: The areas with potentially explosive atmospheres referred to above include fuelling areas such as below decks on boats, fuel or chemical transfer or storage facilities, areas where the air contains chemicals or particles, such as grain, dust or metal powders. Areas with potentially explosive atmospheres are often but not always posted.

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- To avoid possible interference with blasting operations, turn OFF the handset when you are near electrical blasting caps, in a blasting area or in areas posted "Turn off electronic devices."
Obey all signs and instructions.

(1)

- Turn OFF the handset around precision instruments.
Instruments may malfunction.
Note: Example of such devices includes hearing aids, implanted pacemakers and defibrillators, other electronic medical devices, smoke detectors, automated doors and other automated devices. Confirm with the manufacturer or retailer before using the handset if using an implanted pacemaker or defibrillator.
- Turn OFF the handset in any facility where posted notices instruct you to do so.
These facilities may include hospitals or health care facilities that may be using equipment that is sensitive to external RF energy.
- Persons with pacemakers should NOT carry the handset in the breast pocket. The handset may interfere with the operation of sensitive electronic equipment.
- If you have a weak heart, take extra precautions when setting functions such as the vibrator and ring tone volume for incoming calls.
Various settings may have effects on your heart.
- Pull off the road and park before making or answering a call if driving conditions so require.

- Do not place a handset in the area over an air bag or in the air bag deployment area.
Air bags inflate with great force. If a handset is placed in the air bag deployment area and the air bag inflates, the handset may be propelled with great force and cause serious injury to occupants of the vehicle.

- The handset may sometimes affect car mechanisms when used in a car. For safe driving, check that steps to protect the car from electromagnetic waves have been implemented with the automobile retailer before using.
- The materials used in this handset may cause an allergic reaction in some people.
If you have a reaction while using the handset, immediately stop the use and consult a doctor.
- Do not expose to water.

May cause overheating, electric shock, malfunctions or bodily injury. Be attentive to where and how you use your handset.


- If you hear thunder while using the handset outdoors, immediately turn it OFF and move to a safe location. There is a risk of being struck by lightning and suffering electric shock.
- Keep the handset away from credit cards, phone cards and floppy disks to avoid data loss.
- Do not subject display to shocks. The display is made of glass and may cause injury if broken.

- Do not use the handset if the antenna is damaged.
The broken antenna may cause burns or other injuries if in contact with skin.
- Do not swing the handset by the antenna or strap.
May result in injury or breakage.
- Do not use in crowded areas.

The antenna may strike others and cause injury.

- Turn handset power OFF in crowded areas.
- Do not attach metal objects such as speaker pins.
May result in injury.
- Do not use the flash except as a simple light or when taking photos.
May result in injury or vision impairment.
- While charging, do not cover with paper, cloth, or blankets, or allow your skin to come into contact for a long period of time.
May result in burns or malfunction.
- Do not turn up the volume too high when using the stereo earphone microphone (optional).
Loud volume may result in hearing impairment. Additionally, loud volume causes surrounding sounds to be inaudible and may result in an accident.
- Be sure to not close the handset on your fingers or objects. Additionally, be sure to not get your fingers caught in the hinge when opening the handset. May result in injury or damage to the display.


### 3.1.3 Battery

## ! DANGER



- Do not disassemble or modify the battery. In addition, do not solder directly to the handset.
The battery may leak, overheat, explode or catch fire.

- Do not use or store near fire, heat source or in extreme heat.
The battery may leak, overheat, explode or catch fire.

- Do not expose to fire.

The battery may leak, overheat, explode or catch fire.

- Do not connect wires and other metal objects to connector terminals. Keep away from metal necklaces and other objects when carrying or storing.

- Do not nail, hammer or step on the battery.
The battery may leak, overheat, explode or catch fire.
- Keep the battery out of rain or extreme humidity.
Fire, electric shock or malfunction may occur. Be aware of surroundings when using.
- Do not force the battery when connecting to the charger.
The battery may leak, overheat, explode or catch fire.
- If battery fluid gets into eyes, do not rub them. Rinse with clean water and consult a doctor immediately. Eyes may be severely damaged.


## $\int$ WARNING

- If battery does not charge properly, stop charging.
The battery may leak, overheat, explode or catch fire.
- If there is abnormal odour, excessive heat, discoloration or distortion, remove battery from handset.
The battery may leak, overheat, explode or catch fire.
- If there is leakage or abnormal odour, avoid fire sources.
May catch fire/burst.

- If battery fluid gets on skin or clothes, rinse with clean water immediately. Failure to do so may result in rashes.

- Keep handset away from direct sunlight (inside cars, etc.) or heat sources. The battery may leak, overheat, explode or catch fire.


### 3.1.4 Charger



## CAUTION

- Do not charge a wet battery.

The battery may leak, overheat, explode or catch fire.


## WARNING

- Do not use a damaged charger or In-Car Charger cord.
Continued use may result in fire, overheat or electric shock.

- Do not short-circuit the charger terminal when the adapter or charger is connected to a power outlet. Also, do not allow any part of your body to come into contact with the charger terminal. May result in a fire, electric shock, equipment malfunction or bodily injury.
- Keep the charger dry.

Charger may heat or cause electric shock if exposed to water or other fluids. Be aware of surroundings when using.

- Do not disassemble or modify handset. Fire, electric shock or malfunction may occur.
- Keep the handset out of rain or extreme humidity.
Electric shock may occur.
- Avoid wires and other metal objects and secure the plug when inserting the power cord into an outlet. Electric shock may occur.
- Do not touch plug with wet hands. Electric shock may occur.
- Be sure to unplug charger or In-Car Charger before a long period of disuse. Fire, electric shock or malfunction may occur.
- Use only the specified voltage. Non-specified voltage may cause fire or electric shock.
Rapid Charger: 100 V to 240 V AC
- Keep the charger clean.

Excessive dust may prevent heat release and cause burnout or fire.

- If water or foreign matter should get inside handset, unplug the charger. May result in a fire or electric shock, or emit smoke.


## Handset Use \& Electronic Medical Equipment



- Do not place heavy objects on the charger cord.
Fire or electric shock may occur.
- Grasp plug (not cord) to unplug Rapid Charger.
Pulling on the cord may damage the cord and cause an electric shock or fire.
- When cleaning the handset, unplug the charger/In-Car Charger.
Electric shock may occur.


### 3.1.5 Handset Use \& Electronic Medical Equipment

This section is based on "Guidelines on the Use of Radio Communications Equipment such as Cellular Telephones and Safeguards for Electronic Medical Equipment" (Electromagnetic Compatibility Conference April, 1997) and "Report of Investigation
of the Effects of Radio Waves on Medical Equipment, etc." (Association of Radio Industries and Businesses, March 2001).

## ! wARNING

(!)

- Persons with implanted pacemakers or defibrillators should keep handset more than 22 cm away.
Implanted pacemakers or defibrillators may malfunction due to radio waves.
- Turn handset power OFF in crowded places such as trains. People with implanted pacemakers or defibrillators may be near.
Implanted pacemakers or defibrillators may malfunction due to radio waves.

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- Observe these rules when visiting medical institutions:
- Do not take handset into operating rooms, Intensive or Coronary Care Units.
- Keep handset OFF in hospitals.
- Keep handset OFF in hospital lobbies. Electronic equipment may be near.
- Obey rules regarding mobile phone use in medical institutions.
- If function to automatically turn power on is set, cancel settings before turning power OFF.
- Consult manufacturer for radio wave effects on electronic equipment if devices other than implanted pacemakers and defibrillators are used outside of medical institutions.


### 3.1.6 Memory Card



- Keep Memory Card out of the reach of children.
It may be accidentally swallowed. If swallowed, consult a doctor immediately.



## CAUTION

- Do not insert objects other than Memory Card into the memory card slot.
Fire, electric shock or malfunction may occur.

- When saving or loading memory card data, do not turn off your phone, shake or subject to shock, or remove the memory card.
May result in data loss or malfunction.
- Use only the specified Memory Card. May result in data loss or malfunction. For details on specified equipment, contact the Vodafone Customer Centre (see page 198) or your nearest Vodafone dealer.


### 3.2 General Notes

### 3.2.1 General Use

- Handset transmissions may be disrupted inside buildings, tunnels or underground or when moving into/out of such places.
- Use handset without disturbing others.
- Handsets are radios as stipulated by the Radio Law. Under the Radio Law, handsets must be submitted for inspection upon request.
- Handset use near landlines, TVs or radios may cause interference.
- Vodafone is not liable for any damages resulting from accidental loss/alteration of data. Please keep separate records of Phone Book data, etc.
- Japan Mode (3G mode) is only available in Japan.


### 3.2.2 In Automobiles

- Do not use the handset while driving. Doing so is dangerous.
- Do not park illegally to use handset.
- Handset use may affect an automobile's electronic equipment.


### 3.2.3 Aboard Aircraft

- Never use handset aboard aircraft. (Keep power OFF.)


### 3.2.4 Handset Care

- If handset is left with no battery or an exhausted one, data may be altered/lost. Vodafone is not liable for any resulting damages.
- Avoid extreme temperatures/direct sunlight.
- Do not drop or subject the handset to shocks.
- Clean handset with dry, soft cloth.

Using alcohol, thinner, etc. may damage it.

- Handset is not waterproof. Keep it away from fluids and high humidity.
- Never disassemble or modify handset.
- Avoid scratching handset displays.
- Make sure the handset power is turned OFF when inserting/removing Memory Card.
- Do not attach other labels or stickers. Damage to Memory Card slot or card contents may result.
- Use an oil-based felt-tip pen to write on Memory Card. Do not use a pencil or ballpoint pen. Damage to Memory Card or contents may result.
- Do not touch the terminals with your hands or metal objects.
- Memory Cards have limited product life span. After long usage, data may not be savable.


### 3.2.5 Copyrights

Copyright laws protect sounds, images, computer programs, databases, other materials and copyright holders. Duplicated material is limited to private use only. Use of materials beyond this limit or without permission of copyright holders may constitute copyright infringement, and be subject to criminal punishment. Comply with copyright laws when using images captured with handset camera. In addition, materials recorded using this product are also subject to the above defined restrictions.

Safety and General Information

## Basics

### 4.1 About This Manual

This manual describes the basic features and Vodafone live! services of your Motorola mobile phone.

- In this manual, "abroad" stands for "out of Japan".


### 4.2 Symbols Used In This Manual

### 4.2.1 Menu Key

Press the Menu Key to open the menu when
ㅍ appears at the bottom centre of the screen.
For example, "press " " means "press the menu key $^{\text {n }}$ to open the menu" in this manual.

### 4.2.2 5-way Navigation Key \& Select Key

Use the 5-way Navigation Key ( $(\cdot)$ to select menu items, move cursor and scroll, etc.

Press the Select Key (O) to make selection.

### 4.2.3 Soft Key

Press the Soft Keys to operate functions that appear on the bottom right and left of the screen.
For example, "press SELECT" or "press the BACK key" means "press the corresponding key shown in the figure below" in this manual.


### 4.3 Installing the USIM Card

Your 3G USIM (Universal IC Card) contains your phone number, service details, and Phone Book/ message memory.

Caution: Do not bend or scratch your card. Avoid exposing your card to static electricity, water, or dirt.
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4

## Memory Card

### 4.4 Memory Card

Insert the Memory Card next to the USIM card (see right) underneath the phone battery.

The Memory Card provides you with a larger storage capacity than the Phone Memory. When you download for example pictures, sounds, video clips or V-appli, they will be saved to the Memory Card.

To view a list of what is saved to either the Memory Card or the Phone Memory, press $\square$ and select Memory Card/Phone Memory. See "Viewing and Managing Pictures" on page 72.

A TransFlash ${ }^{\text {TM }}$ removable memory card and SD adapter are included with your phone. Using the SD adapter allows you to use the memory card with other SD memory card-compatible devices (for example, digital cameras, laptops, and mp3 players).


### 4.5 Battery Tips

Battery life depends on the network, signal strength, temperature, features, and accessories you use.

- Always use Motorola Original ${ }^{\text {TM }}$ batteries and battery chargers. The warranty does not cover damage caused by non-Motorola batteries
 and/or chargers.
- New batteries or batteries stored for a long time may take more time to charge.
- When charging your battery, keep it near room temperature.
- When storing your battery, keep it uncharged in a cool, dark, dry place, such as a refrigerator.
- Never expose batteries to temperatures below $-10^{\circ} \mathrm{C}\left(14^{\circ} \mathrm{F}\right)$ or above $45^{\circ} \mathrm{C}\left(113^{\circ} \mathrm{F}\right)$. Always take your phone with you when you leave your vehicle.
- It is normal for batteries to gradually wear down and require longer charging times. If you notice a change in your battery life, it is probably time to purchase a new battery.
$\theta$
Contact your local recycling centre for proper battery disposal.
Warning: Never dispose of batteries in a fire because they may explode.
Before using your phone, please read the battery safety information in the Safety and General Information section included in this manual.


### 4.6 Installing the Battery



## (1)



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2


3

### 4.7 Charging the Battery

New batteries are shipped partially charged. Before you can use your phone, you need to charge the battery as described right. Some batteries perform best after several full charge/discharge cycles.

## Action

1 Plug the rapid charger into your phone with the release tab facing up.


2 Plug the other end of the rapid charger into the appropriate electrical outlet.

3 When your phone indicates Charge Complete, press the release tab and remove the rapid charger.

Tip: You can safely leave the rapid charger connected to your phone after charging is complete. This will not damage the battery.
4.8 Handset Parts and Functions

### 4.8.1 Handset



26 Basics

1 Display
2 Menu Key
Open Main Menu and sub menus.
3 5-way Navigation Key $\odot$
Select menus and items, move cursor during text entry, scroll, etc.
4 Select Key Centre of the Navigation Key. Select items.
5 Left Soft Key
Initiate function that appears on the bottom left guide of the display. (See page 21)
6 Video Call Key圆
Make or receive Video Call.
7 Voice Call Key ${ }^{\square}$
Make or receive Voice Call.
8 Keypad
Dial phone numbers or enter numbers and characters.
9 Microphone
10 Charger Terminals
11 Earpiece
12 Internal Camera

13 Right Soft Key
Initiate function that appears on the bottom right guide of the display. (See page 21)
14 Clear/Back Key
Delete characters or return to the previous screen.
15 Power \& End Key ${ }^{6}$
Turn power On/Off, end calls or exit menus.
16 Accessory Connector
17 Volume Keys $\triangle \mathrm{D}$
Adjust speaker volume during calls or ring tone volume.
18 Smart Key-
Set various functions. Phone Book is opened by default.
19 Antenna
20 External Camera
11 External Display
22 Camera Key0
Activate camera or take pictures.
23 Headphone Connector®
Connect Stereo Earphone Microphone.
The connector cover on the bottom of the handset is not provided.

## 4．8．2 Display



Note：Actual screens may differ from those depicted in this manual．
1 Signal Strength Indicator
Shows signal strength with vertical bars．

2 Network Indicators
Shows the status of network．
rill ：Packet communication area
6 ：Packet communication supported
3 Data Transmission Indicator
■ ：Normal circuit connection
${ }^{\circ}$ en ：Secure circuit connection
H ：Normal packet communication to sites
，：Secure packet communication to sites
fi ：Packet communication
4 Roam Indicator
E（3G）appears in Japan．The network in use（畧：3G，
原：GPRS，驾：GSM）appears when using abroad．
5 Call Status Indicators
$\mathrm{E}^{\mathrm{N}}$ ）appears during calling and talking．5月 appears when set to forward all incoming calls（Voicemail，etc．）．
6 Java Run Status Indicator
娄 appears when Java is running．

## External Display

7
Message Indicator
Shows the status of Received Message．
柯：Unread SMS or MMS
© ：Unread MMS
$\odot: M e s s a g e$ forwarded to Voicemail
，Message forwarded to Voicemail and unread SMS or MMS：Received Message memory full
8 Ring Style Indicator
光：Silent set
组：Vibrate set
组：Vibrate \＆Ring set
4）：Loud Ring set
\＆：Soft Ring set
9 Battery Level Indicator
Shows battery strength with vertical bars．
Tip：If Low Battery appears and Battery Alarm sounds， charge the battery．

## 4．8．3 External Display

The time and phone status appear on the external display when the handset is closed．


1 Signal Strength Indicator
Shows signal strength with vertical bars．

## 2 Network Indicators

Shows the status of network．
夙：Packet communication area
－：Packet communication supported

3 Data Transmission Indicator
$\mapsto$ ：Packet communication
4 Roam Indicator
은（3G）appears in Japan．The network in use（圆：
3G，風：GPRS，层：GSM）appears when using abroad．

5 JAVA Run Status Indicator
卷 appears when JAVA is running．
6 Message Indicator
Shows the status of Inbox．：Unread SMS or MMS：Unread MMS
Q ：Message forwarded to Voicemail
的：Message forwarded to Voicemail and unread SMS or MMS
$\square$ ：Message forwarded to Voicemail and unread MMS：Received Message memory full

0 ：Received Message memory is full with unread MMS
$\Phi$ ：Received Message memory full．Message forwarded to Voicemail
0 ：Received Message memory is full with unread MMS．Message forwarded to Voicemail
7 Battery Level Indicator
Shows battery strength with vertical bars．

## 4．9 Navigation Guide

## Main Menu

## V－appli

－Vアプリダウンロード
（Downloading V－appli）
－Football
－Skipping Stones
Vodafone live！
－Vodafone live！
－Bookmarks
－Enter URL
－Browser Set
－History
－Web Sessions
－My Saved Page

## Media Player

－Camera
－Record Video
－Pictures
－Videos
－Sound\＆Ringtone

This is the standard main menu layout． Menu organisation and feature names may vary on your phone．Not all features may be available on your phone．

## Messaging

－Create Message
－New SMS
－New MMS
－MMS Templates
－Voicemail
－Received Message
－Quick Notes
－Sent Messages
－Draft Messages
－MMS Templates
Camera
－Go To Pictures
－Phone Memory
－Internal View
－Auto－Timed Capture
－Light On
－Adjust Brightness
－Pictures Setup
－View Free Space
－Send in Message
－Store Only
－Apply as Wallpaper
－Apply as Screen Saver
－Apply as Phone Book Entry

## Data Folder

－Pictures
－Sound\＆Ringtone
－Videos

－Alarms
－Calculator
－Calendar
－SIM－appli
－Content Key

## Phone Book

Record Video
－Go To Videos
－Phone Memory
－Internal View
－Light On
－Videos Setup
－View Free Space
－Send in Message
－Store Only

Main Menu（cont．）
（0）Shortcuts
－［New Shortcut］
－メロディダウシロード （Downloading Melody）
－ピクチャーダウンロード
（Downloading Picture）
－Vアプリダウンロード
－（Downloading V－appli）
（Downloading Video Clip）

## Call Logs

－Received Calls
－Dialled Calls
－Notepad
－Call Times

## Settings

（see page 33）

## Settings Menu

Personalise
－Watch\＆Key
－Main Menu
－Greeting
－Wallpaper
－Screen Saver
Ring Styles
－Style
－（current ring style）Detail
良 Diverts
－Voice Calls
－Video Calls
－Cancel All
－Divert StatusIn－Call Setup
－In－Call Timer
－My Caller ID
－Answer options
－Call Waiting
－MSG Alert

## d．Initial Setup

－Time and Date
－1－Touch Dial
－Display Timeout
－Backlight
－Scroll
－Language
－Battery save
－Brightness
－DTMF
－Master Reset
－Master Clear

## Phone Status

－My Contact Details
－Battery Meter
－User Accounts
－Memory Setting
－Other Information
Shortcuts
Headset
－Auto Answer
－Receive Setting
－Voice Dial
\＆Car Settings
－Auto Answer
－Auto Handsfree
－Power－off Delay
－Charger time

默 Network Set
－Select Network
－Network Setup
－Available Networks
－My Network List
－Service Tone
－Call Drop Tone
跃 Security Set
－Phone Lock
－Lock Application
－Show Private Entries
－Call Barring
－USIM PIN
－USIM PIN2
－New Passwords
线 V－appli Set
－Java System
－Delete all apps
－App Vibration
－App Volume
－App Priority
－App Backlight
－Set Standby App

## 4．10 Turning Your Phone On

## Action

1 Press and hold $\leqslant$ for 2 seconds to turn on the phone．
2 If necessary，enter your USIM card PIN code and press the OK key to unlock the USIM card． Caution：If you enter an incorrect PIN code 3 times in a row，your USIM card is disabled and your phone displays SIM Blocked．
3 If necessary，enter your four－digit unlock code and press $\mathbf{O K}$ key to unlock the phone．
Tip：The unlock code is originally set to 1234.

## 4．11 Setting the Display Language

Find the Feature | 国 | $>$ Settings $>$ Initial Setup |
| ---: | :--- |
|  | $>$ Language |

| Press | To |  |
| :--- | :--- | :--- |
| 1 | up or down | scroll to English or 日本語 |
| 2 | Seleet | set the language |

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## 4．12 Adjusting Volume

Press the up or down volume keys to：
－increase or decrease earpiece volume during a call
－increase or decrease speakerphone volume during a call
－turn off an incoming call alert
－increase or decrease the ringer volume setting when the home screen is visible

Tip：At the lowest volume setting，press the down volume key once to switch to vibrate alert． Press it again to switch to silent alert．Press the up volume key to cycle back to vibrate alert， then ring alert．

## Making a Call

### 4.13 Making a Call

To make video calls, see page 77 .

$\left.$| Press <br> 1 |  | keypad |
| :--- | :--- | :--- |$\quad$| To |
| :--- | :--- |
| dial the phone number | \right\rvert\, | make the call |  |
| :--- | :--- |
| 2 | 0 | | end the call and "hang up" |
| :--- |
| the phone when you are |
| finished |

Tip: You can also close the phone to end the call.

## Note:

- When making a voice/video call to an ISDN (Integrated Services Digital Network) fixed line or a mobile phone other than Vodafone 3G, a series of long beeps will be heard.
- When the other party disconnects a call, no beeps or sound will be heard.


### 4.14 Answering a Call

When you receive a call, your phone rings and/or vibrates and displays an incoming call message.
When Open To Answer is On, open the phone to answer the call. To set Open To Answer, press $\square$ Settings > In-Call Setup > Answer options > Open To Answer.

If Open To Answer is Off:

| Press <br> or <br> or <br> DIVERT | To <br> answer the call |
| :--- | :--- |
| 2 | divert the call to your voicemail or <br> call divert number, as though <br> your line was busy |
| 2 | end the call and "hang up" the <br> phone when you are finished |

### 4.15 Changing the Call Alert

In the home screen, press the down volume key to switch the alert for incoming calls and other events to vibrate alert, then silent alert. Press the up volume key to reset ring alert.

### 4.16 Viewing Your Phone Number

To view your phone number from the home screen, press 国.
While you are on a call, press $>$ My Tel. Number.

## Entering Text

Press the Mode key in a text entry screen to change the text entry mode．The mode you select remains active until you select another mode．
－You can press the Mode key to cycle through the text entry modes in the following order． Katakana mode－alphabet mode－numeric mode－hiragana mode
－To enter a pictograph，press 圂 in hiragana mode or alphabet mode and choose a pictograph from the list．
－To enter a symbol，press $\#$ in hiragana mode， katakana mode，or alphabet mode and choose a symbol from the list．
The following icons indicate the current text entry mode．

あ：Hiragana mode
ア：Katakana mode
Abc：Alphabet mode
123：Numeric mode

Tip：You can select a text entry mode in any text entry screen by pressing 国＞Entry Mode．

## 5．1 Setting the Initial Text Entry Mode

You can change the text entry mode when a text entry screen appears．
－The text entry mode is originally set to Hiragana．
Press 国 $^{\text {＞Entry Setup from any text entry screen．Select }}$ Default，and choose a text entry mode．

## 5．2 Assignment of Keypad Keys

You can enter characters by pressing the keypad，㘠， or \＃．Available characters are different for each text entry mode．In hiragana mode，katakana mode，and alphabet mode，the character varies according to the number of times you press the keypad，䀯，or $\#$ ．
－When entering text in numeric mode，press 1 to 9 for 1 second to switch to alphabet mode．
－When entering text in alphabet mode，press 1 to 0 for 1 second to switch to numeric mode．

| Text entry mode key | Kanji／ Hiragana mode | Katakana <br> mode <br> （single－byte） | Alphabet mode | Numeric mode |
| :---: | :---: | :---: | :---: | :---: |
| 1 | あいうえお あいうえお | $\begin{aligned} & \text { アイウエオ } \\ & \text { アイウエオ } \end{aligned}$ | . - @ /:~ | 1 |
| 2 | かきくけこ | カキクケコ | a b c 2 | 2 |
| 3 | さしすせそ | サシスセソ | d e f 3 | 3 |
| 4 | $\begin{aligned} & \text { たちつてと } \\ & っ \end{aligned}$ | $\begin{aligned} & \text { タチツテト } \\ & \text { ッ } \end{aligned}$ | g h i 4 | 4 |
| 5 | なにぬねの | ナニヌネノ | j k l 5 | 5 |
| 6 | はひふへほ | ハヒフヘホ | m no6 | 6 |
| 7 | まみむめも | マミムメモ | pqrs 7 | 7 |
| 8 | やゆよ やゆよ | $\begin{aligned} & \text { ヤユヨ } \\ & \text { ヤュヨ } \end{aligned}$ | t u v 8 | 8 |
| 9 | らりるれろ | ラリルレロ | w x y z 9 | 9 |


| Text entry mode key | Kanji／ <br> Hiragana mode | Katakana mode （single－byte） | Alphabet mode | Numeric mode |
| :---: | :---: | :---: | :---: | :---: |
| 0 | わをん わ, 。? $!-$ |  | 0 | $\begin{array}{\|l\|} \hline 0 \\ \text { (press for } \\ 1 \\ \text { second } \\ \text { to enter } \\ + \text { ) } \\ \hline \end{array}$ |
| ＊ | Pictographs （Before confirming character： Add＂$/{ }^{\circ}$ ） | ＊ | Pictographs （Before confirming character： <br> Add＂ 1 ㅇ | ＊ |
| \＃ | （Press after confirming character to enter symbols） | Enter symbols | Enter symbols | \＃ |

## Assignment of Keypad Keys

| Text <br> entry <br> mode <br> key | Kanji/ <br> Hiragana <br> mode | Katakana <br> mode <br> (single-byte) | Alphabet <br> mode | Numeric <br> mode <br> cursor up <br> (Before <br> confirming <br> character: <br> Default <br> conversion <br> (reverse <br> order)) <br> (When <br> converting <br> text: Show <br> conversion <br> list) |
| :--- | :--- | :--- | :--- | :--- |


| Text <br> entry <br> mode <br> key | Kanji/ <br> Hiragana <br> mode | Katakana <br> mode <br> (single-byte) | Alphabet <br> mode | Numeric <br> mode |
| :--- | :--- | :--- | :--- | :--- |
| Mown | cursor <br> down <br> (Before <br> confirming <br> character: <br> Default <br> conversion <br> (priority <br> order)) (End <br> of text: Line <br> break) <br> (When <br> converting <br> text: Show <br> conversion <br> list) | (After confirming character: <br> Line break) |  |  |

## Assignment of Keypad Keys

| Text <br> entry <br> mode <br> key | Kanji/ <br> Hiragana <br> mode | Katakana <br> mode <br> (single-byte) | Alphabet <br> mode | Numeric <br> mode |
| :--- | :--- | :--- | :--- | :--- |
| left | Move <br> cursor left <br> (When <br> converting <br> text: <br> Change <br> character- <br> selection to <br> convert) | Moves cursor left |  |  |
| right <br> lors | Move <br> cursor right <br> (When <br> converting <br> text: <br> Change <br> character- <br> selection to <br> convert) | Moves cursor right |  |  |


| Text <br> entry <br> mode <br> key | Kanji/ <br> Hiragana <br> mode | Katakana <br> mode <br> (single-byte) | Alphabet <br> mode | Numeric <br> mode |
| :--- | :--- | :--- | :--- | :--- |
| R | Erase one character left of cursor <br> (Press for 1 second: Erase all text being <br> edited) |  |  |  |
| $\square$ | Line break |  |  |  |
| R | Enter a space <br> (Press for 1 second: Enter multiple spaces) |  |  |  |
| (when <br> (wner- <br> eng <br> ing <br> text) | Switch between normal <br> and small characters <br> (only for characters that <br> can be converted to <br> small characters) | Switch <br> between <br> upper <br> and <br> lower <br> case | Enter a <br> space |  |

## Entering Characters

## 5．3 Entering Characters

## Entering Kanji／Hiragana

In a text entry screen，press the keypad repeatedly to cycle through its characters．

| Press <br> 1 | Mode <br> （multiple times） |
| :--- | :--- |
| switch to hiragana mode |  |

Press To

## Note：

－To enter dakuten or handakuten marks，press圂 after entering a character without the mark．
－To enter another character assigned to the same key，press $\odot$ right after entering the first letter．
－For keypad key assignments，see page 37.
3 PREDICT show the conversion list

## or

$\bigcirc$ down

| fill |  | （5） |
| :---: | :---: | :---: |
| あ | 1／1 | 2.4 |
| かわ |  |  |
| 川 20時 20日 20分 かわいい変わった |  |  |
|  |  | CANCEL |

If PREDICT is pressed
$\left.\left.\begin{array}{ll}\begin{array}{l}\text { Press } \\ 4 \propto \text { up or down }\end{array} & \begin{array}{l}\text { To } \\ \text { select a character or word }\end{array} \\ \text { Conversion predictions } \\ \text { appear in the following } \\ \text { order：kanji，hiragana，} \\ \text { double－byte katakana and } \\ \text { romaji．}\end{array}\right] \begin{array}{ll}\text { enter the highlighted } \\ \text { character }\end{array}\right]$

## Note：

－Press $\odot$ down to set the default conversion． Because kanji conversion is the default setting， use this function instead of the PREDICT key．Press ©）up to convert in reverse order．
－Press the CANCEL key or to close the conversion list．

Tip：To convert hiragana into katakana，alphabet，or numbers，press the KANA－El－SU key after entering hiragana，select the desired text，and press the Select key．

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## Entering Small Characters（っ，ッ ，etc．）

Small characters are assigned to keys just like normal characters（see page 37）．

## Entering Dakuten／Handakuten Marks

In a text entry screen：

| Press  <br> 1 keypad | To <br> enter a character without <br> dakuten（＂）or handakuten（ ） <br> marks |  |
| :--- | :--- | :--- |
| 2 | 目 | enter text <br> Press 苜 repeatedly until the <br> desired character is entered． |

## Entering Characters

## Entering Katakana

In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | Mode <br> (multiple times) | switch to katakana mode |
| 2 | keypad | enter a character assigned <br> to the key |

Note: For keypad key assignments, see page 37.
Tip: To convert hiragana into katakana, press the KANA-EI-SU key after entering hiragana, select the desired text, and press the SELECT key.

## Entering Alphabet

In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | Mode <br> (multiple times) | switch to alphabet mode |
| 2 | keypad | enter a character assigned <br> to the key |

Note: For keypad key assignments, see page 37.

## Entering Numbers

In a text entry screen:

| Press |  | To switch to numeric mode |
| :---: | :---: | :---: |
| 1 | Mode <br> (multiple times) |  |
| 2 | keypad | enter a number |
|  |  | To enter a pictograph, press in hiragana mode or alphabet mode and choose a pictograph from the list. |

## Entering Symbols

Switch to hiragana mode, katakana mode, or alphabet mode and enter symbols.

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\#$ | show the symbol list |
| 2 | $\ddots$ | select a symbol |
| 3 | SELECT | enter the symbol |

## Entering Pictographs

Switch to hiragana mode or alphabet mode and enter pictographs.

| Press | To |
| :---: | :---: |
| 1 产 | open the pictograph list |
| $2 \bigcirc$ | select a pictograph |
|  | If you press 因 when viewing the list, you can quickly cycle through the pages. |
| 3 SELECT | enter the pictograph |

## Entering Emoticons

In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | O | open the Message Menu |
| 2 | $\ddots$ up or down | scroll to Entry Mode |
| 3 | SElEET | show the entry mode list |
| 4 | $\bigcirc$ up or down | scroll to Emoticon |

## Predictive Conversion

| Press |  | To |
| :--- | :--- | :--- |
| 5 | SELECT | show the emoticon list |
| 6 | $\odot$ up or down | select an emoticon |
| 7 | SELECT | enter the emoticon |

## Entering Spaces

In a text entry screen:

| Press | To |
| :---: | :---: |
| © right | enter a space |
| or |  |
| 圆 |  |

## Entering Line Breaks

In a text entry screen:

| Press | To |
| :--- | :--- |
| $\square$ | enter a line break |

### 5.4 Predictive Conversion

By using predictive conversion, kanji conversion candidates automatically appear every time you press the keypad, allowing for more effective text entry.

### 5.4.1 Setting Predictive Conversion Mode

You can enable or disable predictive conversion in hiragana mode.
Note: Predictive conversion is originally set to Off.
In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | 目 | open the Messaye Menu |
| 2 | $\ddots$ up or down | scroll to Entry Setup |
| 3 | SElECT | show the input settings <br> screen |
| 4 | $\ddots$ up or down | scroll to Prediction |

### 5.4.2 Entering Text Using Predictive Conversion

| Press |  | To |
| :--- | :--- | :--- |
| 5 | O | show the predictive <br> conversion settings screen |
|  | or |  |
|  | CHANGE |  |
| 6 | - | up or down |
| 7 | SELECT | select On |

Note: Set to off to not use predictive conversion.

### 5.4.2 Entering Text Using Predictive Conversion

In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | Mode | switch to hiragana mode |
|  | (multiple times) |  |
| 2 | keypad | enter text |

The predictive conversion list automatically appears.

Note: For keypad key assignments, see page 37.

| Press |  |
| :--- | :--- |
| 3 | SELECT |
| 4 | $\begin{array}{l}\text { To } \\ \text { select a conversion } \\ \text { candidate }\end{array}$ |
| enter the conversion |  |
| candidate |  |$\}$| Press the Prealct key to show |
| :--- |
| the cursor on the predictive |
| conversion list. The |
| predictive conversion list |
| does not appear if there are |
| no appropriate conversion |
| candidates. |

### 5.5 Editing Text

### 5.5.1 Correcting an Entered Character

To correct an entered character immediately, delete it and enter new one.

In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | ? | delete one character already <br> entered |
| 2 | keypad | enter the correct one |

### 5.5.2 Deleting Letters and Words

Place the cursor to the right of the text you want to delete, and then:

## Action

Press 图 to delete one letter at a time.
Press and hold ${ }^{2}$ to delete the entire text.

### 5.5.3 Copying, Cutting, and Pasting Text

Press from a text entry screen to display these options:

| Option | Description |
| :--- | :--- |
| Copy Text | Copy the text you are about <br> to highlight (see the following <br> "Highlighting Text"). |
| Copy All Text | Copy all text in the editor. |
| Cut Text | Cut the text you are about to <br> highlight (see the following <br> "Highlighting Text"). |
| Cut All Text | Cut all text in the editor. |
| Paste | Paste the text you cut or <br> copied. |
| Undo | Undo the last copy, cut, or <br> paste in the current text <br> editor. |

Note: Copy All Text also appears in the menu (press 国) when you are viewing details for a Phone Book entry, Calendar event, Browser page, text message, or Recent Calls entry.

## Highlighting Text

In a text editor, to highlight and copy or cut text:

| Find the Feature | [ $>$ Copy Text or Cut Text |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ | scroll to the beginning of the text you want to copy or cut |
| 2 START | turn on the highlighting marker |
| $3 \bigcirc$ | scroll to the end of the text you want to copy or cut |
| $4 \text { COPY }$ <br> or | copy or cut the text you selected |
| cut | You can now paste the text in another location or file. |

## Copying, Cutting, and Pasting Text

Pasting Text
In a text entry screen:

| Press | To |
| :---: | :---: |
| $1 \bigcirc$ | move the cursor to the position to paste text |
| 2 國 | open the menu |
| $3 \bigcirc$ up or down | scroll to Paste |
| 4 SEIECT | paste the text |

Inserting Text
In a text entry screen:

| Press |  |
| :--- | :--- |
| 1 | To |
| move the cursor to the |  |
| position to insert text |  |

### 6.1 Storing Phone Book Entries

### 6.1.1 Phone Book Entry Items

| Option | Description |  |
| :--- | :--- | :--- |
|  | Handset | USIM Card |
| Name | Kanji, hiragana, <br> katakana, alphabet, <br> numbers, symbols, <br> pictographs <br> (maximum 24 <br> single- or double- <br> byte characters) | Kanji, hiragana, <br> katakana, alphabet, <br> numbers, symbols, <br> pictographs <br> (maximum 24 <br> single- or double- <br> byte characters) |
| Yomigana | Kanji, hiragana, <br> katakana, alphabet, <br> numbers, symbols, <br> pictographs <br> (maximum 24 <br> single- or double- <br> byte characters) | Kanji, hiragana, <br> katakana, alphabet, <br> numbers, symbols, <br> pictographs <br> (maximum 24 <br> single- or double- <br> byte characters) |
| No. | Maximum 40 digits | Maximum 40 digits |
| Type | Seven types | - |


| Option | Description |  |
| :--- | :--- | :--- |
|  | Handset | USIM Card |
| Store To | Handset or USIM <br> card | Handset or USIM <br> card |
| Voice Name | Record a voice <br> name | - |
| Speed No. | 1 to 500 | 501 to 550 |
| Category | Four categories | Four categories |
| Street 1, <br> Street 2 | Maximum 30 single- <br> or double-byte <br> characters | - |
| City | Maximum 30 single- <br> or double-byte <br> characters | - |
| County | Maximum 20 single- <br> or double-byte <br> characters | - |


| Option | Description |  |
| :--- | :--- | :--- |
|  | Handset | USIM Card |
| Zip/Postal <br> Code | Seven digits | - |
| Country | Maximum 30 single- <br> or double-byte <br> characters | - |
| Birthday | Enter month, day, <br> and year | - |
| Ringer ID | Select from list | - |
| Pieture | Select from list | - |
| Private | - | Set to Yes or No |
| Email | 50 single-byte <br> characters | 50 single-byte <br> characters |

### 6.1.2 Storing a Phone Book Entry

You can enter data such as name, phone number, and e-mail address in a Phone Book entry.


## Storing Name and Phone Number

Find the Feature 国 > Phone Book
Tip: The new Phone Book entry screen appears when no entries are stored in the Phone Book. Press © and go to the following step 2.

## Press

1 New
To
show the new Phone Book entry screen

If the search method is set to Jump To, press 国 on the Phone Book list, and select New with $)^{\circ}$.

| 2 | $\ddots$ up or down | scroll to Phone Number |
| :--- | :--- | :--- |
| 3 | SELECT | select Phone Number |
| 4 | $\bigcirc$ up or down | scroll to Name |
| 5 | $\bigcirc$ | select Name |
| 6 | keypad | enter a name |
| 7 | OK | store the name |

Tip: When correcting yomigana, select Yomigana, press ©, and enter new yomigana with the keypad.

| 8 | $\bigcirc$ up or down | scroll to No. |
| :--- | :--- | :--- |
| 9 | $\bigcirc$ | select No. |

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| Press | To |
| :---: | :---: |
| 10 keypad | enter a phone number |
| 11 OK | store the phone number |
| 12 ) up or down | scroll to Type |
| $13 \bigcirc$ | select Type |
| $14 \bigcirc$ up or down | select a type |
|  | Select from Work, Home, Main, Mobile, Video, Fax, and Pager. |
| 15 SEIECT | store the type |
| 16 DONE | store the Phone Book entry |
|  | Tip: To select a location to store to, select Store To from the Phone Book entry screen, press ©, and select Phone or USIM. |

## Storing Name and E-mail Address

## Find the Feature 国 > Phone Book

Tip: The new Phone Book entry screen appears when no entries are stored in the Phone Book. Press © and go to the following step 2.

| Press <br> 1 | New | To <br> show the new Phone Book <br> entry screen |
| :--- | :--- | :--- |
|  | Note: If the search method is <br> set to Jump To, press 国 on the <br> Phone Book list, and select <br> New with $\Theta$. |  |
| 2 | $\ddots$ up or down | scroll to Email Address |
| 3 | Select | select Email Address |
| 4 | $\odot$ up or down | scroll to Name |
| 5 | $\bigcirc$ | select Name |
| 6 | keypad | enter a name |


| Press |  | To |
| :--- | :--- | :--- |
| 7 | OK | store the name |
| 8 | $\bigcirc$ up or down | scroll to Email |
| 9 | $\bigcirc$ | select Email |
| 10 | keypad | enter an e-mail address |
| 11 | OK | store the e-mail address |
| 12 | DONE | store the Phone Book entry |

Entering Special Code into a Phone Number
You can enter p (pause), w (wait), or n (number) when entering a phone number that requires timing different from that of standard phone calls (such as international calls).
You can use this function when sending touch-tone (DTMF) signals (see page 113).

While entering a phone number：

| Press | To |
| :---: | :---: |
| \％＞Insert Pause | insert ap（pause）character |
|  | Your phone dials the preceding digits，waits for the call to connect，then dials the remaining digit（s）． |
|  | Note：If your phone does not recognise the first pause character，try inserting two （吅）． |
| 國＞Insert Wait | insert a w（wait）character |
|  | Your phone dials the preceding digits，waits for the call to connect，then prompts you for confirmation before it dials the remaining digit（s）． |

Press
国＞Insert＇$n$＇
To
insert an $n$（number） character
Your phone prompts you for a number before dialling the call．The number you enter is inserted into the dialling sequence in place of the $n$ character．
Note：You cannot store a number that contains a w or n character on the USIM card．

## Creating a Category Mailing List

| Find the Feature | Z＞Phone Book <br> （7）＞New Entry |
| :---: | :---: |
| Press | To |
| $1 \ominus$ up or down | scroll to Mailing List |
| 2 SELECT | select Mailing List |

## Storing Phone Numbers from Dialled/Received Calls

| Press | To |
| :---: | :---: |
| $3 \bigcirc$ up or down | scroll to Name |
| $4 \bigcirc$ | select Name |
| 5 keypad | enter a list name |
| 6 OK | store the list name |
| $7 \bigcirc$ up or down | scroll to Members |
| 8 ○ | select Members |
| $9 \bigcirc$ up or down | select the Phone Book entry of the member to store |
| $10 \bigcirc$ | select the entry |
|  | A check appears next to the selected Phone Book entry. |
|  | You can select additional entries. |
| 11 0K | set selected members |
| 12 DONE | store the mailing list |

### 6.1.3 Storing Phone Numbers from Dialled/Received Calls

| Find the Feature | > Call Loogs <br> $>$ Received Calls or Dialled Calls |
| :--- | :--- |
| Press |  |
| $1<$ up or down | To <br> scroll to the phone number |
| $2>$ store | select Store |
|  | The Phone Book entry <br> screen with the selected <br> phone number entered <br> appears. |

3 Enter the other items in the entry and store the data.

Edit Voice Name, Speed No., and Category if necessary.

## Checking Phone Book Capacity

### 6.1.4 Checking Phone Book Capacity

You can see how much memory space remains for storing Phone Book and calendar entries on the phone and USIM card.

## Find the Feature

国 >Phone Book
> Phone Capacity or SIM Capacity

### 6.2 Options when Storing Phone Book Entries

### 6.2.1 Recording a Voice Name for a Phone Book Entry

You can record a voice name for a new or existing Phone Book entry. A voice name lets you call the Phone Book entry using voice dial.
Note: You cannot record a voice name for an entry stored on the USIM card.

Tip: Make your recording in a quiet location. Hold the phone about 4 inches ( 10 centimetres) from your mouth, and speak directly into the phone in a normal tone.

Find the Feature
T > Phone Book

## Action

1 Press $\odot$ to scroll to the entry.
2 Press $\bigcirc$ to view entry details.
3 Press the EDIT key to edit the entry.
4 Select Voice Name with $\odot$ and press $\bigcirc$.
5 Press the RECORD key to begin recording.
6 Press the RECORD key again and say the entry's name (within 2 seconds) to record the voice name.

7 When prompted, press the RECORD key and repeat name.
8 Press the DONE key to store the voice name.

## Changing Speed Dial Number

### 6.2.2 Changing Speed Dial Number

Speed dial numbers are automatically assigned. Alternatively, you can assign a speed dial number to an entry.

Find the Feature 国 > Phone Book

## Action

1 Press $)$ to scroll to the entry.
2 Press on to view entry details.
3 Press the Eill key to edit the entry.
4 Select Speed No. with $\odot$ and press $\bigcirc$.
5 Enter the desired speed dial number and press the ok key.

### 6.2.3 Setting Categories

Find the Feature 国 > Phone Book

## Action

1 Press $\odot$ to scroll to the entry.
2 Press © to view entry details.
3 Press the EDIT key to edit the entry.
4 Select Category with $\odot$ and press $\bigcirc$.
5 Select a category with $\odot$ and press the SELECT key.

You can select General, Business, Personal, viP, or another category that you created.

### 6.2.4 Storing an Address

Postal address is entered/displayed in the following order: street, city, prefecture (county), postal code, and country.


### 6.2.5 Storing a Birthday

Find the Feature 国 > Phone Book

## Action

1 Press $\odot$ to scroll to the entry.
2 Press © to view entry details.
3 Press the EDIT key to edit the entry.
4 Select Birthday with $\odot$ and press $\bigcirc$.
5 Enter birthday and press the 0k key.

Tip: The format is originally set to month/day/ year. You can change the format from the time and date settings menu (see page 85).

### 6.2.6 Setting Ringer ID

You can set a distinctive ring tone for each Phone Book entry.

Find the Feature 国 > Phone Book

## Setting Pictures

Action
1 Press $)$ to scroll to the entry.
2 Press $\bigcirc$ to view entry details.
3 Press the EDIT key to edit the entry.
4 Select Ringer ID with $\odot$ and press $\bigcirc$.
5 Select a ringer ID with $\odot$ and press the SELECT key.

Note: You cannot set a ringer ID for an entry stored on the USIM card.

### 6.2.7 Setting Pictures

Find the Feature $\quad$ 㫫 Phone Book

## Action

1 Press $\odot$ to scroll to the entry.
2 Press $\bigcirc$ to view entry details.
3 Press the EDIT key to edit the entry.

## Action

4 Select Picture with $\odot$ and press $(\bigcirc$.
5 Select a picture with $\odot$ and press the SEIECT key.

Note: You cannot set a picture for an entry stored on the USIM card.

### 6.2.8 Adding Phone Numbers

You cannot store more than one phone number for a Phone Book entry. However, you can store more phone numbers by adding more entries.
Follow the steps below to easily add Phone Book entries.

Find the Feature 国 > Phone Book

## Action

1 Press $)$ to scroll to the entry.
2 Press © to view entry details.
3 Press the EDIT key to edit the entry.

## Action

4 Select MORE with $\odot$ and press $\bigcirc$.
5 Select Phone Number with $\odot$ and press the SEIECT key.
6 Select No. with $\odot$ and press $\bigcirc$.
7 Enter the desired phone number and press the OK key.

### 6.2.9 Adding E-mail Addresses

| Find the Feature $>$ Phone Book |
| :--- |
| Action |
| 1 Press $\odot$ to scroll to the entry. <br> 2 Press $\bigcirc$ to view entry details. <br> 3 Press the EDIT key to edit the entry. <br> 4 Select MoRE with $\odot$ and press $\bigcirc$. <br> 5 Select Email Address with $\odot$ and press the SELECT <br> key. |

## Action

6 Select Email with $\odot$ and press $\bigcirc$.
7 Enter an e-mail address and press the OK key.

### 6.2.10 Setting the Primary Number for a Phone Book Entry

When you enter multiple phone numbers for the same name, you can specify the primary number.

Find the Feature 国 > Phone Book

| Press |  | To |
| :--- | :--- | :--- |
| 1 | - | up or down |
| scroll to the entry |  |  |

## Using Phone Book Category Views

## Note:

- Depending on how the Phone Book list is sorted, the primary number is listed first, or is the only number that appears for a Phone Book entry.
- To show only the primary number, press 国 > Setup > View > Primary Contacts on the Phone Book list. To verify other phone numbers, press $\odot$ left or right.


### 6.3 Using Phone Book Category Views

### 6.3.1 Creating a New Category

Your phone includes several predefined Phone Book categories. You can create additional categories, and customise the way your phone notifies you of incoming calls from entries in different categories.

Find the Feature


A name is required for the category. All other information is optional. You can enter the following information for a category.

| Option | Description |
| :--- | :--- |
| Name | Enter the category name. <br> Press 国 to select a text <br> entry mode (see page 37). |
| Members | Open the list of Phone Book <br> entries that you can add or <br> remove from the category. |
| Ringer IID | Set a distinctive ringer alert <br> for the category. <br> Your phone uses the alert to <br> notify you when you receive <br> a call from an entry in this <br> category. To activate ringer <br> IDs, see page 88. |
| A ringer ID for an individual |  |
| entry overrides the category |  |
| alert. |  |

## 6．3．2 Editing a Category

| Find the Feature | 戒 | ＞Phone Book＞© down |
| :---: | :---: | :---: |
|  | 國 | ＞Categories |


| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\odot$ up or down | scroll to the category |
| 2 | T | open the Category Menu |
| 3 | $\odot$ up or down | scroll to Edit |
| 4 | Select | edit the category |

Edit the category information as described in the previous section．

## Note：

－You cannot edit the All category．
－You cannot edit the name of the General category．

## 6．3．3 Deleting a Category

| Find the Feature | 国 | $>$ Phone Book $>\odot$ down |
| :--- | :--- | :--- |
|  | 国 | $>$ Categories |


| Press |  | To |
| :--- | :--- | :--- |
| 1 | O up or down | scroll to the category |
| 2 | Te | open the Category Menu |
| 3 | - up or down | scroll to Delete |
| 4 | SELECT | delete the category |

## Note：

－You cannot delete the All and General categories．
－When you delete a category，all entries in the category revert to General．

## Setting Ringer Alerts for Categories

### 6.3.4 Setting Ringer Alerts for Categories

You can set your phone to use ringer alerts to notify you when you receive a call from an entry in a category.

| Find the Feature | E $>$ Phone Book $\gg$ down <br> T $>$ Categories |
| :---: | :---: |
| Press | To |
| $1 \ominus$ up or down | scroll to the category |
| 2 可 | open the Category Menu |
| $3 \bigcirc$ up or down | scroll to Edit |
| 4 SELECT | select Edit |
| $5 \bigcirc$ up or down | scroll to Ringer In |
| 6 - | select Ringer II |
| 7 up or down | select a ringer ID |
| 8 SELECT | set the ringer ID |

### 6.3.5 Setting the Phone Book Category View

You can view all entries in the Phone Book list, or view only the entries in the category you specify.

```
Find the Feature 目 > Phona Book > © down
O] >Categories
```

| Press |  | To |
| :--- | :--- | :--- |
| $1 \quad$ up or down | scroll to All, Business, Personal, <br> General, vIIs, or another <br> category that you created |  |
| 2 | SELECT | select the category view |

Note: The Phone Book category view is reset to All each time you turn the phone on.

### 6.4 Using the Phone Book

### 6.4.1 Dialling a Phone Book Entry

You can call the entry stored in the Phone Book.
Find the Feature $\quad$ 团 Phone Book

Press
$1 \odot$ down

To
show the Phone Book list
Names appear in Japanese alphabetical order by yomigana.

Tip: The Phone Book appears in the following order.

1. Kana
2. Alphabet
3. Numbers
4. Symbols
5. Pictographs

| Press |  | To |
| :--- | :--- | :--- |
| 2 | up or down | scroll to the entry |
| 3 | 0 | make the call |

To make a video call, press圆. The stored number is called.

Note: You can call with speed dial or 1-touch dial (see page 98).

## Voice Dial

Press and hold [3), then say the name when prompted.

### 6.4.2 Searching the Phone Book

- Yomigana search screen

Enter characters and press the SEARCH key to show the matching entry.


- Speed dial search screen

Enter speed dial number and press the SEARCH key to show the matching entry.


Note: Follow the steps below to switch to the speed dial search screen.

- On the yomigana entry screen, press $\square$ and select Find Speed Dial.
- Follow the same steps to switch back to the yomigana search screen.


## Changing the Search Method

You can set the Phone Book list to show entries in Japanese alphabetical order when Phone Book is selected.

Find the Feature 国 > Phone Book

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to the entry |
| 2 |  | open the Phonebook Menu |
| 3 | -3 up or down | scroll to Setup |
| 4 | SELECT | select Setup |
| 5 | $\odot$ up or down | scroll to Search Method |
| 6 | CHANGE | select Search Method |


| Press |  | To |
| :--- | :--- | :--- |
| 7 | Pe or down | scroll to Jump To |
| 8 | Select | select Jump To |

Note: If Find is set, the yomigana entry screen appears when Phone Book is selected and $\bigcirc$ is pressed.

### 6.4.3 Sorting the Phone Book List

You can sort your Phone Book list by name (the standard), speed dial number, voice name, or e-mail address.

Note: The voice name sort is identical to the name sort, except that the entries with voice name tags are listed first.

Find the Feature | 国 | $>$ Phone Book |
| ---: | :--- |
|  | $>$ Setup $>$ Sort by |

| Press | To |
| :--- | :--- |
| $1 \odot$ up or down | scroll to Name, Speed No., Voice <br> Name, or Email |

Tip: Select Name to sort entries in Japanese alphabetical order by yomigana.
2 SEIECT select the sort order

### 6.4.4 Copying Phone Book Entries

You can copy one or more Phone Book entries to a new speed dial location on the phone or USIM card. This procedure does not delete the original entry.
The USIM card cannot store Type, Voice Name, Ringer IID, or Picture information. When you copy an entry from the phone to the USIM card, your phone prompts you for confirmation before dropping this information and copying the entry.

Find the Feature 国 > Phone Book

## Sending Messages from the Phone Book

| Press |  | To scroll to the entry |
| :---: | :---: | :---: |
| 1 | © up or down |  |
| 2 | 國 | open the Phonebook Menu |
| 3 | ©）up or down | scroll to Copy |
| 4 | SELECT | select Copy |
| 5 | $\bigcirc$ up or down | scroll to a copy option |
| 6 | SELECT | select the copy option |
|  |  | If you select All To SIM or All To Phone，your phone copies the entries and the procedure is complete． |
|  |  | If you select Entries，continue to the next step． |
| 7 | $\bigcirc$ | select Entries |
| 8 | ¢）up or down | scroll to entries you want to copy |
|  |  | Press to add an entry to the copy list． |


| Press <br> $9 \quad$ OK | To <br> store the list of entries to <br> copy |
| :--- | :--- |
| $10 \Theta$ up or down | scroll to To |
| $11 \Theta$ left or right | change the target memory |
| 12 DONE | copy the entries |

## 6．4．5 Sending Messages from the Phone Book

Find the Feature 国＞Phone Book

| Press | To |
| :---: | :---: |
| $1 \bigcirc$ up or down | scroll to the entry |
| 2 戒 | open the Phonebook Menu |
| $3 \bigcirc$ up or down | scroll to Send Message |
| 4 SELECT | select Send Messaye |
| $5 \bigcirc$ up or down | scroll to New SMS or New MMS |

## 6．4．6 Sending Phone Book Entry Contents as SMS Messages

| Press | To |
| :---: | :---: |
| 6 SElect | select the option |
| 7 Enter message text and recipient＇s e－mail address／phone number，and send the message． |  |
| Note：Creating Messages（see page 138） |  |
| 6．4．6 Sending Phone Book Entry Contents as SMS Messages |  |
| Find the Feature | ［ O $^{\text {P Phone Book }}$ |
| Press | To |
| $1 \bigcirc$ up or down | scroll to the entry |
| 2 國 | open the Phonebook Menu |
| $3 \bigcirc$ up or down | scroll to Send Contact |
| 4 SEIECT | select Send Contact |
| $5 \bigcirc$ up or down | scroll to New SMS |

Press
6 SELECT
帾
To
select New SMS
Name，phone number，and other information are inserted into the message text．
7 Enter message text and recipient＇s e－mail address／phone number，and send the message．

Note：Creating Messages（see page 138）

## 6．4．7 Editing a Phone Book Entry

Find the Feature 国＞Phone Book

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to the entry |
| 2 | 国 | open the Phonebook Menu |

## Deleting a Phone Book Entry

| Press |  |
| :--- | :--- |
| 3 | O |
| 4 | SeleEt |
|  |  |
|  | scroll to Edit |


| 4 | SELECT | select the option |
| :--- | :--- | :--- |
| 5 | YES | delete the entry or entries |

### 6.4.8 Deleting a Phone Book Entry

You can delete one or all Phone Book entries.
Find the Feature 国 > Phone Book

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\bigcirc$ up or down | scroll to the entry |
| 2 | T | open the Phonebook Menu |
| 3 | $\bigcirc$ up or down | scroll to Delete |

To delete all entries, select Delete All, press the SEIECT key, select From Phone or From SIM, and press the SEIECT key.

You can do much more with your phone than make and receive calls! This section describes some of your phone's highlight features.

### 7.1 Taking and Sending a Photo

Note: You can send pictures, videos, sounds, shortcuts, bookmarks, events, and Phone Book entries to a connected computer (see page 118).

To activate your phone's camera, press the camera key on the right side of your phone.

The active viewfinder image appears.

Remaining pictures
you can take at this resolution.

Return to previous screen.

Take a photo.

## Taking and Sending a Photo

Point the camera lens at the photo subject, then:

| Press  <br> 1 CAPTURE | To <br> take a photo |  |
| :--- | :--- | :--- |
| 2 | OPTIONS | Tip: Press 娄 to turn the <br> light on or off |
|  | view storage options <br> If you choose to store the <br> photo, continue to step 3. |  |
|  | DISCARD | delete the photo and return <br> to active viewfinder |
| 3 | $\ddots$ up or down | scroll to an option |
| 4 | SELECT | select the option |

Press to open the Pictures Menu when the camera is active. The menu can include the following options:

| Option | Description |
| :--- | :--- |
| Go To Pictures | View pictures and photos <br> stored on your phone. |
| Memory Cari/Phone Memory | Select the memory card or <br> the phone memory as <br> storage location (only <br> present when memory card <br> is inserted). |
| Internal / External View | Switch between the internal <br> (self-portrait) and external <br> cameras. |
| Auto-Timed Capture | Set a timer for the camera to <br> take a photo. |
| Light | Turn the camera light on or off. |
| Adjust Brightness | Change the image <br> brightness. |
| Pictures Setup | Open the setup menu to <br> adjust picture and video <br> settings (see page 102). |
| View Free Space | See how much memory <br> remains for storing pictures. |

## 7.2

You cannot assign pictures to entries stored on your USIM card.

### 7.2 Using Photos and Pictures

You can send your photos to other mobile phone users or e-mail addresses, assign photos to specific Phone Book entries, and use them as wallpaper or screen saver images.

### 7.2.1 Downloading Pictures

Your phone may contain predefined photos, pictures, and animations. You can download and store additional images on your phone.
If you are unable to establish a network connection with Vodafone live!, contact Vodafone Customer Centre (see page 198).

Note: The files that you download or receive as attachments might have a lock that keeps you from saving them on external memory, forwarding them, or editing them.

## Using Photos and Pictures

To download a picture from Vodafone live!, see page 169.

### 7.2.2 Viewing and Managing Pictures

To view a photo, picture, or animation stored on your phone:

| Find the Feature |  |
| :---: | :---: |
| Press | To |
| $1 \odot$ up or down | scroll to the picture |
| 2 VIIEW | view the picture |
| $3 \odot \text { or }$ | view the next/previous picture |
| T | open the Pictures Menu to perform other options |

Tip: To assign a stored picture to a Phone Book entry, open the entry and press $\boldsymbol{B}>$ Edil $>$ Picture.

Press to open the Pietures Menu from the picture list. The menu can include the following options:

| Option | Description |
| :--- | :--- |
| Send in Message | Insert selected picture in a new <br> message. |
| Memory Cari/Phone <br> Memory | Switch between the phone memory <br> or the memory card (only present <br> when memory card is inserted). |
| Apply as | Set the picture as your phone's <br> Wallpaper/Screen Saver image or <br> Phonebook Entry. |
| Zoom | Zoom in or out on the video. |
| New | Capture a new picture or create <br> an album of stored pictures. |
| Details | View picture information. |
| Rename | Rename the picture. |
| Delete | Delete the selected picture or <br> marked picture(s). |


| Option | Description |
| :--- | :--- |
| Move | Move pictures from the phone <br> memory to the memory card, or <br> from the memory card to the <br> phone memory (only present <br> when memory card is inserted). |
| Copy | Copy pictures from the phone <br> memory to the memory card, or <br> from the memory card to the <br> phone memory (only present <br> when memory card is inserted). |
| Mark | Mark the picture to move, copy, <br> send or delete it. |
| Mark All | Mark all pictures to move, copy, <br> send, or delete them. |
| Category | Change category of the picture <br> list. |
| Assign to Category | Assign the picture to a defined <br> category. |


| Option | Description |
| :--- | :--- |
| Pictures Setup | Change the way your picture list <br> appears. |
| View Free Space | View memory space available for <br> storing pictures. |

Note: When copying/moving encrypted content files, select files one at a time. If multiple files are selected, some files may not be copied/moved.

To adjust your phone's wallpaper and screen saver images, see page 86.

### 7.3 Recording Video Clips

Note: You can send pictures, videos, sounds, shortcuts, bookmarks, events, and Phone Book entries to a connected computer (see page 118).
To record a video on your phone:
Find the Feature $\quad$ 国 Reeord Video
The active viewfinder image appears.


## Recording Video Clips

Point the camera lens at the video subject, then:

| Press |  | To start the video |
| :---: | :---: | :---: |
| 1 | CAPTURE |  |
|  |  | Tip: You can press PAUSE to pause video capture. |
| 2 | STOP | stop the video |
| 3 | OPTIONS | view storage options |
|  |  | If you choose to store the video, continue to step 4. |
|  | or |  |
|  | DISCARD | delete the video and return to active viewfinder |
| 4 | $\bigcirc$ up or down | scroll to an option |
| 5 | SEIECT | select the option |

Press to open the Videos Menu when the camera is active. The menu can include the following options:

| Option | Description |
| :--- | :--- |
| Go To Videos | View videos stored on your <br> phone. |
| Memory Card/Phone <br> Memory | Switch between the phone <br> memory or the memory card <br> (only present when memory card <br> is inserted). |
| Internal / External <br> View | Switch between the internal (self- <br> portrait) and external cameras. |
| Light | Turn the camera light on or off. |
| Video Setup | Open the setup menu to adjust <br> picture and video settings (see <br> page 102). |
| View Free Space | See how much memory remains <br> for storing videos. |

### 7.4 Using Video Clips

You can download video clips with Vodafone live!, and receive video clips in MMS messages.

### 7.4.1 Downloading Video Clips

To download a video clip with Vodafone live!, see page 170.

### 7.4.2 Viewing and Managing Video Clips

To play a video clip stored on your phone:

| Find the Feature | O > Data Folder > VVideos |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to the video clip |
| 2 PLAY | start video clip playback |

During video clip playback, press to open the Videos Menu to perform various operation on the video:

| Option | Description |
| :--- | :--- |
| Play Full Sereen | Stretch the video to fill the display. |
| Send in Message | Insert selected video in a new <br> message. |
| New | Capture a new video. |
| Details | View video information. |
| Delete | Delete the selected video. |
| Move | Move videos from the phone <br> memory to the memory card, or <br> from the memory card to the <br> phone memory (only present <br> when memory card is inserted). |
| Copy | Copy videos from the phone <br> memory to the memory card, or <br> from the memory card to the <br> phone memory (only present <br> when memory card is inserted). |
| Mark | Mark the video to move, copy, <br> send or delete it. |


| Option | Description |
| :--- | :--- |
| Mark All | Mark all video to move, copy, <br> send, or delete them. |
| Assign to Category | Assign the video to a defined <br> category. |
| Videos Setup | Open the setup menu to adjust <br> video settings. |
| View Free Space | View memory space available for <br> storing videos. |

## Note:

- Video clips downloaded from Mobile Internet sites cannot be set as Chaku-video.
Furthermore, on-screen text is unavailable when playing videos.
- File property for Chaku-video can show up to 34 single-byte characters (17 double-byte characters).


### 7.5 Making Video Calls

With your phone you can make a video call to someone else who has a video phone and see each other while you talk. Please note that both participating in the video call have to be on the 3G network and in the 3G coverage area.

### 7.5.1 Making a Video Call

A quick guide to making a video call:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | keypad | dial the phone number |
| 2 | make the call |  |
| 3 | $\boxed{ }$ | end the call and "hang up" <br> the phone when you are <br> finished |

## Options During an Active Video Call

Swapping Views

| Press | To |
| :--- | :--- |
| 国 $>$ Swap View | swap between the primary <br> and the secondary video <br> area during a video call |

During an active video call, there are two video areas on your phone display. The primary video area shows your image (or the selected "Camera Off" Imaye) and the secondary video area shows your recipient's image. You can swap between the video areas to place your image onto the secondary video area, and the recipient's image onto the primary video area.

## Selecting Applications

| Press | To |
| :--- | :--- |
| SELECT APP | access other applications <br> during a video call |

During an active video call, you can access other applications, such as Phone Book, Calendar, Media Player, or the

Vodafone livel. You can also send and receive messages during a video call, or start a new video call.

## Video Call Menu

## Find the Feature

$\square$
Some of the options accessed from the Video Call Menu during an active call include the following:

| Option | Description |
| :--- | :--- |
| Select Application | access applications during an <br> active call, such as Phone <br> Book, Calendar or Vodafone <br> live! |
| Camera On/Camera Off | change whether you want the <br> Camera to be on or off. |
| External View/ <br> Internal View | If the Camera is on, select the <br> view from which the image is <br> captured. |
| Hold/Resume | Video call is placed on hold. <br> Video and sound are not sent <br> until call is resumed. Select <br> Resume from the Video Call Menu to <br> resume the call. |

\(\left.$$
\begin{array}{|l|l|}\hline \text { Option } & \text { Description } \\
\hline \text { Mutte Audio/Unmute } & \begin{array}{l}\text { stop sending audio temporarily. } \\
\text { Select Unmute to resume sending } \\
\text { audio. }\end{array} \\
\hline \text { Swap View } & \begin{array}{l}\text { change between the primary } \\
\text { and secondary video area on } \\
\text { your phone display. }\end{array} \\
\hline \text { Brightness } & \begin{array}{l}\text { adjust the brightness/contrast } \\
\text { level of the display. This does } \\
\text { not affect the outgoing video } \\
\text { image. }\end{array} \\
\hline \text { Setup } & \begin{array}{l}\text { set up camera settings: } \\
\text { - select Mirror so that the } \\
\text { camera captures a "mirror" } \\
\text { image (only applicable in Internal } \\
\text { View) }\end{array}
$$ <br>
- select Status Icons to turn status <br>
icons On/Off in the viewfinder <br>
- select Lightning Conditions to setup <br>
the display: Automatic, Sunny, Cloudy, <br>

IndoorCHome], Indoor[0fficel, or Night\end{array}\right\}\)|  |
| :--- |

See page 26 for a basic phone diagram.

### 8.1 Using the Display

The home screen is displayed when you are not on a call or using the menu. You must be in the home screen to dial a phone number.


Press the 5-way navigation key $\left(\odot_{)}\right)$left, right, up, or down to select one of the menu feature icons. If you select a menu icon by mistake, press $\circlearrowleft$ to return to the home screen.

## Note:

- Your phone returns to the home screen if the handset is closed while viewing a site, composing a message, or storing a Phone Book entry.
- Your home screen may look different from the display shown left. For example, the menu feature icons may be hidden to allow a better view of the wallpaper image. You can still select the menu icons when they are hidden from view.
- The number of characters for some menus and messages may not fit in the display area, and ... will appear at the end of the text.

The $\bar{\equiv}$ (menu) indicator indicates that you can press the menu key (国) to enter the main menu.

Labels at the bottom corners of the display show the current soft key functions. Press the left soft key or right soft key to perform the function indicated by the left or right soft key label.

## Using Menus

### 8.2 Using Menus

From the home screen, press to enter the main menu.


Press $)^{2}$ to scroll to and highlight a menu feature icon in the main menu. The following icons may display in the main menu.

| Icon | Feature | Icon | Feature |
| :---: | :--- | :---: | :--- |
|  | V-appli |  | Vodafone live! |
|  | Media Player |  | Messaging |
|  | Camera |  | Data Folder |
|  | Tools | Record Video | Phone Book |
|  | Call Logs | Shortuuts |  |

### 8.2.1 Selecting a Menu Feature

To select a menu feature, starting from the home screen:

Find the Feature $\quad$ 亘 Call Logs> Dialled Calls

This example shows that from the home screen, you must press , scroll to and select Call Logs from the main menu, then scroll to and select Dialled Calls. Press $\odot$ to scroll to and select items. Press the left/right soft keys to select the functions listed in the bottom left and right corners of the display.

### 8.2.2 Selecting a Feature Option

Some features require you to select an option from a list:


- Press $\uparrow$ to scroll up or down to highlight the option you want.


### 8.3 Using the External Display

When the flip is closed, the external display shows time and phone status information. It also shows
messages to notify you of incoming calls and other events. See page 29 for descriptions of the status indicators that may appear in the external display.
Note: You cannot make or receive calls when the phone is closed unless you attach a optional Motorola Original/TM stereo earphone microphone.

### 8.4 Using the Handsfree Speaker

When you activate your phone's integrated handsfree speaker, you can talk to the other party without holding the phone to your ear.
Press the SPEAKER key to turn the handsfree speaker on or off during a call.
When you turn the handsfree speaker on, your phone displays Speaker On in the home screen. The handsfree speaker remains on until you press the SPEAKER key again or turn the phone off.

Note: The handsfree speaker is disabled when you connect your phone to a optional Motorola Original™ stereo earphone microphone.

## Changing a Code, PIN, or Password

### 8.5 Changing a Code, PIN, or Password

Your phone's 4-digit unlock code is originally set to 1234, and the 6-digit security code is originally set to 000000.

We recommend that you change them to prevent others from accessing your personal information. The unlock code must contain 4 digits, and the security code must contain 6 digits.

You can also reset your USIM card PIN code or PIN2 code, if necessary.

To change a code or password:
Find the Feature $\quad$ 国 $>$ Settings $>$ Security Set
$>$ New Passwords

### 8.6 Locking and Unlocking Your

## Phone

You can lock your phone manually or set the phone to lock automatically whenever you turn it off.

To use a locked phone, you must enter the unlock code. A locked phone still rings or vibrates for incoming calls or messages, but you must unlock it to answer.
You cannot make emergency calls on your phone when it is locked.

### 8.6.1 Locking Your Phone Manually

| Find the Feature | T $>$ Settings $>$ Seeurity Set <br> > Phone Lock > Lock Now |
| :---: | :---: |
| Press | To |
| 1 keypad | enter your unlock code |
| 2 0k | lock the phone |

### 8.6.2 Unlocking Your Phone

Your phone's unlock code is originally set to 1234.
At the Enter Unlock Code prompt:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | keypad | enter your unlock code |
| 2 | OK | unlock your phone |

### 8.6.3 Setting Your Phone to Lock Automatically

You can set your phone to lock every time you turn it off.

| Find the Feature | T $>$ Settings $>$ Security Set <br> $>$ Phone Lock > Automatic > On |
| :---: | :---: |
| Press | To |
| 1 keypad | enter your unlock code |
| 2 0K | activate automatic lock |

### 8.6.4 If You Forget a Code, PIN, or Password

Your phone's 4-digit unlock code is originally set to 1234, and the 6-digit security code is originally set to 000000.

If you forget your unlock code, at the Enter Unlock Code prompt:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | open the unlock code bypass |  |
| screen |  |  |

If you forget your security code, USIM card PIN code, or PIN2 code, contact Vodafone Customer Centre (see page 198).

### 9.1 Setting the Time and Date

Your phone uses the time and date for the Calendar.

Find the Feature $\quad$ 国 $>$ Settings $>$ Initial Setup<br>$>$ Time and Date

### 9.2 Setting a Ring Style

Your phone rings or vibrates to notify you of an incoming call or other event. This ring or vibration is called an alert.

You can select one of five different ring styles. The ring style indicator in the display shows the current ring style (see page 29).
To set a ring style:


| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to the ring style |
| 2 | SELECT | select the ring style |

Each ring style contains settings for specific event alerts, ringer ID, and ringer and keypad volume. To change these settings, press ${ }^{Z}>$ Settings $>$ Ring Styles $>$ style Detail.

- If you select the Silent ring style, your phone will not use Auto Answer (see page 116).
- To turn off alerts for messages that arrive during a call, select $\square>$ Settings $>$ In-Call Setup $>$ MSG Alert > Not in Call.


### 9.3 Setting Answer Options

You can use additional methods to answer an incoming call.

| Multi-key | answer by pressing any key |
| :--- | :--- |
| Open To Answer | answer by opening the phone |

To activate or deactivate an answer option:
Find the Feature $\quad$ 亘 $>$ Settings $>$ In-Call Setup
$>$ Answer options

$\left.$| Press <br> 1 |  | up or down |
| :--- | :--- | :--- | | To |
| :--- |
| scroll to Multi-key or |
| Open To Answer | \right\rvert\,

### 9.4 Setting a Wallpaper Image

You can set a photo, picture, or animation as a wallpaper (background) image in your phone's home screen.

Find the Feature $\begin{aligned} \text { 国 } & >\text { Settings }>\text { Personalise } \\ & >\text { Wallpaper }\end{aligned}$

| Setting | Description |
| :--- | :--- |
| Picture | Select the picture or animation for <br> the background image in your <br> home screen. |
| Layout | Select Centre, Tile, or Fit-to-sereen. |

### 9.5 Setting a Screen Saver Image

You can set a photo, picture, or animation as a screen saver image.
The screen saver image appears when the phone is on and no activity is detected for a specified time period. The image shrinks to fill the display, if necessary. An animation repeats for one minute, then the first frame of the animation appears.
Tip: Turn off the screen saver to extend battery life.
Find the Feature $\quad>$ Settings $>$ Personalise
$>$ Sereen Saver

| Setting | Description |
| :--- | :--- |
| Picture | select the picture or animation for <br> your screen saver |
| Delay | select how long your phone must <br> be inactive before the screen saver <br> picture appears <br> Note: If this setting is longer than <br> your Display Timeout setting, then your <br> display will turn off before you see <br> the screen saver. |

## Setting Display Brightness

### 9.6 Setting Display Brightness

```
Find the Feature 目 > Settings > Initial Setup
    > Brightness
```


### 9.7 Adjusting the Backlight

You can set the amount of time that the display and keypad backlights remain on, or turn off backlights to extend battery life.

Caution: The Continuous setting can decrease battery life.

```
Find the Feature 目 > Settings > Initial Setup
    > Backlight
```


### 9.8 Setting Display Timeout

You can set the display to turn itself off when no activity is detected for a specified time period.

Find the Feature $\quad>$ Settings $>$ Initial Setup
$>$ Display Timeout

## Personalising Your Phone

## 10．1 Personalising a Ring Style

You can change the alerts that notify you of the following events：incoming calls，SMS messages， voicemail messages，data calls，alarms，and reminders．Any changes you make are applied to the current ring style．

```
Find the Feature \(\quad\) 星 \(>\) Settings \(>\) Ring Styles
    > style Detail
```

Note：style represents the current ring style．

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ | up or down | scroll to the event $\quad$| 2 | CHANGE | select the event |
| :--- | :--- | :--- |
| 3 | $\ddots$ | up or down |
| 4 | select | scroll to the alert you want |

－To turn off alerts for messages that arrive during a call，select 国＞Settings $>$ In－Call Setup $>$ MSG Alert $>$ Not in Call．

## 10．2 Activating Ringer IDs

When ringer IDs are turned on，your phone uses distinctive ring tones to notify you of incoming calls or messages from specific entries in your Phone Book or specific categories of entries in your Phone Book．
Note：To assign a ringer ID to a new or existing Phone Book entry，see page 58.

Find the Feature $\quad$ 国 Settings $>$ Ring Styles
$>$ style Detail $>$ Ringer IDs
Note：style represents the current alert style．

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ up or down | scroll to On or Off |
| 2 | SELECT | select the option |

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### 10.3 Setting Ringer or Keypad Volume

Find the Feature $\quad$ 司 $>$ Settings $>$ Ring Styles<br>> style Detail

Note: style represents the current alert style.

| Press |  | To |
| :--- | :--- | :--- |
| 1 | ) up or down | scroll to Ring Volume or Key Volume |
| 2 | $\ddots$ | left or right | scroll to the desired volume.

### 10.4 Setting Reminders

A reminder is an alert that rings or vibrates at regular intervals to notify you about a message that you have received, or a calendar event you have scheduled.

Find the Feature $\quad$ 亚 $>$ Settings $>$ Ring Styles
> style Detail > Reminders

| Press |  |
| :--- | :--- |
| $1 \%$ up or down | To <br> scroll to Beep or Vibrate to set <br> the reminder alert type, or 0ff <br> to turn off all reminders |
| 2 | SELECT | | select the reminder alert |
| :--- |

### 10.5 Setting a Personal Greeting

Set a personal greeting that appears when you turn on your phone.

$$
\begin{aligned}
\text { Find the Feature } \quad \square & >\text { Settings }>\text { Personalise } \\
& >\text { Greeting }
\end{aligned}
$$

### 10.6 Personalising Home Screen Icons

You can change the features that your navigation key selects in the home screen.

Find the Feature
E $>$ Settings $>$ Personalise
> WatchEKey > Key Assign

Note: style represents the current alert style.

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ up or down | scroll to Up, Down, Left, or Right |
| 2 | CHANGE | select the action |
| 3 | $\ddots$ up or down | scroll to a menu feature |
| 4 | SELECT | confirm the menu feature |

### 10.7 Setting the Menu View

Set your phone to display the main menu as graphic icons (the default setting) or as a text-based list.

Find the Feature | $\square$ | $>$ Settings $>$ Personalise |
| ---: | :--- |
|  | $>$ Main Menu $>$ View |

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ up or down | scroll to leons or list |
| 2 | SELECT | select the menu view |

### 10.9 Setting Menu Scroll Behaviour

Set the highlight bar to stop or wrap around when you reach the top or bottom of a menu list.


### 10.10 Resetting All Options

Reset all options back to their original factory settings, except for the unlock code, security code, and lifetime timer.

Find the Feature $\quad$ 国 $>$ Settings $>$ Initial Setup<br>$>$ Master Reset

### 10.11 Clearing All Stored Information

Reset all options back to their original factory settings, except for the unlock code, security code, and lifetime timer, erase all downloaded pictures, animations and sound files, and clear all user settings and entries, except for information stored on the USIM card.

Caution: Master Clear erases all user-downloaded content and user-entered information stored in your phone's memory, including Phone Book and calendar entries. After you erase the information, you cannot recover it. Master Clear does not delete any information stored on the USIM card.

Find the Feature $\quad$ 国 $>$ Settings $>$ Initial Setup
$>$ Master Clear

### 10.12 Creating and Using Shortcuts

Your phone includes several standard shortcuts. You can create additional custom shortcuts to frequently used menu items.

### 10.12.1 Standard Shortcuts

The following shortcuts are preprogrammed on your phone. You cannot edit or delete these shortcuts.

| Task | Shortcut |
| :--- | :--- |
| Change your <br> phone's ringer <br> alert setting | Press the down volume key (at <br> lowest volume setting) to switch <br> to vibrate call alert. Press again to <br> switch to silent call alert. <br> Press the up volume key to cycle <br> back to vibrate alert, then ring <br> alert. |
| Lock your <br> keypad | From the home screen, press <br> 柬. |
| Display your <br> phone number | From the home screen, press <br> $\square ⿴$ |


| Task | Shortcut |
| :--- | :--- |
| Go to the <br> dialled calls list | From the home screen, press ©. |
| Exit the menu <br> system | Press ©. |

## Preconfigured Vodafone shortcuts

On your phone there are preconfigured Vodafone shortcuts, which enable you to quickly access the Vodafone live! services.

### 10.12.2 Creating a Shortcut

## Action

1 Press to enter the menu system.

| 2 | Press $\overbrace{0}$ up or down to scroll to the menu item. |
| :--- | :--- |
| 3 | Press and hold to open the shortcut editor. |

## Using a Keypad Shortcut

## Action

4 Press the YES key to view shortcut options.
To change the keypad shortcut number:
a Press up or down to scroll to Key
b Press keypad to enter the new key
c Press ok to store the new key
5 Press the DONE key to store the shortcut.

### 10.12.3 Using a Keypad Shortcut

| Press |  | To |
| :--- | :--- | :--- |
| 1 | open the main menu |  |
| 2 | a number key | go to the menu item with that <br> shortcut number |

### 10.12.4 Selecting a Shortcut From the List

Find the Feature<br>国 $>$ Shortcuts<br>> shortcut name

### 10.12.5 Editing or Deleting a Shortcut

The shortcut list is sorted by key. If you change a shortcut's key, you change its place in the list.

Find the Feature $\quad>$ Shortauts

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to the shortcut |
| 2 | open the Shortaut Menu to |  |
|  |  | perform various options on <br> the shortcut |

The Shorteut Menu can include the following options:

| Option | Description |
| :--- | :--- |
| New | Read instructions on how to <br> create a new shortcut. |
| Edit | Edit the shortcut. |
| Reorder List | Change the shortcut list order. |
| Delete | Delete the shortcut. |
| Delate All | Delete all shortcuts. |

For basic instructions on how to make and answer calls, see page 35.

### 11.1 Redialling a Number

| Press |  | To |
| :--- | :--- | :--- |
| 1 | 0 | view the dialled calls list |
| 2 | $\ddots$ | up or down | | scroll to the entry you want |
| :--- |
| to call |

### 11.2 Using Caller ID

### 11.2.1 Incoming Calls

Calling line identification (Caller ID) displays the phone number for incoming calls.
The phone displays the caller's name (and picture, if available) if the name is stored in your Phone Book, or Incoming Call when caller ID information is not available.

You can also set your phone to play a distinctive Ringer II for specific entries stored in your Phone Book. For more information, see page 58.

### 11.2.2 Outgoing Calls

You can show or hide your phone number as an ID for the calls that you make.
While dialling (with digits visible in the display), press国 > Hide IID/Show II.

### 11.3 Turning Off a Call Alert

You can turn off your phone's incoming call alert before answering the call.

| Press <br> either volume key | To <br> turn off the alert |
| :--- | :--- |

## Dialling International Numbers

### 11.4 Dialling International Numbers

- In Japan

You can make an international call by entering the Vodafone international access code (0046010) + the country code + the other party's phone number (excluding the 0 in the area code).
Note: A separate subscription to the international call service is required.

- Abroad

Press and hold 0 to insert the local
international access code (+) from which you are calling.
Note: When using your phone abroad, calls made to emergency numbers may not connect in every country depending on wireless networks, wireless signals, or handset settings.

### 11.5 Viewing Recent Calls

Your phone keeps lists of the calls you recently received and dialled, even if the calls did not connect. The lists are sorted from newest to oldest entries. The oldest entries are deleted as new entries are added.

Shortcut: Press $\square$ from the home screen to view the Dialled Calls list.
Find the Feature $\quad>$ Call Logs

| Press | To |
| :---: | :---: |
| 1 ) up or down | scroll to Received Calls or Dialled Calls |
| 2 SELECT | select the list |
| 3 ) up or down | scroll to an entry |
| $4 \square$ | call the entry's number |
|  | Tip: Press and hold 5 for two seconds to send the number as DTMF tones during a call. |
| or |  |


| Press <br> or <br> View / Store | To <br> make a video call to the <br> entry's number |
| :---: | :--- |
| or | if View appears above the left <br> soft key, this displays entry <br> details <br> if Store appears above the left <br> soft key, this stores the entry <br> in the Phone Book |
| open the Last Calls Menu to |  |
| perform various operations |  |
| on the entry |  |

The Last Calls Menu can include the following options:

| Option | Description |
| :--- | :--- |
| Store | Create a Phone Book entry with <br> the number in the No. field. |
| Delete | Delete the entry. |

## Returning an Unanswered Call

### 11.6 Returning an Unanswered Call

Your phone keeps a record of your unanswered calls, and displays $\mathbf{X}$ Missed Calls, where $\mathbf{X}$ is the number of missed calls.

| Press |  | To |
| :--- | :--- | :--- |
| 1 | VIEw | see the received calls list |
| 2 | $\ddots$ up or down | select a call to return |
| 3 | $\square$ | make the call |

### 11.7 Using the Notepad

The most recent set of digits entered on the keypad are stored in your phone's notepad memory. This can be a phone number that you called, or a number that you entered but did not call.
To retrieve the number stored in the notepad:
Find the Feature $\quad$ > Call Logs $>$ Notepad

| Press | To |
| :--- | :--- |
| or | call the number |
| or | open the Dialling Menu to attach <br> a number or insert a special <br> character |
| STORE | create a Phone Book entry <br> with the number in the No. <br> field |

### 11.8 Attaching a Number

While dialling (with digits visible in the display):

| Press | To |
| :--- | :--- |
| To $>$ Attach Number | attach a number from the <br> Phone Book or recent calls <br> lists |

### 11.9 Calling with Speed Dial

Each entry you store in your Phone Book is assigned a unique speed dial number.

To see an entry's speed dial number, press > Phone Book, scroll to the entry, and press the VIEW key.

To speed dial a Phone Book entry:

| Press <br> 1 |  | keypad |
| :--- | :--- | :--- | | To |
| :--- |
| enter the speed dial number |
| for the entry you want to call |

### 11.10 Calling with 1-Touch Dial

To call Phone Book entries 2 to 9, press and hold the single-digit speed dial number for one second.
Press and hold 1 to dial your voicemail number. To store your voicemail number, see page 99.

### 11.10.1 Setting 1-Touch Dial Preference

You can set 1-touch dial to call the entries in your phone memory Phone Book or the USIM card Phone Book.

```
Find the Feature
\square> Settings > Initial Setup
    > -Touch Dial
```

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to the list you want |
| 2 | SELECT | select the list |

### 11.11 Using Voicemail

Voicemail messages that you receive are stored on the network. To listen to your messages, you must call your voicemail phone number.

- A separate subscription is required to use this service.


## Listening to Voicemail Messages

### 11.11.1 Listening to Voicemail Messages

Find the Feature $\quad$ > Messaging $>$ Voicemail
Shortcut: Press and hold 1 in the home screen.
The phone calls your voicemail phone number. If no voicemail number is stored, your phone prompts you to store a number.
11.11.2 Receiving a Voicemail Message

When you receive a voicemail message, your phone displays New Voicemail.

| Press | To |
| :--- | :--- |
| CAll | listen to the message |

The phone calls your voicemail phone number. If no voicemail number is stored, your phone prompts you to store a number.

### 11.11.3 Storing Your Voicemail Number

If necessary, use the following procedure to store your voicemail phone number on your phone.

| Find the Feature | 国 $>$ Messaging |
| :--- | :--- |
|  | > Voicemail Setup |

You cannot store ap (pause), w (wait), or $\boldsymbol{n}$ (number) character in this number. If you want to store a voicemail number with these characters, create a Phone Book entry for it. Then, you can use the entry to call your voicemail. To store these characters in a number, see page 53.

### 11.12 Using Call Waiting

When you are on a call or downloading a file, an alert tone sounds to indicate that you have received a second call.

- A separate subscription is required to use this service.

| Press |  | To answer the new call |
| :---: | :---: | :---: |
| 1 | (1) |  |
| 2 | SWITCH | switch between calls |
|  | or |  |
|  | LINK | connect the 2 calls |
|  | or |  |
|  | (7) Pnd Call On Hold | end the call on hold |

You must turn on call waiting to use the feature. To turn call waiting on or off:

Find the Feature
( $\begin{aligned} \text { E } & >\text { Settings }>\text { In-Call Setup } \\ & >\text { Call Waiting }\end{aligned}$

### 11.13 Putting a Call On Hold

| Press | To |
| :--- | :--- |
| 宣 $>$ HOLD | put the call on hold |

### 11.14 Transferring a Call (Not Available in Japan)

You can announce that you are transferring an active call to another party, or you can directly transfer the call. This service is available abroad only.

### 11.14.1 Announce the Call Transfer

Find the Feature
( $\gg$ HOLD

| $\begin{array}{l}\text { Press } \\ 1\end{array}$ |  | keypad |
| :--- | :--- | :--- | \(\left.\begin{array}{l}To <br>

dial the number where you <br>

are transferring the call\end{array}\right]\)| call the number and speak to |
| :--- | :--- |
| the person who answers |


| Press |  | To |
| :--- | :--- | :--- |
| 4 | $\ddots$ | up or down |
| scroll to Transfer |  |  |
| 5 | SelEET | select Transfer |
| 6 | OK | confirm the transfer |

### 11.14.2 Do Not Announce the Call Transfer

| Find the Feature | Transfer |
| :--- | :--- |
| Press | To |
| $1 \quad$ keypad | dial the number where you <br> are transferring the call |
| 2 | $\square$ | | transfer the call |
| :--- |

### 12.1 Camera

For instructions on how to take and send photos, see page 70.
To adjust picture camera settings:

| Find the Feature | 鳥 | $>$ Camera |
| :--- | :--- | :--- |
|  | $\square$ | $>$ Pictures Setup |

To adjust video camera settings:
Find the Feature


The Setup menus can include the following options:

| Option | Description |
| :--- | :--- |
| Auto Repeat | Turn the automatic repeat for <br> animations On or Off. |
| Lighting Conditions | Set to Automatic, Sunny, Cloudy, <br> Indoor [Home], Indoor [0ffice], or Night. |
| Exposure | Set to +2, +1, 0, -1, or -2. |


| Option | Description |
| :--- | :--- |
| Resolution | Set the camera to capture photos <br> at the following resolutions: MMS <br> (160x120 pixels), Medium (320x240 <br> pixels, or High (640x480 pixels) |
| Quality | Set picture quality (JPG <br> compression) to Good, Better, or Best. |
| Video Quality | Set video quality (bit rate) to ligh, <br> Medium, or Low. |
| Video Length | Set video length to MMS Small, <br> MMS Large, or Maximum. |
| Shutter Tone | Activate a tone that sounds when <br> you take a photo. Can be set to <br> None, Chimp, Quack, Flix, Boing, or Click. |
| Mirror | When using the internal camera, <br> image in viewfinder can be flipped <br> horizontally by setting On/Off. |
| Recording Sound | When recording video, sound can <br> be recorded by setting On/Off. |
| Status Icons | Turn status icons On or Off in <br> camera viewfinder mode. |

### 12.2 Calendar

You can schedule or organise events such as appointments and meetings. You must set the correct time and date to use the Calendar.
To schedule or review Calendar events:
Find the Feature $\quad$ 国 Tools $>$ Calendar

### 12.2.1 Month View

When the default view is set to month, the Calendar initially displays the month view. An indicator in the lower right corner of the date box indicates that one or more events are scheduled for the day.


### 12.2.2 Day View

Select a day and press the centre select key to see the day's events.


### 12.2.3 Event View

Select an event and press the VIIW key to see event details.


## Creating a Calendar Event

### 12.2.4 Creating a Calendar Event

A title is required for a calendar event. All other information is optional.

- You must create an event to use the reminder alarm.
- Your phone must be turned on for the reminder alarm to sound.

Find the Feature $\quad$| F | $>$ Tools |
| ---: | :--- |
|  | $>$ Calendar $>$ day |

| Press |  | To |
| :--- | :--- | :--- |
| 1 | NEW | select New |
| 2 | SEIECT | select Event |
| 3 | $\bigcirc$ | select Title |
| 4 | keypad | enter a title for the event |
|  | Tip: PressE. to select a text <br> entry mode (see page 37). |  |

5 OK store the event title
$\left.\begin{array}{ll}\text { Press } \\ 6 \quad \text { up or down } & \begin{array}{l}\text { To } \\ \text { scroll to other fields and } \\ \text { enter information as } \\ \text { necessary }\end{array} \\ \text { You can set start time, } \\ \text { duration, date, repeat } \\ \text { interval, and reminder alarm. }\end{array}\right]$

### 12.2.5 Changing Event Information

Find the Feature $\quad$ 国 $>$ Tools $>$ Calendar

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ | up or down | scroll to the day


| Press |  | To |
| :--- | :--- | :--- |
| 6 | $\ddots$ up or down | scroll to the information you <br> want to change |
| 7 | $\bigcirc$ | edit the information |
| 8 | keypad | enter new information |
| 9 | DONE | store the information |

### 12.2.6 Copying an Event

| Find the Feature | T $>$ Tools $>$ Calendar |
| :---: | :---: |
| Press | To |
| 1 ) up or down | scroll to the day |
| $2 \bigcirc$ | display the day view |
| $3 \bigcirc$ up or down | scroll to the event |
| 4 國 | open the Datebook Menu |
| 5 up or down | scroll to Copy |
| 6 SEIECT | copy the event |
| 7 YES | confirm the copy |
| 8 keypad | enter the date information |


| Press | To |
| :---: | :---: |
| 9 to the right | move to month, day, and year |
| 10 0k | save the copy of the event |
| 11 ) up or down | scroll to and edit event information, if necessary |
| 12 DONE | store the information |

### 12.2.7 Deleting an Event

Find the Feature $\quad>$ Tools $>$ Calendar

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ | up or down |
| scroll to the day |  |  |
| 2 | $\bigcirc$ | display the day view |
| 3 | $\ddots$ | up or down |
| 4 | scroll to the event |  |
| 5 | $\ddots$ | up or down |
| 6 | SELECT | open the Datebook Menu |
| 7 | YES | select to Deletete |

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### 12.2.8 Viewing and Dismissing an Event Reminder

When you set a reminder alarm for an event, the phone displays an event reminder and sounds a reminder alarm.
To view or dismiss an event reminder:

| Press <br> VIEW | To <br> view the event |
| :--- | :--- |
| or | Press $\odot$ up or down to <br> scroll through the event <br> details. <br> dismiss the reminder |
| EXII |  |

If you have more than one event set up for the same time, the phone displays each event in sequence. As you view and dismiss each event reminder, the next event appears.

### 12.3 Alarm Clock

Your phone has an alarm clock with 5 separate alarms that you can set and use when the phone is powered on. Each alarm can be configured with a name, time, and alert tone.

### 12.3.1 Setting an Alarm

Find the Feature $\quad$ 亚 $>$ Tools $>$ Alarms

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ up or down | scroll to New Alarm] |
| 2 | SELECT | select the option |
| 3 | $\bigcirc$ | select Name |
| 4 | keypad | enter a name for the alarm |
| 5 | $0 K$ | store the name |

## Enabling/Disabling an Alarm


$6 \bigoplus$ up or down

## To

scroll to other fields and enter information as necessary
You must set start time, alert tone, and alarm volume.
7 DONE store the alarm

### 12.3.2 Enabling/Disabling an Alarm

Alarms that you set are listed by name on the Alarm Clock menu. An active alarm is identified by an 踇 (alarm) indicator.
To enable or disable an alarm:
Find the Feature $\quad>$ Tools $>$ Alarms

| Press | To |
| :--- | :--- |
| $1 \geqslant$ up or down | scroll to the alarm |

```
Press
2 ENABLE
        or
    DISABLE
```

To
enable a highlighted (disabled) alarm
disable a highlighted (enabled) alarm

### 12.3.3 Turning Off an Alarm

When an alarm sounds, your phone displays the alarm name, time, and date.

| Press | To |
| :--- | :--- |
| DISABLE or $\boldsymbol{\sigma}$ | turn off the alarm |

### 12.4 Calculator

You can use your phone as a calculator and currency converter.


### 12.4.1 Calculating Numbers

Find the Feature $\quad$ 国 Tools $>$ Caleulator

| Press |  | To |
| :--- | :--- | :--- |
| 1 | number keys | enter a number |
| 2 | $\ddots$ | select a calculator function |
| 3 | number keys | enter next number |
| 4 | $=$ key | calculate the result |
|  |  |  |

Press C to clear the calculation. Press CE (clear entry) to clear the last entry when performing a calculation.
Press to open the Caleulator Menu to perform the following functions:

| Function | Description |
| :--- | :--- |
| $+/-$ | Change the entry's sign (positive/ <br> negative). |
| MS | Store the value in memory <br> (overwrites values already stored). |
| MC | Clear the value stored in memory. |

Getting More Out of Your Phone

| Function | Description |
| :--- | :--- |
| MR | Replace the displayed value with <br> the value stored in memory. |
| \% | Divide the displayed value by 100. |
| Convert Currency | Multiply the displayed value by the <br> Exchange Rate you stored. |
| Exchange Rate | Store an exchange rate to use with <br> the Convert Currency option. |

### 12.4.2 Converting Currency

The currency converter works just like the calculator, but converts a currency value based on the exchange rate you specify:

| Find the Feature | T $\quad>$ Tools $>$ Calculator |
| :--- | :--- |
|  | 国 $>$ Exchange Rate |


| Press <br> 3 |  | number keys |
| :--- | :--- | :--- | | To |
| :--- |
| enter the amount to convert |
| (amount to multiply by the |
| exchange rate) |

### 12.5 Making a Conference Call

Connect an active call and a call on hold so that all parties can speak to each other.

- A separate subscription is required to use this service.

| Press |  | To |
| :--- | :--- | :--- |
| 1 | keypad | dial the first party's number |
| 2 | 0 | call the number |
| 3 | 目 $>$ HOLD | put the call on hold |
| 4 | keypad | dial the next party's number |
| 5 | 0 | call the number |

## Diverting Calls

| Press |  | To |
| :--- | :--- | :--- |
| 6 | LINK | connect the 2 calls |
| 7 | $\boxed{\sigma}$ | end the conference call |

Tip: Repeat steps 3 to 6 to add additional parties to the conference call.

### 12.6 Diverting Calls

Divert your phone's incoming voice, and/or video calls directly to another phone number.

### 12.6.1 Setting Up or Cancelling Call Diverting

Find the Feature $\quad$ 国 Settings $>$ Diverts

| Press | To |
| :---: | :---: |
| $1 \odot$ up or down | scroll to the type of calls you want to divert |
|  | Scroll to Cancel All to cancel all call diverting. |
| 2 Seleet | view call diverting details |
| $3 \bigcirc$ up or down | scroll to Divert |
| $4 \bigcirc$ | select Divert |
| $5 \bigcirc$ up or down | scroll to a diverting option |
| 6 SELECT | store the option |
| $7 \ominus$ up or down | scroll to To (for Detailed diverting, scroll to If Busy, If No Answer, or If Unreachable) |
| 8 ○ | change the phone number |
| 9 keypad | enter the diverting phone number |
| or |  |
| BROWSE | select voicemail, a number from the Phone Book or recent calls lists |


| Press | To |
| :--- | :--- |
| 10 OK | store the number |
| 11 | DONE |

Note: Repeat this procedure to enter diverting information for other call types.
The diverting options are:

| Option | Description |
| :--- | :--- |
| All Calls | Divert all calls (a si- appears in <br> the status bar). |
| If Unavailable | Divert calls if your phone is <br> unavailable. |
| Detailed | Set different diverting numbers if <br> you are out of range, unable to <br> answer, or busy. |
| Off | Do not divert calls. |

### 12.6.2 Checking Call Diverting Status

Your network may store call diverting status for you. To confirm the network call diverting settings:

```
Find the Feature 国 > Settings > Diverts
    > Divert Status
    > type of call
```


### 12.7 Barring Calls

Use call barring to restrict outgoing or incoming voice or video calls. You can restrict all calls, calls to international numbers, or calls while roaming.

Find the Feature
$\begin{aligned} \text { ( } & >\text { Settings }>\text { Security Set } \\ & >\text { Call Barring }\end{aligned}$
To change call barring password, see page 126.

## Using DTMF Tones

### 12.8 Using DTMF Tones

You can send numbers to the network as Dual Tone Multi-Frequency (DTMF) tones during a call. Use DTMF tones to communicate with automated systems that require you to submit a PIN code or credit card number.

### 12.8.1 Activating DTMF Tones

You can set DTMF tones to Long, Short, or Off:

```
Find the Feature \(\quad\) 国 Settings \(>\) Initial Setup
    \(>\) DTMF
```

Short sends a short fixed-duration tone for each keypress. Long sends each tone for as long as you press the key. Short DTMF tones work with most automated systems. Some systems (such as home answering machines) may require long tones for proper activation.

### 12.8.2 Sending DTMF Tones

## Using the Keypad

Press the number keys to send the numbers as DTMF tones during a call.

Note: When sending long tones, you may have to enter a single short keypress first to put the phone in DTMF mode.

## Sending Stored Numbers

During a call, highlight a number in the Phone Book or recent calls lists, then:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | To | open the sub-menu |
| 2 | $\ddots$ up or down | scroll to Send Tones |
| 3 | SELECT | send number as DTMF tones |

### 12.9 Monitoring Phone Use

### 12.9.1 View and Reset Call Timers

Network connection time is the elapsed time from the moment you connect to Vodafone's network to the moment you end the call by pressing $\boldsymbol{\sigma}$. This time includes busy signals and ringing.
The amount of network connection time you track on your resettable timer may not equal the amount of time for which you are billed by Vodafone. For billing information, please contact Vodafone Customer Centre (see page 198).
To view a call timer:
Find the Feature 国 $>$ Call Logs $>$ Call Times
Select one of the following options:

| Option | Description |
| :--- | :--- |
| Last Call | Approximate time spent on the <br> last dialled or received call. You <br> cannot reset this timer. |


| Option | Description |
| :--- | :--- |
| Dialled Calls | Approximate total time spent on <br> dialled calls since the last time you <br> reset this timer. |
| Received Calls | Approximate total time spent on <br> calls received since the last time <br> you reset this timer. |
| All Calls | Approximate total time spent on <br> dialled and received calls since the <br> last time you reset this timer. |
| Lifetime | Approximate total time spent on <br> all calls on this phone. You cannot <br> reset this timer. |

To reset the call timer:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | RESET | reset the time (if available) |
| 2 | YES | confirm the reset |

## Using a Timer During a Call

### 12.9.2 Using a Timer During a Call

You can set a timer to beep at selected intervals during a call, and display different types of information during a call.

```
Find the Feature
```

国 $>$ Settings $>$ In-Call Setup

```
\(>\) In-Call Timer
```

Select one of the following Beep options:

| Option | Description |
| :--- | :--- |
| 60 Seconds | Beep at one-minute intervals <br> during a call. |
| Off | No in-call beep. |

Select one of the following Display options:

| Option | Description |
| :--- | :--- |
| Time | Display the approximate <br> elapsed time for the current <br> call. |
| Off | No in-call timer display. |

### 12.10 Using Handsfree Features

Your phone includes an integrated handsfree speaker that you can use for handsfree applications. You can also purchase an optional Motorola Original ${ }^{\text {TM }}$ stereo earphone microphone to use your phone without using your hands.

When a stereo earphone microphone is connected to your phone, the integrated speakerphone is disabled.

Note: The use of wireless devices and their accessories may be prohibited or restricted in certain areas. Always obey the laws and regulations on the use of these products.

### 12.10.1 Activating the Speakerphone

To use the speakerphone during an active call:

| Press To <br> SPEAKER (if available) activate the speakerphone |
| :--- | :--- |

### 12.10.2 Automatic Answer

Set your phone to automatically answer calls when connected to a stereo earphone microphone.
Note: Your phone will not automatically answer calls if the ring style is set to Silent.

## Find the Feature

```
T > Settings
    > Car Settings or Headset
    > Auto Answer
    > 2,5,10 seeonds or Off
```


### 12.10.3 Receive Setting

When connected to a stereo earphone microphone, you can specify whether you want the phone or stereo earphone microphone to sound the incoming call alert.
$\begin{aligned} \text { [.] } & >\text { Settings }>\text { Headset } \\ & >\text { Receive Setting }\end{aligned}$

| Press <br> 1 <br> up or down |  | To <br> scroll to Speaker Only, Headset Only, <br> or Headset \& Speaker |
| :--- | :--- | :--- |
| 2 | Seleet | confirm the setting |

### 12.10.4 Voice Dial from a Stereo Earphone Microphone

This feature lets you press the send/end key to voice dial a call from the stereo earphone microphone.

```
Find the Feature 目 > Settings > Headset
                                > Voice Dial > On or Off
```


### 12.11 Using Applications During a Call

During a call, you can easily switch to other phone features or make a new data, browser, or voice call connection.

Press the SWAP key to open a list of options. The list of options includes phone applications, such as Phone Book and Calendar.

## Making Data Calls

### 12.12 Making Data Calls

USB Cable \& Utility Software (MOGF01) lets you transfer data between your phone and a computer or handheld device. You can:

- Synchronise Phone Book and calendar information between your phone and a computer or PDA.
- Use your phone as a modem to connect to the Internet.
- Use your phone to send and receive data calls from your computer or handheld device.


### 12.12.1 Installing the Software

To transfer data between your phone and computer, you must install the Utility Software. See the user's guide included on the Utility Software CD-ROM for more information.

### 12.12.2 Making a Data Call

Use this procedure to send data from a connected computer or hand-held device using a CSD or GPRS network connection.

## Action

1 Make sure that the phone is connected and powered on. To connect your phone, see page 120.

2 Open the application (such as dial-upnetworking) on your computer, and place the call through the application.

Note: You cannot dial data numbers through your phone's keypad. You must dial them through your computer.
3 When the transfer is complete, end the call from the connected device to close the connection.

### 12.12.3 Receiving a Data Call

Use this procedure to transfer a data call to a connected computer or hand-held device.

## Transferring the Data

To connect your phone, see page 120. Your phone notifies you when the call arrives, and transfers the call to the connected device. Use the application running on the device to answer the call.

## Ending the Data Connection

When the transfer is complete, end the call from the connected device to close the connection.

### 12.13 Sending Files from Your Phone

You can send pictures, videos, sounds, bookmarks, events, and Phone Book entries to a connected computer. Open the object you want to send on your phone, then:

Find the Feature
( ${ }^{5}>$ Send $>$ sending method

### 12.14 Adjusting Network Settings

Vodafone registers your phone to its network. In some situations, such as when using the phone overseas, you may need to change the network registration.
Note: Some settings and/or options described in this section may not be available for all phone models.

### 12.14.1 Finding a New Network

You may decide to switch to another network to improve the calling conditions, because of network coverage or roaming conditions.
To select a new network:

```
Find the Feature 目 > Settings > Network Set
    > Select Network
```

Your phone locates and registers on the strongest network apart from the current network.

### 12.14.2 Listing All Networks

View a list of available networks, and register your phone with a network.
$\left.\begin{array}{ll}\text { Find the Feature } & \begin{array}{l}\text { > Settings }>\text { Network Set } \\ >\end{array} \\ \text { Y Available Networks }\end{array}\right\}$

### 12.14.3 Changing Network Setup Values

Set how your phone searches for a network connection.

| Find the Feature | $\begin{aligned} \text { E } & >\text { Settings }>\text { Network Set } \\ & >\text { Network Setup } \end{aligned}$ |
| :---: | :---: |
| Press | To |
| $1 \odot$ up or down | scroll to an item to change |
| $2 \bigcirc$ | open the item's list |


| Press | To |
| :---: | :---: |
| $3 \bigcirc$ up or down | n scroll to an option described in the following lists |
| 4 SEIECT | select the option |
| Network search Band options: |  |
| Option | Description |
| Automatic | Set automatic search setting. |
| 1900 | Search for networks when in North America (including Hawaii). |
| 6SM900/1800 | Search for networks when in Asia, Europe, and Oceania. |
| European |  |
| 362100 |  |

Network search Type options:

| Option | Description |
| :--- | :--- |
| Automatic | Scan for networks automatically <br> based on priority. |
| Manual | View a list of all networks from <br> which you can choose. |

Network search Speed options:

| Option | Description |
| :--- | :--- |
| Slow | Slow network search and repeat <br> rate. |
| Medium | Medium search/repeat. |
| Fast | Fast search/repeat. |
| Continuous | Continuous search until a network <br> is found. |

### 12.14.4 Adjusting Service Tones

You can set your phone to beep each time the network registration status changes.

Find the Feature $\quad$ 国 $>$ Settings $>$ Network Set $>$ Service Tone $>$ On or Off

### 12.14.5 Setting the Call Drop Alert

You can set your phone to emit an alert tone whenever the network drops a call. Because digital networks are so quiet, the call drop alert may be your only indication that a call has been dropped.

## Find the Feature <br> Z $>$ Settings $>$ Network Set $>$ Call Drop Tone > On or Off

### 12.15 Monitoring Battery Charge

To view a detailed battery charge meter:
Find the Feature $\quad>$ Settings $>$ Phone Status

### 12.16 Viewing Phone Specifications

To view your phone's feature specifications:

```
Find the Feature
青 \(>\) Settings \(>\) Phone Status \(>\) Other Information
```


### 12.17 Connecting Your Phone to Another Device

You can connect your phone to a computer or hand-held device using a:

- USB cable


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Note: Not all devices are compatible with all types of connections. Check your external device for specifications. The use of wireless devices and their accessories may be prohibited or restricted in certain areas. Always obey the laws and regulations on the use of these products.

### 12.17.1 Setting Up a Cable Connection

Attach a Motorola Original ${ }^{\text {TM }}$ USB cable to the phone and external device as follows.

Note: Check your computer or hand-held device to determine the type of cable you need.

## Action

1 Plug the end of the cable with the Motorola logo into the phone's accessory connector port. Make sure that the logo and the phone are both facing you.
2 Plug the other end-the USB connection-into the USB port on the device.

### 12.18 USIM Applications

Your USIM card may contain applications that process your outgoing calls, SMS messages, and other events. Contact Vodafone Customer Centre (see page 198) for more information.
This is also known as STK (or USIM Toolkit) which defines how USIM applications can communicate with the keyboard and display of your mobile phone.

Find the Feature $\quad$ 国 Tools $>$ silu-appli

## 13．1 Locking the USIM Card

Your Personal Identification Number（PIN）code protects the information stored on your USIM card． When the USIM card is locked，you must enter your USIM card PIN code to unlock the USIM card each time you turn on the phone or insert the USIM card in the phone．Your USIM card PIN code is originally set to 9999 ．

| Find the Feature | $\begin{aligned} \text { E] } & >\text { Settings }>\text { Security Set } \\ & >\text { USIIM PIN } \end{aligned}$ |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to On or Off |
| 2 Seliect | switch USIM PIN lock on or off |
| 3 keypad | enter your USIM card PIN code |
| 4 OK | submit your code |

## 13．1．1 Unblock the USIM Card PIN Code

If you enter an incorrect USIM card PIN code three times in a row，your USIM card is disabled and your phone displays SIM Blocked．You must enter a PIN unblocking key（PUK）code，which you can obtain from Vodafone Customer Centre（see page 198）．

Caution：In the following key sequence，each key press must occur within two seconds of the previous keypress．If the unblocking attempt is tried unsuccessfully 10 times，the USIM card is permanently disabled and your phone displays SIM Disabled．

| Press | To |
| :---: | :---: |
| 1 柬因 0 可因 | open the PIN unblocking editor |
| 2 keypad | enter the PUK code |
| 3 0k | submit the PUK code |

## Unblock the USIM Card PIN2 Code

| Press  <br> 4 keypad | To <br> enter a new USIM card PIN <br> code |  |
| :--- | :--- | :--- |
| Note：The USIM PIN code <br> must be between 4 and 8 <br> digits in length． |  |  |
| 5 | 0K | assign the new USIM PIN <br> code |
| $\mathbf{6}$ | keypad | re－enter the new USIM PIN <br> code | | confirm the new USIM PIN |
| :--- |
| code and unblock the USIM |
| card |

## 13．1．2 Unblock the USIM Card PIN2 Code

If you enter an incorrect USIM card PIN2 code 3 times in a row，your phone＇s USIM PIN2 protected features are disabled and your phone displays SIM Blocked when you try to use a PIN2 feature．You must enter a PIN2
unblocking key（PUK2）code，which you can obtain from Vodafone Customer Centre（see page 198）．

|  | ss | To |
| :---: | :---: | :---: |
| 1 | 因因回5目因 | open the PIN2 unblocking editor |
| 2 | keypad | enter the PUK2 code |
| 3 | 0k | submit the PUK2 code |
| 4 | keypad | enter a new USIM card PIN2 code |
|  |  | Note：The USIM PIN2 code must be between 4 and 8 digits in length． |
| 5 | OK | assign the new USIM PIN2 code |
| 6 | keypad | re－enter the new USIM PIN2 code |
| 7 | OK | confirm the new USIM PIN2 code and unblock PIN2 features |

## Locking and Unlocking Applications

### 13.2 Locking and Unlocking

## Applications

You can lock specific phone applications (such as the Phone Book) so that users must enter the unlock code to use them.

Find the Feature | $\square$ | $>$ Settings $>$ Security Set |
| ---: | :--- |
|  | $>$ Lock Application |

|  | ss | To |
| :---: | :---: | :---: |
| 1 | keypad | enter your unlock code |
| 2 | 0k | open the lock application menu |
| 3 | $\bigcirc$ up or down | scroll to the application |
| 4 | CHANGE | select the application |
| 5 | $\bigcirc$ up or down | scroll to Locked or Unlocked |
| 6 | SELECT | select Locked or Unlocked |

### 13.3 Security Code

You can set a 6-digit security code for when Unlock Code and Private Entries Code are lost, or initialising the handset.
The 6-digit security code is originally set to 000000 .
Find the Feature
E $>$ Settings $>$ Security Set
$>$ New Passwords

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to Seeurity Code |
| 2 | CHANGE | select Security Code |
| 3 | keypad | enter current security code |
| 4 | OK | submit current security code |
| 5 | keypad | enter new security code |
| 6 | 0K | submit new security code |
| 7 | keypad | re-enter new security code |
| 8 | 0K | submit new security code |

### 13.4 Centre Access Code

A 4-digit number selected at initial subscription is required to set optional services via landlines. To change this code, contact Vodafone Customer Centre (see page 198).

### 13.5 Private Entries Code

You can set a 4 - to 8-digit number for when viewing private data.

| Find the Feature | $>$ Settings $>$ Security Set <br> $>$ New Passwords |
| :--- | :--- |
| Press |  |
| $1 \quad$ up or down | To <br> scroll to Private Entries Code |
| 2 CHANGE | select Private Entries Code <br> (If private entries code is not <br> set yet, press $\Xi$ and submit <br> security code, proceed to <br> step 5) |


| Press | To |
| :---: | :---: |
| 3 keypad | enter current private entries code |
| 4 OK | submit current private entries code |
| 5 keypad | enter new private entries code |
| 6 OK | submit new private entries code |
| 7 keypad | re-enter new private entries code |
| 8 OK | submit new private entries code |

### 13.5.1 Show/Hide Private Entries

You can show or hide Phone Book entries which are set to Private On (see page 51).

Find the Feature $\quad$ 国 Settings $>$ Security Set

To hide private entries:

| Press | To |
| :---: | :---: |
| $1 \bigcirc$ up or down | scroll to Show Private Entries |
| 2 SEIECT | select Show Private Entries |
| $3 \bigcirc$ up or down | scroll to Hide Private Entries |
| 4 SEIECT | select to Hide Private Entries |
| 5 OK | confirm to hide private entries |

To show hidden private entries:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to Hide Private Entries |
| 2 |  | select Hide Private Entries |
| 3 | - up or down | scroll to Show Private Entries |
| 4 | SEIECT | select Show Private Entries |
| 5 | keypad | enter private entries code |
| 6 | OK | submit private entries code |

### 13.6 Call Barring Password

You can set a 4-digit number for when configuring Call Barring service.
Note: If you enter an incorrect password three times in a row, the setting for Call barring cannot be changed. For more information, contact Vodafone Customer Centre (see page 198).

Find the Feature $\quad>$ Settings $>$ Security Set

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\bigcirc$ up or down | scroll to New Passwords |
| 2 | SELEET | select New Passwords |
| 3 | $\ddots$ up or down | scroll to Noice Call Barring or <br> Vid. Call Barring |
| 4 | SELECT | select the option |
| 5 | keypad | enter current barring <br> password |
| 6 | 0 OK | submit current barring <br> password |


| Press |  | To |
| :--- | :--- | :--- |
| 7 | keypad | enter new barring password |
| 8 | OK | submit new barring <br> password |
| 9 | keypad | re-enter new barring <br> password |
| 10 | 0K | submit new barring <br> password |

Your phone is customised for use with Vodafone live!. Visit www.vodafone.jp for additional information about Vodafone live!.

To connect to the Vodafone live! service, press the Vodafone live! key on your handset. If you have any problems connecting to Vodafone live!, please contact Vodafone.

Find the Feature


You can also download pictures, videos, ring tones, and games from Vodafone live! and install them on your phone.
The Vodafone live! lets you access Mobile Internet sites and Mobile Web-based applications on your phone. Contact Vodafone to set up access, if necessary.

Your phone is 3G network-compatible, providing access to high-quality sound, pictures and video, as well as increased speed when downloading games
and ring tones. This connection is indicated by a E indicator.
Alternatively, your phone may use a high-speed General Packet Radio Service (GPRS) network connection. This type of connection is identified by a ${ }^{5}$ (GPRS) indicator in the home screen that disappears when you start Vodafone live!.

If you see an (in-call) indicator during a Vodafone live! session, your phone is using a standard voice connection.

The type of network connection your phone uses depends on your service provider's network. Your network connection charges may vary depending on the type of connection used.
Note: Download content data in areas where signal strength is high.

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### 14.1 Messaging

In Japan or abroad, you can exchange text messages with handset, PCs, or other devices.

## MMS (Multimedia Messaging Service)

You can exchange messages (3,000 single-byte characters maximum) with Vodafone mobile phones, computers, or e-mail compatible mobile phones. You can also attach multimedia files such as videos, pictures, and sounds.
Note: A separate subscription is required to use MMS.

## SMS (Short Message Service)

You can exchange text messages of up to 160 singlebyte alphanumerics ( 140 single-byte katakana or 70 double-byte characters) with Vodafone handsets (Sky Mail/SMS compatible models). Enter a Vodafone number to send a SMS message.
Note: If an SMS message exceeds 140 bytes, a warning message appears and the SMS message is sent as split ones. The transmission charge depends on the number and size of split files. Split SMS messages are delivered only to Vodafone 3G mobile phones.

## Retry Function

If the other party's phone is turned off or out of the service area, messages are held by the Service Centre. The message or New Message notification is sent repeatedly to the other party until it is successfully received.

- MMS

The Centre attempts to resend the notice for up to 24 hours.
After 24 hours, messages are held at the Centre for 30 days.

For details on retrieving messages held at the Centre, see page 134.

- SMS

The Centre attempts to resend a message for up to 72 hours.
Undelivered messages are automatically deleted and cannot be retrieved.

## 14．2 Web

Use Web to access the Mobile Internet and a wide variety of Vodafone live！content．Search for information or download images，sounds，etc．for use on your handset．

Note：A separate subscription is required to use Web．

## From Vodafone Web Menu

Select items to access information，etc．

## From Mobile Internet Sites

Enter Mobile Internet site addresses to access them directly．

## 14．3 V－appli

You can download and install additional V－appli，such as games and 3D images，on your phone from Vodafone live！．These applications add new features and services to your phone．
－Your phone is compatible with only V－appli made for Vodafone mobile phones．
－When replacing a circuit board or USIM card， content data such as Chaku－uta ${ }^{\circledR}$ and V－appli saved in the handset or memory card may become unusable．

## 14．4 Changing Handset Address

You can change the default mail address via Web．
－It is recommended to change the default address to reduce spam．

＊The letter represented by $\Delta$ in the domain name differs depending on the Vodafone location where your contract was made．

Find the Feature
－＞My Vodafone
＞オリジナルメール設定 （Set Original Mail）
＞enter your Centre Access Code
or
$>$ Vodafone live！＞Vodafone live！
＞My Vodafone
＞オリジナルメール設定 （Set Original Mail）
＞enter your Centre Access Code

| Press |  |  |
| :--- | :--- | :--- |
| 1 | O | To |
| scroll to メールアドレス編集 |  |  |
| （Edit Mail Address） |  |  |

Note：If ご希望の E－メールアドレスは既に登録され ています。他のアドレスを入力してください （Address is already in use．Please select another） appears，enter another address（repeat steps 3 to 6）．

## 14．5 Checking Amount of Memory Used

You can check how much memory in your phone is being used by saved message data．

Find the Feature
T $>$ Messaging
国＞Memory Meter
The amount of memory being used appears．Press the BACK key to return to the previous screen．

### 14.6 Locking/Unlocking Vodafone live!

You can lock the Messaging and Web functions of Vodafone live!

- When Messaging is locked, Receiving messages is available but displaying the message folders is not available.
- All of the services are originally set to Unlocked.

Find the Feature $\quad>$ Settings $>$ Security Set > Lock Application

## Action

1 Enter the four-digit unlock code and press the OK key.
2 Select an item with $\odot$ and press the CHANGE key.
3 Select Locked or Unlocked and press the SELECT key.

### 15.1 Checking for New Messages

When you receive a message, your phone sounds an alert and displays a New Messaye notification, and the (message waiting) indicator appears.
Tip:

- Press 10 to adjust the message ring tone volume.
- When a message is received from a specified party, the picture stored in the Phone Book can be set to appear (see page 59).
- To mute the message ring tone during a call, see page 85.


## Press

READ

To
open the message
Note: When receiving an MMS message, press the DEIAlls key to display the subject and sender's phone number/address. (If the sender is stored in the Phone Book, the subject and sender's name appear.) Press the DOWNLOAD key to retrieve the message.

## Note:

- New Message notifications for MMS messages do not contain message texts.
- If a memory card is inserted, MMS messages are stored there. The MMS data is lost when formatting the memory card.
- When you receive multiple messages, select one with $\odot$ and press $\bigcirc$.
- When you cannot receive a message, such as when your phone is turned off, have a new message notification resent (see following section).
Tip: You can set the ring tone for when receiving messages (see page 85).


### 15.2 Retrieving MMS Messages from the Centre

If your phone is turned off or out of the service area for more than 24 hours, a new message notification is no longer sent. Follow the steps to the right to resend the notification.

Note: When you have a new message notification sent again, the newest 30 messages stored on the mail server are sent to your phone at once. Messages for which you have already received a new message notification (MMS message text) are also resent.

Find the Feature

| Press |  | To |
| :--- | :--- | :--- |
| $1 \quad$ up or down | scroll to 再送 (Resend) |  |
| 2 | SELECT | select the menu |
|  |  | The title and sender's name <br> are sent to your phone. |
|  |  |  |

## Using Received Messages

### 15.3 Using Received Messages

Reply to or forward received messages, or use received messages to call the sender.

## Replying to Messages

Verify the received message and reply to the sender.
You can quote message text.
In the message summary screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | REPLY | open a text entry screen |
| 2 | keypad | enter the message text |
| 3 | SEND | send the message |

## Note:

- When a reply address is included in the received message, that address is entered when replying to the message.
- The reply to an SMS message is sent in the same character code as the original message.


## Forwarding Messages

You can forward messages to another party.
In the message summary screen or received messages list:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | open the Message Menu/MMS Menu |  |
| 2 | $\ddots$ up or down | scroll to Forward |
| 3 | SELECT | select the menu |
| 4 | SEND TO | enter/select the recipient |
| 5 | SEND | send the message <br> Note: Message is sent as the <br> same format as the original <br> message. |

## Calling the Sender

Using the phone number from a message, you can call the sender.

In the message summary screen or received messages list:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | open the Message Menu/MMs Menu |  |
| 2 | $\bigcirc$ up or down | scroll to Voice Call Back <br>  |
| Note: To make a video call, <br> select Video Call Back. |  |  |
| 3 | Select | dial the number |

### 15.4 Sending a Message

I. Entering the Message Text (see page 138)

Select New SMS or New MMS and enter the message text.
Complete the message and press the SENDTO key.
II. Entering a Recipient (see page 141)

Enter the recipient's phone number.
You can also specify the recipient from the Phone Book.
III. Sending a Message (see page 144)

After entering the message text and recipient, press the SEND key.

For MMS messages, you can set the following options:

| Option | Description |
| :--- | :--- |
| MMS Templates | Use MMS message templates <br> (see page 139). |
| Attachments | Attach files in the Data folder <br> such as pictures, sounds, and <br> videos (see page 144). |
| Send to | Specify Vodafone mobile phone <br> numbers or e-mail addresses <br> (see page 141). |
| Ce and Bec | Specify addresses for Cc and <br> Bcc (see page 148). |
| Subject | Enter a subject for the message <br> (see page 147). |
| Priority and Delivery <br> report | Set priority and receive a delivery <br> report (see page 149). |

## Maximum Message Length

| SMS | Up to 70 double-byte characters, 140 <br> single-byte katakana, or 160 single- <br> byte alphanumeric characters |
| :--- | :--- |
| MMS | Up to approximately 1,500 double- <br> byte characters or approximately <br> 3,000 single-byte characters (up to <br> 300 KB of a combination of file <br> attachments and message body text) <br> Note: The maximum message length <br> may differ depending on the number of <br> recipients or the size of attached files. |

## Message Fields

| SMS | Recipient, body text |
| :--- | :--- |
| MMS | Recipient, subject, body text, file <br> attachment, priority level, delivery report <br> Note: You can also send a message <br> with only entering the body text and <br> recipient. |

## I. Entering the Message Text

Enter the message text.
You can enter up to 160 single-byte alphanumeric characters ( 70 double-byte characters or 140 singlebyte katakana) for SMS and up to approximately 3,000 single-byte/1,500 double-byte characters (up to 300 KB ) for MMS.
Be careful of the following when composing an MMS message:

- When single-byte and double-byte characters are combined, the amount of characters you can enter may decrease because the text length contains control codes.
- If entering an e-mail address for the recipient, single-byte katakana and pictographs are unavailable for the message. Also, the maximum message length decreases by the number of characters in the address.
- The available number of characters may decrease when the message text contains
several phone numbers/URLs/e-mail addresses/ line breaks.
- You can send up to 300 KB of a combination of file attachments, message body text, recipient(s), and subject. However, the maximum number of characters for the subject and message text may differ depending on the number of recipients or the size of attached sound/image files.

| Find the Feature | 國 <br> $>$ Messaging $>$ Create Message <br> $>$ New MMS or New SMS |
| :--- | :--- |
| Press | To |
| 1 | keypad |
| 2 | SEND TO | | enter text |
| :--- |

Tip: To cancel composing a message, press $\Theta$, select Abort Message with $\odot$, and press the Seleet key. To save the message, select Save to Drafts.

## Note：

－To preview an MMS message，press 国，select Preview with $\odot$ ，and press the SEleCT key．
－You can check the approximate MMS message data size using Message Details．
－If a message is received while composing a message，a New Message notification appears．If you press the DETAllS key，the message being composed is saved to the draft folder and you can view the newly received message．Press the BACK key to continue composing the message．
－If a call is received while composing a message， an Incoming Voice Call notification appears．If you press the ANSWER key，the message being composed is saved to the draft folder and you can answer the incoming call．Press the DIVERT key to continue composing the message．

## Using MMS Templates（MMS only）

MMS templates are multimedia message templates with preloaded media content．You can use edit and insert functions just like in normal message text．

If a media object in a template cannot be edited，you will be unable to highlight the object．

Find the Feature 国 $>$ Messaging $>$ MMS Templates
or
国 $>$ Messaging $>$ Create Message
＞MMS Templates

## Note：

－To preview an MMS template，scroll to the MMS template on the MMS template list and press Select View with $\odot$ and press the SEIECT key．
－To check the size of an MMS template，scroll to the MMS template on the MMS template list and press ．Select Details with $\rightarrow$ and press the SEIECT key．
－To play an MMS template media object when an MMS template is open，select（highlight）the picture with $\odot$ and press the VIEW key．To check picture details，such as the title or size，press the DETAllS key．After checking，press the BACI key twice．

- To delete sound data, press (1, select Delete Audio, and press the SEIECT key.


## Inserting Quick Notes/MMS Templates

Note: MMS templates are only for MMS messages.
In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | open the Message Menu/MMS Menu |  |

Inserting a Phone Number or E-mail Address from the Phone Book or Dialled/Received Calls

In a text entry screen:

| Press | To |
| :---: | :---: |
| 1 国 | open the MMS Menu |
| 2 ) up or down | scroll to Insert |
| 3 SELECT | select the menu |
| $4 \bigcirc$ up or down | scroll to Contact Info |
| 5 SELECT | select the item |
| $6 \bigcirc$ up or down | scroll to the contact category |
| 7 SELECT | select the category |
| 8 ) up or down | scroll to the recipient |
| $9 \bigcirc$ | select the recipient |
| 10 0k | insert the recipient's phone number or e-mail address |

## Sending a Message

## Adding Pages (MMS Only)

In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | T | open the MMS Menu |
| 2 | $\odot$ up or down | scroll to Insert |
| 3 | SELECT | select the menu |
| 4 | $\odot$ up or down | scroll to New Page |
| 5 | SELECT | add a page |

Note: You can view the previous page by pressing $\odot$ left and the following page by pressing $\odot$ right.

Deleting Pages (MMS Only)
In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | open the MMS Menu |  |
| 2 | $\odot$ up or down | scroll to Delete Page |


| Press |  | To |
| :--- | :--- | :--- |
| 3 | SELECT | select the menu <br> Your phone prompts you for <br> confirmation. |
| 4 | YES | confirm the deletion |

## II. Entering a Recipient

Specify the recipient.
For SMS, you can send the message to other mobile phone users.

For MMS, you can send the message to other mobile phone users and e-mail addresses.

You can enter the recipient directly with the keypad or select from Phone Book, Dialled/Received calls, Sent Messayes, or Maling List.

## Note:

- Only MMS messages can be sent from e-mail entries in the Phone Book, though SMS/MMS messages can be set to send from e-mail entries.
- For MMS, you can enter up to 50 single-byte alphanumerics for email addresses (To/Cc/Bcc). You can also send to Vodafone handset numbers and mail addresses simultaneously.
In a text entry screen:

| Press |  | To open the recipient list |
| :---: | :---: | :---: |
| 1 | SEND TO |  |
| 2 | $\bigcirc$ up or down | scroll to [New Number] or [New Email Address] |
|  |  | Note: To select the address of the recipient from the recipient list, scroll to a recipient and press $\bigcirc$. |
| 3 | O | open the phone number/ e-mail address entry screen |
| 4 | keypad | enter a phone number or e-mail address |
| 5 | OK | confirm the phone number or e-mail address |

## Note:

- To add recipients, repeat steps 2 to 5.
- You cannot send a message if you enter 184 or 186 before the phone number.
- A warning message appears if the composed message exceeds the maximum size.
Tip:
- To add Cc/Bcc, see page 148.
- To cancel composing a message, press $\Theta$, select Abort Message with $\odot$, and press the SEIECT key. To save the message, select Save to Drafts.


## Editing/Deleting a Recipient

In a recipient list:

| Press |  | To |
| :---: | :---: | :---: |
| 1 | $\bigcirc$ up or down | scroll to a specified recipient |
| 2 | $\bigcirc$ | no longer specify the recipient |
| 3 | $\bigcirc$ up or down or keypad | specify a new recipient or enter a new recipient |

## Composing Messages from the Phone Book

Find the Feature $\quad$ 国 Phone Book
In a search screen:

| Press | To |
| :---: | :---: |
| 1 keypad | enter the text to search for |
|  | Note: To search from the Phone Book list, press $)^{-}$ down. |
| 2 SEARCH | search for the recipient |
| $3 \bigcirc$ up or down | select the recipient |
| 4 國 | open the Phonebook Menu |
| $5 \bigcirc$ up or down | scroll to Send Message |
| 6 SELECT | open Message Type |
| $7 \bigcirc$ up or down | select New SMS or New MMS |
| 8 SELECT | open a text entry screen |

## III. Sending a Message

Send a message you composed.
After specifying a recipient (II. Entering a Recipient):

| Press | To |
| :--- | :--- |
| SEND | send the message |

## Note:

- To check message details, such as the size, press 国, select Message Details, and press the SELEET key.
- Messages may not be sent if the memory card is almost full. In such cases, delete unwanted messages.
- A Disconnected message may appear depending on the signal strength.

Tip: To save the composed message to the draft folder (Draft Messages), see page 150.

### 15.5 Attaching Image/Sound Files (MMS Only)

You can send MMS messages with picture, sound, or video attachments.

- You can send up to 300 KB of a combination of file attachments, message body text, recipients, and subject.


## Attaching Files in the Data Folder

You can attach pictures, videos, and sounds in the Data folder to the message.
Note: Some pictures and sounds may not be attached.
In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | T | open the MMS Menu |
| 2 | $\odot$ up or down | scroll to Message Options |
| 3 | SELECT | display the message options |
| 4 | $\odot$ up or down | scroll to Attachments |

## Attaching Image/Sound Files (MMS Only)

| Press |  | To |
| :--- | :--- | :--- |
| 5 | $\bigcirc$ | select Attachments |

## Note:

- To attach multiple files, select [New Attachmentl and repeat steps 6 and 7.
- To return to the text entry screen, BACK key > DONE key.


## Attaching New Pictures and Videos

In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | O | open the MMS Menu |
| 2 | $\bigcirc$ up or down | scroll to Message Options |
| 3 | selECT | display the message options |
| 4 | $\bigcirc$ up or down | scroll to Attachments |
| 5 | $\bigcirc$ | select Attachments |


| Press |  | To |
| :--- | :--- | :--- |
| 6 | Up or down | scroll to New Picture or New Video |
| 7 | SELEET | activate the camera |
| 8 | CAPTURE | take the picture or video clip |
| 9 | INSERT | Tip: To discard the shot, <br> press the DISCARD key. |
|  | attach the photo or video <br> Tip: To preview the picture or <br> video, select the file and <br> press the vIEW key while <br> viewing the Attachments list. |  |

## Note:

- To attach multiple files, select [New Attachmentl and repeat steps 6 to 9.
- To return to the text entry screen, BACK key > DONE key.


## Deleting Attached Files

In a text entry screen：

| Press | To |
| :---: | :---: |
| 1 國 | open the MMS Menu |
| $2 \bigcirc$ up or down | scroll to Message Options |
| 3 SEIECT | display the message options |
| $4 \bigcirc$ up or down | scroll to Attachments |
| $5 \bigcirc$ | select Attachments |
| $6 \bigcirc$ up or down | scroll to a file |
| 7 國 | open the Attachments Menu |
| $8 \bigcirc$ up or down | scroll to Delete |
| 9 SELECT | delete the file |

## Adding Pages

You can add pages to a message so that it can be played like a slide show．You can also attach pictures， sounds，or videos so that they play from the message pages．

In a text entry screen：

| Press |  | To |
| :--- | :--- | :--- |
| 1 | keypad | enter text |
| 2 | $⿴$ | open the MMS Menu |
| 3 | $\bigcirc$ up or down | scroll to Insert |
| 4 | SELECT | display insert options |
| 5 | $\bigcirc$ up or down | select the media to insert |

## Note：

－If New Page is selected，a new page is added to the message being composed．
－If Pieture／Sound／Video is selected，a media file in the Data folder can be inserted into the message．

## Setting Outgoing Message Options (MMS Only)

| Press | To <br> - If New Picture/New Videoo/Voice Record is selected, you can take a picture or record video/sound and attach it to the message. |
| :---: | :---: |
| 6 SELECT | insert the media object |
| 7 国 | open the MMS Menu |
| $8 \bigcirc$ up or down | scroll to Set Page Timing |
| 9 SELECT | select Set Page Timing |
|  | The screen to enter timing for one page (in seconds) appears. |
| $10 \odot$ up or down or | specify the time or |
| keypad | enter the time |
| 11 0k | confirm the time |

### 15.6 Setting Outgoing Message Options (MMS Only)

Set the options for when sending MMS messages.
Note: These options affect only the message being composed.

Entering the Subject
You can enter up to 40 single- or double-byte characters.

In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | To | open the MMs Menu |
| 2 | $\bigcirc$ up or down | scroll to Message Options |
| 3 | SELECT | display message options |
| 4 | $\bigcirc$ up or down | scroll to Sulject |
| 5 | $\bigcirc$ | open a subject entry screen |
| 6 | keypad | enter a subject |
| 7 | 0 KK | confirm the subject |

Tip: To preview the page, 国 > Preview.

## 15.6 Setting Outgoing Message Options (MMS Only)

## Note:

- The number of characters you can enter depends on the type of characters and the size of attached files.
- When single-byte and double-byte characters are combined, the amount of characters you can enter may decrease because the text length contains control codes.
- If entering an e-mail address for the recipient, single-byte katakana and pictographs are unavailable for the subject.


## Adding Cc and Bcc

Messages are sent to the e-mail addresses specified in the recipient (Send to) field as To. You can also specify Ce and Bec.

In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | B | open the MMS Menu |
| 2 | up or down | scroll to Message Options |


| Press |  | To display message options |
| :---: | :---: | :---: |
| 3 | SEIECT |  |
| 4 | ¢) up or down | scroll to Ce or Bee |
| 5 | $\bigcirc$ | open a recipient list |
| 6 | $\bigcirc$ up or down | scroll to [New Number] or [New Email Address] |
| 7 | O | open the phone number/ e-mail address entry screen |
| 8 | keypad | enter a phone number or e-mail address |
|  |  | Note: To select the address of the recipient from the recipient list, scroll to a recipient and press ©. |
| 9 | OK | confirm the phone number or e-mail address |
| 10 | DONE | set the number or address |

## Setting Outgoing Message Options (MMS Only)

## Setting Delivery Report

You can confirm that your message reached the recipient by setting Delivery Report to On (ADD key).

## Note:

- Delivery report is originally set to Off (REMOVE key).
- You can set this when sending a message to only one Vodafone mobile phone.
In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | O | open the MMS Menu |
| 2 | $\bigcirc$ up or down | scroll to Message Options |
| 3 | Select | display message options |
| 4 | $\bigcirc$ up or down | scroll to Receipt |
| 5 | $\bigcirc$ | open a receipt request <br> screen |
| 6 | $\bigcirc$ up or down | scroll to Delivery Report |
| 7 | ADD | set Delivery Report to On |
| 8 | DONE | store the setting |

## Setting Priority

Set priority to Normal, Urgent, or Low.
Note: Priority is originally set to Normal.
In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | 目 | open the MMS Menu |
| 2 | $\ddots$ up or down | scroll to Message Options |
| 3 | SELECT | display message options |
| 4 | $\bigcirc$ up or down | scroll to Priority |
| 5 | $\bigcirc$ | display priority options |
| 6 | $\ddots$ up or down | select a priority |
| 7 | SELEET | store the priority |

### 15.7 Saving a Message in the Draft Folder

You can save messages to the draft folder (Draft Messages) to send later.

## Note:

- You can edit or send messages later.
- You can save up to 180 messages to the draft folder.
In a text entry screen:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | keypad | enter text |
| 2 | 㫫 | open the MMS Menu |
| 3 | $\odot$ up or down | scroll to Save to Drafts |
| 4 | SELECT | save to the draft folder <br>  |
| A confirmation message <br> appears. |  |  |

### 15.8 Message Centre

Handset Message Centre contains three folders.

- Received Messages

- Sent Messages

- Draft Messages

| Rull |  |
| :--- | :--- |
| Draft Messages |  |
| 1) Re: Thanks! |  |
| [Create Message] |  |
|  |  |
|  |  |
| SELECT |  |

### 15.9 Checking Message Contents

| Find the Feature | 國 $>$ Messaging |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to Received Messages, Sent Messages, or Draft Messages |
| 2 SEIECT | open the selected folder |
| $3 \bigcirc$ up or down | scroll to a message |
| 4 READ or SELECT | open the message |
|  | Note: |

- You can view the previous message by pressing $\odot$ down and the following message by pressing $\odot$ up.
- On the message list, you can create a new message by selecting [Create Message.


### 15.10 Reordering the Message Centre Menu View (Messaging Top Menu)

### 15.10 Reordering the Message Centre Menu View (Messaging Top Menu)

The default setting of the message menu is described below but you can change the order.

## Message Centre menu

| Create Message |
| :--- |
| Voicemail |
| Received Messages |
| Quick Notes |
| Sent Messages |
| Draft Messages |
| MMS Templates |


| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\bigcirc$ up or down | scroll to Reorder List |

Find the Feature 国 $>$ Messaging $>$ 国

## Replying to a Message

### 15.11 Replying to a Message

You can send a message back to the sender.
Note: With MMS, you can send a message to up to about ten recipients.

| Find the Feature | $\begin{aligned} \text { T. } & >\text { Messaging } \\ & >\text { Received Messages } \end{aligned}$ |
| :---: | :---: |
| Press | To |
| $1 \odot$ up or down | scroll to a message |
| $2 \text { READ }$ <br> or | open the message |
| 3 REPLY | open the text entry screen |
| 4 keypad | compose a message |
| 5 SEND | send the message |
|  | Note: When a reply address is included in the received message, that address is entered when replying to the message. |

### 15.12 Forwarding a Message

You can forward messages to another party.

```
Find the Feature 目 > Messaging
                                > Received Messages
```

| Press |  | To scroll to a message |
| :---: | :---: | :---: |
| 1 | $\bigcirc$ up or down |  |
| 2 | 國 | open the Message Menu |
| 3 | $\bigcirc$ up or down | scroll to Forward |
| 4 | SEIECT | select the menu |
| 5 | SEND TO | open the recipient list |
| 6 | $\bigcirc$ up or down | select a recipient (see page 141) |
| 7 | SEND | send the message |
|  |  | Note: Message is sent as the same type as the original message. |

## Delivery Report

### 15.13 Delivery Report

After you send a message, you can check that the recipient received it.
Note: Using the outgoing message options, you can set a delivery report to be sent automatically (see page 149).

| Find the Feature | T $>$ > Messaging $>$ Sent Messages |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to a message |
| 2 國 | open the Outhox Menu |
| $3 \bigcirc$ up or down | scroll to Message Status |
| 4 SELECT | select the menu |

### 15.14 Sending a Message from the Draft Folder

You can send messages in the draft folder (Draft Messages) one by one. You can also edit the message text, or change the recipient or message options.

Find the Feature 国 > Messaging > Draft Messages

| Press |  | To scroll to a message |
| :---: | :---: | :---: |
| 1 | $\bigcirc$ up or down |  |
| 2 | SElect | open the message |
|  |  | The text entry screen appears. |
| 3 | keypad | edit the message if necessary |
| 4 | SEND TO | complete the message and open the recipient selection (Sand to) screen |
| 5 | Select a recipient and send the message (see page 141) |  |

## Locking a Message

Note：Because the memory shared by the Sent Messages and outgoing messages is the same，some data may not be stored depending on available memory．

## 15．15 Locking a Message

You can lock messages so that they will not be deleted．

## Note：

－Messages in the draft folder and split SMS messages being received are automatically locked．
－Outgoing messages and unsent messages can not be locked．

```
Find the Feature 国 \(>\) Messaging
\(>\) Received Messages
```

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to a message |
| 2 | T | open the Message Menu |


| Press |  | To scroll to Lock |
| :---: | :---: | :---: |
| 3 | $\bigcirc$ up or down |  |
| 4 | SEIECT | select the menu |
|  |  | Q changes to $\square_{\square}$ ． |
|  |  | Note：To unlock a message， press 国，select Unlock，and press the SELECT key．飞－9 changes to $\Theta$ ． |

### 15.16 Deleting a Message

You can delete unwanted messages.

## Selecting and Deleting a Message

| Find the Feature | 国 $>$ Messaging <br> $>$ Received Messages, Sent Message, or Draft Messages |
| :---: | :---: |
| Press | To |
| 1 up or down | scroll to a message |
| 2 國 | open the Message Menu, Outbox Menu, or Drafts Menu |
| $3 \bigcirc$ up or down | scroll to Delete |
| 4 SEIECT | select Delete |
|  | Your phone prompts you for confirmation. |
| 5 YES | confirm the deletion |
|  | Note: To not delete, press the NO key. |

## Deleting All Message Centre Messages

You can delete multiple messages in the message folder(s). The criteria to delete messages are described below.

Cleanup criteria

| All | - | Deletes all unlocked <br> messages. |
| :--- | :--- | :--- |
| Inbox | Read | Deletes all read messages <br> in Received Messages. |
|  | All | Deletes all unlocked <br> messages in Received Messages. |
|  | - | Deletes all messages in Sent <br> Messages. |
| Draft <br> Messages | - | Deletes all messages in <br> Draft Messages. |

Note: Locked mail is not deleted. To delete locked messages, select Unlock.

## Deleting a Message

| Find the Feature | $\begin{array}{ll}\text { B } & >\text { Messaging } \\ \square & >\text { Cleanup Messages }\end{array}$ |
| :---: | :---: |
| Press | To |
| $1 \odot$ up or down | scroll to the message folder |
| 2 SELECT | select the folder |
|  | The deletion confirmation screen appears. |
|  | Note: If Inbox is selected, select Read or All. |
| 3 YES | delete all messages in the folder |

Tip: You can activate Cleanup Messages by selecting the message folder from the Message Centre menu and pressing .

## Automatically Deleting Messages

If you set received messages and sent messages to Auto Cleanup, old messages are automatically deleted, allowing you to store new messages.

## Auto Cleanup criteria

| Option | Description |
| :--- | :--- |
| 3 day old msgs | Deletes messages older than <br> three days. |
| 5 day old msgs | Deletes messages older than <br> five days. |
| 7 day old msgs | Deletes messages older than <br> seven days. |
| Keep 5 msgs | Deletes all but the five most <br> recent messages. |
| Keep 10 msgs | Deletes all but the ten most <br> recent messages. |
| Keep 20 msgs | Deletes all but the twenty <br> most recent messages. |
| Custom | Allows you to set a certain <br> number of messages or days <br> to keep messages. |
| None | No criteria. |


| Find the Feature | 国 $>$ Messaging <br>  $>$ Received Messages or <br>  Sent Messages <br> 国 $>$ Setup $>$ Auto Cleanup |
| :---: | :---: |
| Press <br> 1 up or down | To <br> scroll to a criterion for Auto Cleanup |
| 2 SELECT | select the criterion <br> Note: To specify a certain number of messages or days, follow the steps below. <br> 1 Select Custom with $)^{-3}$ and press the SELECT key <br> 2 Select a number of messages or days with $\odot$ <br> 3 Select msgs or days with $)$ as appropriate <br> 4 Press the ok key |

## Note:

- Select None to not automatically delete messages.
- Lock messages to not be automatically deleted (see page 155).
- Auto Cleanup is originally set to None.
- When memory to store sent messages is full, messages are automatically deleted starting with the oldest.


### 15.17 Phone Numbers/E-mail Addresses in a Message

## Storing Contact Information to the Phone Book <br> You can store the sender/receiver or phone number/ e-mail address in the message text to the Phone Book.

Find the Feature
T $>$ Messaging
$>$ Received Messages or Sent Messages

## Using Attachments

In a message detail screen:

| Press |  | To open the menu |
| :---: | :---: | :---: |
| 1 | T |  |
| 2 | $\bigcirc$ up or down | scroll to Store |
| 3 | SEIECT | select Store |
| 4 | $\bigcirc$ up or down | scroll to Phone Number or Email Address |
| 5 | SELECT | select the item |
| 6 | $\bigcirc$ up or down | scroll to a phone number or e-mail address |
| 7 | STORE | store the phone number or e-mail address |
|  |  | The selected phone number or e-mail address is entered in the Phone Book and the Phone Book entry detail screen appears. |

8 Enter the other items in the entry and press the DONE key.

### 15.18 Using Attachments

## Storing to the Data Folder

You can store pictures, videos, or sounds that are attached to messages to your phone's Data folder.
Note: Some files may not be stored to the Data folder.

| Find the Feature | $\begin{aligned} \text { 国 } & >\text { Messaging } \\ & >\text { Received Messages } \end{aligned}$ |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to a message |
| 2 READ | open the message |
| $3 \bigcirc$ | select a media object (file) |
| 4 VIIEW or PLAY | view or play the media |
| 5 STORE | open Store Options |
| $6 \bigcirc$ up or down | scroll to Store Only |
| 7 SEIECT | select the option |
|  | The screen to enter a file name appears. |


| Press |  | To |
| :--- | :--- | :--- |
| 8 | keypad | enter the media (file) name |
| 9 | 0K | store the media (file) |

## Setting a Wallpaper/Screen Saver Image

You can set a picture attached to a message as the wallpaper or screen saver image.

## Note:

- Some images may not be set depending on the size.
- Videos cannot be set.


## Find the Feature <br> T $>$ Messaging <br> $>$ Received Messages

| Press |  | To |
| :--- | :--- | :--- |
| 1 | O up or down | scroll to a message |
| 2 | READ | open the message |
| 3 | $\odot$ | select a media object (file) |
| 4 | VIIEW | view the media |

## 160 Messaging

| Press |  | To |
| :--- | :--- | :--- |
| 5 | STORE | open Store Options |

### 15.19 Received Messages List Operations

## Switching the Received Messages List View

You can switch the received messages list view to Sender or Sulject.

## Note:

- The view is originally set to Sender. The sender's phone number/e-mail address and name that is registered in the Phone Book appear.
- For SMS messages, the beginning of the message text appears when Suluject is set.

| Find the Feature | 国 $>$ Messaging <br> 国＞Message Setup |
| :---: | :---: |
| Press | To |
| $1 \odot$ up or down | scroll to Inbox View |
| 2 Change | open Inbox View |
| $3 \bigcirc$ up or down | scroll to Sender or Subject |
| 4 SEIECT | set the option |

## 15．20 MMS Settings

Setting Message Type when Replying with an MMS Message

| Find the Feature | E $>$ Messaging <br> 国 $>$ Message Setup |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to MMS Setup |
| 2 SEIECT | select MMS Setup |


| Press |  | To |
| :--- | :--- | :--- |
| 3 | $\bigcirc$ up or down | scroll to Composing MMS |
| 4 | CHANGE | select Composing MMS |
| 5 | $\bigcirc$ up or down | scroll to Reply Type |
| 6 | CHANGE | select Reply Type |
| 7 | $\odot$ up or down | scroll to SMS or MMS |
| 8 | SELECT | select the option |

## 15．21 SMS Settings

Setting Message Type when Replying with an SMS Message

| Find the Feature | 国 | $>$ Messaging |
| :--- | :--- | :--- |
|  | $\square$ | $>$ Message Setup |


| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\odot$ up or down | scroll to SMS Setup |
| 2 | SeLECT | select SMS Setup |
| 3 | $\bigcirc$ up or down | scroll to Reply Type |


| Press |  | To |
| :--- | :--- | :--- |
| 4 | CHANGE | select Reply Type |
| 5 | O up or down | scroll to SMS or MMS |
| 6 | Seleet | select the option |


| Find the Feature | 国 $>$ Messaging <br> 国 $>$ Message Setup |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to SMS Setup |
| 2 SEIECT | select SMS Setup |
| $3 \bigcirc$ up or down | scroll to Service Centre No. |
| 4 CHANGE | select Service Cantre No. |
| 5 keypad | enter the Service Centre number |
| 6 OK | store the Service Centre number |

Changing the SMS Message Centre Phone Number
You can change the SMS message centre phone number.
Do not change the number unless you receive a notice from Vodafone.

- The SMS message centre phone number is originally set to +819066519300 .
- The SMS message centre phone number is stored on the USIM card.


## 15．22 Storing Quick Notes

You can store frequently used message text phrases as quick notes．

Find the Feature
国 $>$ Messaging

| Press | To |
| :---: | :---: |
| $1 \bigcirc$ up or down | scroll to Quick Notes |
| 2 SELECT | select Quick Notes |
|  | Note：To edit／delete quick notes，select a quick note from the list，press［国，select Edilt or Delete，and press the SELECT key． |
| $3 \bigcirc$ up or down | scroll to［New Quick Note］ |
| 4 Seleet | select［New Quick Note］ |
| 5 keypad | enter quick note |
| 6 0K | store the quick note |

## 15．23 Resetting Messaging

Deleting Messages
Find the Feature

| T | $>$ Messaging |
| :--- | :--- |
| 国 | $>$ Cleanup Messages |


| Press |  | To |
| :--- | :--- | :--- |
| 1 | Se up or down | scroll to All |
| 2 | SEIECT | select All |

Note：Menu items may differ depending on where messages are saved．
3 YES delete all messages

## SSL

You can use your phone to view data service contents that support SSL (Secure Socket Layer). SSL is a transmission protocol that allows personal data to be sent more safely by encrypting transmission data on the Internet so that the data cannot be eavesdropped, tampered with, or spoofed.

This protocol is used when sending data such as credit card numbers or personal information.

## Note:

- By viewing secure contents, the customer agrees to take responsibility for using SSL.
- Vodafone and the certification companies (VeriSign Japan K.K., Baltimore Technologies Japan Co., Ltd., and Entrust Japan Co., Ltd.) cannot guarantee the safety of SSL.
- We accept no responsibility for damages caused to the customer as a result of using SSL.


## Cache Memory (Temporary Memory)

Contents or data downloaded from Mobile Internet sites are temporarily stored in cache memory.

Content data stored in cache memory can be viewed again later.
If cache memory becomes full, data is automatically deleted from the oldest and overwritten with new data.

Note: You can delete data stored in cache memory. Some data has an expiration date. After that date, the data is deleted from cache memory.

## Accessing Mobile Internet Sites

### 16.1 Accessing Mobile Internet Sites

You can access Mobile Internet sites and download data.

## Note:

- Packet communication charges are incurred every time the BACK key is pressed when viewing a site.
- If a call is received while playing streaming content, the streaming transmission continues and packet communication charges are incurred.
- When accessing streaming content, you can play back the video and sound on the site. Even if playback is paused, the transmission continues in order to maintain the session and packet communication charges are incurred.


### 16.1.1 Accessing from the Menu

You can select an item to read from the Vodafone live! menu and receive that data.

Note: The Vodafone live! menu may change periodically.

Find the Feature $\quad>$ Vodafone live!

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to Vodafone live! |
| 2 |  | select Vodafone live! <br>  |
| Start the browser and |  |
| connect to the Internet. |  |  |


|  |  | To |
| :---: | :---: | :---: |
| 4 | SEEECT | select the item |
|  |  | If you cannot connect to the Vodafone live! service, contact Vodafone. |
| 5 | $\bigcirc$ | end the Vodafone live! session |
|  |  | When the confirmation screen appears, press the YES key to return to the home screen. |

### 16.1.2 Accessing the Internet by Entering a URL

You can enter a Mobile Internet site address (URL) to connect to the Internet.

Note: You may not be able to receive data from some Mobile Internet sites. In addition, screens may differ when viewed on a computer.

| Find the Feature | T $>$ Vodafone live! |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to Enter URL |
| 2 SEIECT | select Enter URIL |
| 3 keypad | enter a URL |
| 4 OK | set the URL |
|  | Start the browser and connect to the Internet. |

Tip: Press $\sigma$ to end the connection. When the confirmation screen appears, press the YES key to return to the home screen.

## Mobile Internet Site Operations

### 16.2 Mobile Internet Site Operations

### 16.2.1 Moving the Cursor

You can select an item in the Mobile Internet site by using $)^{-}$. Information that can be selected is underlined.

## Action

1 Select an item using $\odot$.
2 Press the SEIECT key or $\bigcirc$ to confirm.

### 16.2.2 Scrolling Through Screens

When the cursor is on the bottommost or topmost item, press $\odot$ to scroll up or down.

### 16.2.3 Using a Check box/List/Dropdown List/Command Button

You can place a check in a check box or activate a function if you use $\odot$ to select an item or button and press the select key (or © centre key). Similarly, you can select an item with $\odot$ and the Seleet key (or $\bigcirc$ centre key) from a list or drop-down list.

### 16.2.4 Using a Text Box

You can enter text in the text box in the Mobile Internet site.
Action

| 1 | Select a text box using $\odot$. |
| :--- | :--- |
| 2 | Press the Seliect key or $\bigcirc$. |
| 3 | Enter text. |

Note: You can enter text just like in messages or the Phone Book. However, some types of text may not be entered. Press 囲 to delete one letter at a time if you make a mistake.

## Viewing the Browser Menu

### 16.2.5 Viewing the Browser Menu

## Action

Press in the Mobile Internet site.
The browser menu appears.

### 16.2.6 Using a Phone Number/E-mail Address/URL in the Mobile Internet Site

If a page has a phone number (a number with "TEL:" in the front) or e-mail address, you can make a call or send an MMS message from that screen. Similarly, if a page has a URL (an address with "http://" or "https://" in the front), you can access the Internet.

## Note:

- This function is generally not available if the phone number, e-mail address, or URL is not underlined.
- This function may be available even if the phone number, e-mail address, or URL does not appear.


## Making a Call Using a Phone Number from the Mobile Internet Site

## Action

1 Select a phone number with $\odot$ and press the SElect key or ©.
2 Press the ACCEPT key.
3 Press 1.
The phone number is dialled.

## Sending an MMS Message Using an E-mail

 Address from the Mobile Internet Site
## Action

1 Select an e-mail address and press the MAll to key.

The screen to create a new MMS message appears.
2 Enter message text and a subject, and send the message (see page 138).

## Using Pictures

## Accessing the Internet Using a URL from the Mobile Internet Site

## Action

Select a URL with $\odot$ and press the SELECT key or $\bigcirc$.
You are connected to the specified Mobile Internet site.

Tip: You can store e-mail addresses and phone numbers that appear on the Mobile Internet site in the Phone Book.

### 16.3 Using Pictures

## Downloading Pictures

You can download a picture from a Mobile Internet site by selecting its link. You can store the object on your phone, and use it as a wallpaper image or a screen saver image.

Your phone may contain predefined photos, pictures, and animations. You can download and store additional images on your phone.

Note: Some images may not be stored to the Data folder depending on the size.

Find the Feature
E $>$ Vodafone live!
$>$ Bookmarks, Enter URL, or My Saved Paje

## Using Video Clips

In a site with pictures:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | select the link to download |
| 2 | SELECT | download |
| 3 | STORE | store the picture |

You can use pictures in the following ways.

- Attaching to a message
- Storing for later use
- Setting as a wallpaper image
- Setting as a screen saver image


### 16.4 Using Video Clips

You can download video clips from Mobile Internet sites and store them on your phone.
Tip: For details on using video clips, see page 76.

## Downloading Video Clips

You can download video clips and receive video clips in MMS messages.

```
Find the Feature
```

```\(>\) Vodafone live! \(>\) Bookmarks, Enter URL, or My Saved Page
```

In a site with video clips:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ up or down | select the link to download |
| 2 | SEIECT | download |
| 3 | STORE | store the video clip |

## Using Sound Files

## Note:

- Video clips downloaded from Mobile Internet sites cannot be set as Chaku-video.
Furthermore, on-screen text is unavailable when playing videos.
- File property for Chaku-video can show up to 34 single-byte characters (17 double-byte characters).

Tip:

- If a call is received while downloading, press the ANSWER key to answer the call without terminating the download.
- To store images attached to messages, see page 159.


### 16.5 Using Sound Files

If sound (melody) is included in data, you can play and store it on your phone.

## Note:

- You can attach stored sounds to MMS messages before sending. However, some sounds have sending restrictions.
- File property for Chaku-uta ${ }^{\circledR}$ can show up to 34 single-byte characters (17 double-byte characters).


## Downloading Sound Files

Find the Feature 国 $>$ Vodafone live!
$>$ Bookmarks, Enter URL, or My Saved Page

In a site with sounds:

| Press | To |
| :--- | :--- |
| $1 \geqslant$ up or down | select the link to download |

## My Saved Page

| Press |  | To |
| :--- | :--- | :--- |
| 2 | SELECT | download |
| 3 | STORE | store the sound |

### 16.6 My Saved Page

You can store frequently used Mobile Internet sites to My Saved Page for quick access.

## Storing to My Saved Page

Find the Feature 国 $>$ Vodafone live! $>$ Enter URL

$$
>0 \mathrm{OK}>\text { 国 }
$$

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ up or down | scroll to Store |
| 2 | SELEET | show the stored item |
| 3 | $\odot$ up or down | select the item to store |


| Press |  |
| :---: | :---: |
| 4 Select | show the confirmation message |
| 5 YES | store to My Saved Page |
|  | Note: When you store a media object (such as an image), a screen to enter a file name (\$ave As:) appears. Enter a file name and press the OK key. |
| Displaying My Saved Page |  |
| Find the Feature | $\begin{aligned} \text { [ } & >\text { Vodafone live! } \\ & >\text { My Saved Page } \end{aligned}$ |
| Press | To |
| $1 \bigcirc$ up or down | select a page |
| 2 SEIECT | show the page |

## Bookmarks

## Editing Stored Content

| Find the Feature | 国 $>$ Volafone live！ <br> $>$ My Saved Page |
| :---: | :---: |
| Press | To |
| $1 \odot$ up or down | select a title to change |
| 2 國 | show options |
| $3 \bigcirc$ up or down | scroll to Rename |
| 4 SEIECT | open the screen to edit the title |
| 5 keypad | edit the title |
| 6 OK | set the new title |

Deleting My Saved Page
Find the Feature $\quad \gg$ Vodafone live！
＞My Saved Page

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ up or down | select a title to delete |
| 2 | $\square$ | show options |


| Press |  | To |
| :--- | :--- | :--- |
| 3 | up or down | scroll to Delete or Delete All |
| 4 | SELECT | delete the page |

## 16．7 Bookmarks

You can store frequently used Mobile Internet site addresses（URLs）to Bookmarks for quick access．

## Storing Bookmarks

Find the Feature 国 $>$ Vodafone live！
$>$ Enter URL or My Saved Page

| Press <br> 1 |  | To <br> show the confirmation <br> message |
| :--- | :--- | :--- |
| 2 | YES | open the screen to enter the <br> bookmark data |
| 3 | keypad | enter the name or shortcut <br> key number |


| Press | To |
| :---: | :---: |
| 4 OK | set the data |
| 5 DONE | store the URL to Bookmarks |
| Accessing Mobile Internet Sites in Bookmarks |  |
| Find the Feature | 國 > Vodafone livel > Bookmarks |
| Press | To |
| $1 \bigcirc$ up or down | scroll to a bookmark |
| 2 ¢0 T0 | access the stored site |


$\left.$| Press <br> 4 |  | SELEET |
| :--- | :--- | :--- |$\quad$| To |
| :--- |
| open the screen with the |
| bookmark data | \right\rvert\, | 5 | keypad | edit the data |
| :--- | :--- | :--- |
| 6 | OK | set the changes |
| 7 | DONE | store the changes |

## Deleting Bookmarks

Find the Feature $\quad>$ Vodafone live! $>$ Bookmarks

| Press |  | To |
| :--- | :--- | :--- |
| 1 | $\ddots$ up or down | scroll to a bookmark |
| 2 | 目 | show options |
| 3 | $\ddots$ up or down | scroll to Delete |
| 4 | SELEET | show the confirmation <br> message |
| 5 |  | YES |

### 16.8 History

## Accessing Mobile Internet Sites in History

| Find the Feature | $\square$ Vodafone live! $>$ History |
| :--- | :--- |
| Press | To |
| $1 \quad$ up or down | scroll to a URL |
| $2 \%$ GO TO | access the site |

## Clearing History

Find the Feature $\quad$| $\square$ | $>$ Vodafone livel $>$ Browser Set |
| ---: | :--- |
|  | $>$ Clear History |

### 16.9 Refreshing/Reloading to Receive New Data

When using cache memory (see page 164), the data that appears on the screen may not match the most recent version of that site.

When this happens, you can refresh the data. In addition, you can reload the data if you were not able to receive it correctly.

## Action

1 Press 国 on the site currently open.
2 Scroll to Reload with $\odot$ and press the SELECT key.

### 16.10 Restricting Image and Sound Downloads

You can set your phone to display only the text of sites with images and sounds.

- You can set images and sounds separately.
- Your phone is originally set to download all images and sounds.

Find the Feature 国 > Vodafone live! $>$ Browser Set
$>$ Retrieval Setting

| Press | To |
| :---: | :---: |
| $1 \bigcirc$ up or down | scroll to Image |
| 2 SELECT | select the menu |
| $3 \bigcirc$ up or down | scroll to Off [hide] |
| 4 SELECT | confirm the setting |
| $5 \bigcirc$ up or down | scroll to Sound |
| 6 SELECT | select the menu |
| $7 \bigcirc$ up or down | scroll to Off [lide] |
| 8 SEIECT | confirm the setting |

### 16.11 Resetting Web

### 16.11.1 Clearing Cookies

Cookies are data transferred between your phone and the Vodafone live! Service Centre that records data such as user information and access history. You can clear these data.

Find the Feature 国 > Vodafone livel $>$ Browser Set

| Press | To |
| :---: | :---: |
| 1 ) up or down | scroll to Clear cookie |
| 2 Select | select the menu |
|  | Your phone prompts you for confirmation. |
| 3 DELETE | confirm the deletion |
| 16.11.2 Resetting Mobile Web Cache |  |
| You can delete the cache stored in your phone. |  |
| Find the Feature | T $>$ Vodafone livel $>$ Browser Set |
| Press | To |
| 1 ) up or down | scroll to Reset cache |
| 2 SEIECT | delete the cache |

Note: Alternatively, press while viewing Mobile Internet site and select Reset cache.

### 16.12 Functions While Using Web

While viewing Mobile Internet site, you can use the following functions.

- New Call: Make a call
- Phone Book: View the Phone Book
- Messaging: Use Messaging
- Calendar: View the calendar
- Media Player (Camera, Record Video, Pictures, Videos, SoundERingtone): Use multimedia functions


### 16.13 Confirming the URL of a Mobile Internet Site

You can check the URL of the site you are viewing.
While viewing site:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | open the Browser Menu |  |
| 2 | $\bigcirc$ up or down | scroll to View URL |
| 3 | SELECT | display the URL |

While viewing site:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | on | open the Browser Menu |
| 2 | $\odot$ up or down | scroll to SWAP |
| 3 | SelECT | select the menu |
| 4 | $\odot$ up or down | scroll to a function |
| 5 | Select | start the selected function |

### 17.1 Using a Memory Card

You can also store various contents of V -appli on a memory card.
Note: V-appli which is stored on a memory card from your phone can be used only on your phone or other Vodafone model with your USIM card inserted.

### 17.2 Downloading V-appli

You can download V-appli from Vodafone live!.

## Note:

- Some downloaded V-appli can also be stored on a memory card.
- It is recommended to download $V$-appli in places where signal strength is high.
- $V$-appli which is downloaded after Not a signed application. Continue Downloading? appears is not secure.
- When changing your phone model, content data such as V-appli, Web, and ring tones cannot be transferred from your phone.

Find the Feature 国 $>$ Vodafone live! $>$ Vodafone live!
Go to the page that contains the application, then:

| Press |  | To |
| :--- | :--- | :--- |
| 1 | Up or down | scroll to the application |
| 2 | DOWNLOAD | view the application details |
| 3 | YES | download the application |

### 17.2.1 Download Confirmation Screen

When downloading a V-appli, data such as the title and size are received (download confirmation screen) before downloading the actual application. You can download the V -appli after verifying the data on the download confirmation screen.

## Launching V-appli

### 17.3 Launching V-appli

Run preset V-appli, as well as downloaded games and applications.

| Find the Feature | 國 $>\mathrm{V}$-appli |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to the application |
| 2 SELECT | launch the application |

Note: If a phone call or message is received while a $V$-appli is running, the $V$-appli is paused and the incoming call/message screen appears. You can have a notice inform you of an incoming call/message while a $V$-appli is running (see page 180).

### 17.4 Ending/Pausing/Deleting V-appli

### 17.4.1 Ending/Pausing V-appli

## Action

1 Press $\circledast$ while using a V-appli.
2 Select End to end or Suspend to pause, and press the SEIECT key.

### 17.4.2 Deleting V-appli

You can delete stored V-appli.


| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to the application |
| 2 |  | open the application <br> manager menu |
| 3 | $\ddots$ up or down | scroll to Delete |

Press
4 select

4 SELECT | show the confirmation |
| :--- |
| message |

5 YES

### 17.5 V-appli Home Screen Settings

You can set the home screen to have a V-appli constantly running.

## Note:

- Only one $V$-appli can be set as the home screen. Some V-appli may not be set.
- When a $V$-appli is paused, it cannot be set as the home screen.
- $V$-appli stored on a memory card cannot be set as the home screen.
- No $V$-appli is originally set as the home screen.


## Find the Feature

$$
\text { 国 }>\text { Settings }>\text { V-appli Set }
$$

| Press |  | To |
| :--- | :--- | :--- |
| 1 | O up or down | scroll to Set Standby App | | 2 | CHANGE | open the screen to select an <br> application |
| :--- | :--- | :--- |
| 3 | $\odot$ up or down | scroll to an application |
| 4 | SELECT | set the application as the <br> home screen |

### 17.6 Setting Phone Actions for When V-appli is Running

Set phone actions for when a phone call/message is received or a set alarm time arrives while a V -appli is running.

## Setting Phone Actions for When V-appli is Running 17.6

| Option | Description |
| :--- | :--- |
| Call Priority/Alarm Priority | Pause the V-appli and <br> receive the call/message or <br> activate the alarm. |
| App Priority | Continue running the V-appli. <br> However, a notice indicating <br> an incoming call/message or <br> alarm appears on the <br> display. |

## Note:

- When a call/message is received and a $V$-appli set as the home screen is running, the App Priority

| Press | To |
| :---: | :---: |
| $1 \bigcirc$ up or down | scroll to App Priority |
| 2 SELECT | open App Priority |
| $3 \bigcirc$ up or down | scroll to Incoming Call |
| 4 Change | open Incoming Call |
| $5 \bigcirc$ up or down | select Call Priority or App Priority |
| 6 SELECT | set the priority |
| $7 \bigcirc$ up or down | scroll to Alarm |
| 8 CHANGE | open Alarm |
| $9 \bigcirc$ up or down | select Alarm Priority or App Priority |
| 10 SELECT | set the priority |

## 17.7

### 17.7 Adjusting V-appli Volume

Adjust the volume of V -appli sound effects and other sounds.

### 17.7.1 Setting V-appli Volume

Find the Feature 国 $>$ Settings $>\mathrm{V}$-appli Set

| Press |  | To |
| :--- | :--- | :--- |
| 1 | O up or down | scroll to App Volume |
| 2 | CHANGE | open App Volume |
| 3 | $\bigcirc$ up or down | select a volume |
| 4 | OK | set the volume |

### 17.7.2 V-appli Vibration Settings

You can set the vibration for V-appli.
Find the Feature $\quad>$ Settings $>\mathrm{V}$-appli Set

| Press |  | To |
| :--- | :--- | :--- |
| 1 | O up or down | scroll to App Vibration |
| 2 | CHANGE | open App Vibration |
| 3 | $\bigcirc$ up or down | scroll to Off |
|  |  | To activate, select On. |
| 4 | SELECT | set the vibration |

## Setting the Display Backlight for V-appli

### 17.8 Setting the Display Backlight for V-appli

You can set the display backlight for when V-appli is running.

| Option | Description |
| :--- | :--- |
| On | Illuminates backlight <br> constantly. |
| Off | Illuminates backlight when a <br> key is pressed. |

Note: Backlight is originally set to On.
Find the Feature
E $>$ Settings $>$ V-appli Set

| Press |  | To |
| :--- | :--- | :--- |
| 1 | up or down | scroll to App Backlight |
| 2 | CHANGE | open App Backlight |


| Press | To |
| :--- | :--- |
| $3 \odot$ up or down | scroll to 0 n |

Tip: To not illuminate constantly, select 0ff.
4 SELECT set the backlight

### 17.9 Resetting V-appli

Delete all V-appli stored in the V-appli library.
Note: This deactivates a $V$-appli set as the home screen.

Find the Feature 国 $>$ Settings $>\mathrm{V}$-appli Set

| Press |  | To |
| :--- | :--- | :--- |
| 1 | o up or down | scroll to Delete all apps |
| 2 | Seleet | show the deletion <br> confirmation screen |
| 3 |  | YES |

### 17.10 Viewing Java ${ }^{\text {TM }}$ Version and Available Memory

### 17.10 Viewing Java ${ }^{\text {TM }}$ Version and Available Memory

To view Java version information, or the amount of phone memory available for V-appli:

| Find the Feature | (\%) $>$ Settings $>$ V-appli Set |
| :---: | :---: |
| Press | To |
| $1 \bigcirc$ up or down | scroll to Java System |
| 2 SEEECT | show the Java version and available memory |


| Option | Description |
| :--- | :--- |
| Data Space (both Java <br> and non-Java data <br> space) | Memory available for <br> application data (such as <br> game scores or application <br> settings), and for <br> downloaded graphics, <br> sounds, all camera photos, <br> and MMS messages. |
| Heap Size | Amount of runtime memory <br> available for V-appli. |


| Option | Description |
| :--- | :--- |
| CLDC Version | Your phone's connected <br> limited device configuration <br> version. |
| MIDP Version | Your phone's mobile <br> information device profile <br> version. |

Check these questions first if you have problems with your phone.

| Question | Answer |
| :--- | :--- |
| Is your battery <br> charged? Do you <br> see <br> display? | Th the battery level indicator <br> should have at least one <br> segment showing ( (.). If it <br> does not, recharge your <br> battery. <br> See page 25. |
| Do you have a <br> valid USIM card <br> inserted in your <br> phone? | If necessary, turn off your <br> phone and make sure that you <br> have inserted a valid USIM <br> card. <br> See page 22. |
| Does the handset <br> have a signal? <br> Do you see $\alpha$ in <br> the display? | The signal strength indicator <br> should have at least one <br> segment showing ( $\downarrow$ ). If it <br> does not, move to an area with <br> a stronger signal to use your <br> phone. |


| Question | Answer |
| :--- | :--- |
| Is the earpiece <br> volume too low? | While on a call, press the <br> upper volume key on the side <br> of your phone. |
| Is the other party <br> unable to hear <br> you? | Your phone may be muted. <br> Press the UNMUIE key if <br> necessary to unmute the <br> phone. |
| Also, make sure that your <br> phone's microphone is not <br> blocked by its carrying case or <br> a sticker. |  |
| been damaged, <br> dropped, or got <br> wet? | Dropping your phone, getting <br> it wet, or using a non-Motorola <br> battery or battery charger can <br> damage the phone. The <br> phone's limited warranty does <br> not cover liquid damage or <br> damage caused from using <br> non-Motorola accessories. |
| Was a non- <br> Motorola battery <br> or battery <br> charger used? |  |

The following refer to specific problems:

| Problem | Solution |
| :--- | :--- |
| My phone was <br> stolen. To whom <br> should I report <br> this? | Report a stolen phone to the <br> police and to Vodafone <br> Customer Centre (see page <br> 198). |
| I forgot my <br> password. | See page 84. |
| I pressed the <br> Power \& End key, <br> but nothing <br> happened. | Be sure to press and hold © <br> (Power \& End key) until the <br> display appears and you hear <br> an alert. This could take <br> several seconds. If nothing <br> happens, check that a <br> charged battery is installed. <br> See page 25. |


| Problem | Solution |
| :--- | :--- |
| The display says: <br> Insert SIM Card or <br> Check SIM Card even <br> though I have <br> inserted my <br> USIM card in the <br> phone. | The USIM card may be <br> incorrectly inserted. Check the <br> USIM card to make sure that it <br> is inserted properly. <br> See page 22. |
| The display says: <br> SIM Blocked. How do <br> I unblock my <br> USIM card? | Call Vodafone Customer <br> Centre (see page 198) to <br> obtain the PIN unblocking key <br> (PUK) code. <br> See page 122. |
| The display says: <br> Enter Unlock Code. How <br> do I unlock my <br> phone? | Enter the factory-preset <br> unlock code (1234). If this fails, <br> call Vodafone Customer <br> Centre (See Page 198). |
| My phone asks <br> for an unlock <br> code when I try <br> to open a <br> feature. | The application you want is <br> locked. <br> If you do not know the unlock <br> code, see page 124. |


| Problem | Solution |
| :--- | :--- |
| My phone does <br> not ring． | If you see s⿷⿱㇒⿴囗⿱一一夊心㇒ <br> display，or in the the ringer is <br> turned off． <br> To change the ring style，see <br> page 88．Also，the ringer may <br> be set to Silent even though <br> your phone is set to an audible <br> ring style（see page 88）． |
| I tried to place a <br> call and heard an <br> alternating high／ | Your call did not reach the <br> low tone． |
| wireless system．You may <br> have dialled the number too <br> soon after turning the phone <br> on．Wait until the display <br> shows＂Vodafone＂before <br> making a call． |  |


| Problem | Solution |
| :--- | :--- |
| I cannot make／ <br> answer calls． | Make sure that you have a <br> phone signal（the signal <br> strength indicator should have <br> at least one segment <br> showing）．Avoid electrical or <br> radio interference，and <br> obstructions such as bridges， <br> car parks，or tall buildings． <br> Also，check to be sure your <br> USIM card is installed and <br> working． |
| My phone has <br> poor reception <br> and drops calls． | Make sure you have a phone <br> signal（the signal strength <br> indicator should have at least <br> one segment showing）．Stay <br> clear of any obstructions such <br> as bridges，car parks，or tall <br> buildings． |


| Problem | Solution |
| :--- | :--- |
| I cannot hear <br> others on my <br> phone. | While on a call, press the <br> upper volume key. Your phone <br> display should show the <br> volume increasing. <br> Also, make sure that your <br> phone's earpiece is not <br> blocked by its carrying case. |
| I cannot open my <br> Received <br> Message. | Before you can use SMS <br> messages, you must set up <br> the message inbox. Contact <br> Vodafone Customer Centre <br> (see page 198). |


| Problem | Solution |
| :---: | :---: |
| My phone will not dial voicemail commands, passwords, or other codes. | You must send PIN codes and passwords as DTMF tones while on a call. You can set your phone's DTMF tones to be Long, Short, or Off. If you have trouble sending numbers, try changing the DTMF setting. <br> 1 From the home screen, press: 国 > Settings $>$ Initial Setup > DTMF <br> 2 Press $\odot$ up or down to scroll to Long or Short. <br> 3 Press the SELECT key to select it. |


| Problem | Solution |
| :--- | :--- |
| My phone's <br> display is too <br> dark. | Use the Brightness feature to <br> change the brightness level in <br> your display (see page 87). <br> You can also use the Backlight <br> feature to change the length of <br> time that the display backlight <br> stays on (see page 87). |
| My battery didn't <br> last as long as I <br> expected. What <br> can I do to <br> extend battery <br> life? | Your battery's performance is <br> affected by charge time, <br> feature use, temperature <br> changes, backlight use, and <br> other factors. | | For tips on extending battery |
| :--- |
| life, see page 23. |,


| Problem | Solution |
| :--- | :--- |
| I am unable to | Try moving to a quieter |
| record a voice |  |
| name. | location to make your voice <br> recording. Hold the phone <br> about 4 inches <br> (10 centimetres) from your <br> mouth, and speak directly into <br> the phone in a normal tone of <br> voice. |


| Problem | Solution |
| :--- | :--- |
| I plugged the | The beep indicates that you |
| data cable into | are set up correctly. If you did |
| my phone but my |  |
| phone did not | not hear a beep, make sure |
| beep. How do I |  |
| that both ends of the data |  |
| know if the data |  |
| cable are connected-the ready? | smaller end to your phone and <br> the larger end to your <br> computer. |
|  | Also, your computer may have <br> deactivated the port to save <br> power. Try opening an <br> application that uses the port, <br> like a dial-up application, to <br> automatically activate the port. |


| Problem | Solution |
| :--- | :--- |
| My phone <br> beeped when I <br> attached the <br> data cable, but <br> my data <br> applications do <br> not work. | Some wireless networks may <br> not support data transmission. <br> If you are roaming on an <br> unfamiliar network, this may <br> be the case. |
|  | Also, remember that data <br> transmission usually requires a <br> subscription. Call Vodafone <br> Customer Centre (see page <br> 198) for more information. |


| Problem | Solution |
| :--- | :--- |
| When sending <br> data with the <br> data cable, why <br> does the <br> computer show a <br> connection rate <br> of 19200 Kbps? | 19200 Kbps is the data <br> transfer rate of the connection <br> between your computer and <br> the phone in a standard Circuit |
| Switch Data (CSD) <br> connection. The rate of the <br> connection between your <br> phone and the network is <br> appears on your phone, and <br> will be either 14400 or 9600 <br> Kbps. <br> Note: A GPRS or 3G <br> connection may have a higher <br> data transfer rate. |  |


| Problem | Solution |
| :--- | :--- |
| I can't end my <br> data call by <br> closing the <br> application on <br> my computer. <br> What can I do? | Try pressing on your <br> phone. Also try disconnecting <br> the cable or turning off the <br> phone. If possible, always <br> close the connection through <br> your computer. These <br> alternative methods may <br> disrupt the application on your <br> computer. |
| I launched the <br> browser but the <br> display says: <br> Network Not Available. | You may be in an area without <br> service, or you may be <br> connected to a network that <br> does not support Internet <br> access. |
| I launched the <br> browser but the <br> display says: <br> Server Not Responding. | Try again in a few minutes. The <br> servers may be temporarily <br> busy. |

This model phone meets governmental requirements for exposure to radio waves

Your mobile phone is a radio transmitter and receiver. It is designed and manufactured not to exceed limits for exposure to radio frequency (RF) energy. These limits are part of comprehensive guidelines and establish permitted levels of RF energy for the general population. The guidelines are based on standards that were developed by independent scientific organisations through periodic and thorough evaluation of scientific studies. The guidelines include a substantial safety margin designed to assure the safety of all persons, regardless of age and health.

The exposure standard for mobile phones employs a unit of measurement known as the Specific Absorption Rate, or SAR. Under the guidelines for this model, the SAR limit is $2.0 \mathrm{~W} / \mathrm{kg}^{1}$ averaged over ten grams of tissue. The value of the limit is equal to the international guidelines recommended by ICNIRP.² Although the SAR is determined at the highest certified power level, the actual SAR of the phone
while operating can be well below the maximum value. This is because the phone is designed to operate at multiple power levels so as to use only the power required to reach the network. In general, the closer you are to a base station, the lower the power output of the phone.

Before a phone model is available for sale to the public, it is tested to confirm compliance with the guidelines. The tests are performed in positions that conform to a uniform testing methodology determined by an expert standards body. The highest SAR value for this model phone when tested for use at the ear is: $0.78 \mathrm{~W} / \mathrm{kg}{ }^{3}{ }^{3}$

While there may be differences between the SAR levels of various phones and at various positions, they all meet the governmental requirements for safe exposure. Please note that improvements to this product model could cause differences in the SAR value for later products; in all cases, products are designed to be within the guidelines.

For additional information on Specific Absorption Rate, refer to the websites listed below.

The Radio Use Website
(Ministry of Internal Affairs and Communications):
http://www.tele.soumu.go.jp/e/index.htm
Association of Radio Industries and Businesses:
http://www.arib.or.jp/english/index.html
International Commission on Non-lonizing Radiation
Protection:
http://www.icnirp.de

1 The technical regulation is provided in Article 14-2 of the Ministry Ordinance Regulating Radio Equipment.
2 International Commission on Non-lonizing Radiation Protection
3 Additional related information includes the Motorola testing protocol, assessment procedure, and measurement uncertainty range for this product.

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## Pictographs

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## Note：

－Pictographs enclosed with $\square$ are animations．
－Some mobile phones may not display pictographs correctly．

Due to changes in specifications some information may be slightly different.

## 702MO

| Continuous Call Time <br> (W-CDMA)*1 | Approximately 130 minutes |
| :--- | :--- |
| Continuous Standby Time <br> (W-CDMA) | Approximately 220 hours |
| Dimensions (WxHxD) | Approximately $49 \times 94 \times 27 \mathrm{~mm}$ (when closed, not including <br> antenna or protruding parts) |
| Handset Weight | Approximately 139 g |

*1 Continuous Call Time is an average measured with a new, fully-charged battery, maximum power sending set, and normal signal reception.
*2 Continuous Standby Time is an average measured with a new, fully-charged battery and normal signal reception without calls or operations. Standby Time may decrease to less than half with a weak signal (indoors, driving, or in a purse, etc.) or out of service area in Standby. Standby Time may also vary due to battery level or temperature.

- Continuous Call Time and Continuous Standby Time may decrease if display backlight is used frequently (when using Vodafone live! etc.).


## Warranty and After-sales Services

## Warranty

A warranty card is included with your phone at the time of purchase.

- Check that the retailer and date of purchase are filled in on the warranty card.
- Read the warranty card carefully and keep in a safe place.
- The warranty period is written on the card.

Vodafone cannot accept responsibility for damages caused to you or another party as a result of malfunction, phone trouble, etc.

## After-sales Services

Refer to "Troubleshooting" (see page 185) before requesting repairs.

If the problem persists, contact your local Vodafone Customer Centre (see page 198) or Vodafone shop.

Be prepared to explain the problem in detail.

- During the warranty period, your phone will be repaired according to the conditions written on your warranty card.
- After the warranty period has expired, repairs that can restore functionality to your phone will be carried out upon request for a charge.

If you have questions about Vodafone handsets or services, please call General Information. For loss or repairs, please contact Vodafone Customer Centre.

## Vodafone Customer Centres

Dial toll free 157 from a Vodafone handset for General Information Dial toll free 113 from a Vodafone handset for Vodafone Customer Centre

Call these numbers toll free from landlines.

## Subscription Area

| Hokkaido, Aomori, Akita, Iwate, Yamagata, Miyagi, Fukushima, Niigata, Tokyo, Kanagawa, Chiba, Saitama, Ibaraki, Tochigi, Gunma, Yamanashi, Nagano, Toyama, Ishikawa, Fukui | General Information | 단 0088-240-157 |
| :---: | :---: | :---: |
|  | Vodafone Customer Centre | (6)6088-240-113 |
| Aichi, Gifu, Mie, Shizuoka | General Information | (ce) 0088-241-157 |
|  | Vodafone Customer Centre | 당 0088-241-113 |
| Osaka, Hyogo, Kyoto, Nara, Shiga, Wakayama | General Information | (6) 0088-242-157 |
|  | Vodafone Customer Centre | (6) 0088-242-113 |
| Hiroshima, Okayama, Yamaguchi, Tottori, Shimane | General Information | 당 0088-259-157 |
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